

# UCOT API

**by UCOT**  
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# Package ucot

UCOT package, contains general classes for all modules.

# ucot

## Class Messages

```
java.lang.Object
  |
  +--ucot.Messages
```

```
public class Messages
extends java.lang.Object
```

This class contains interface to the localised message strings.

Strings are readed using ResourceBundle that uses ucot/message.properties file (or its localized version).

**Author:**  
pajumasu

## Fields

### BUNDLE\_NAME

```
private static final java.lang.String BUNDLE_NAME
```

Constant value: `ucot.messages`

### RESOURCE\_BUNDLE

```
private static final java.util.ResourceBundle RESOURCE_BUNDLE
```

## Constructors

### Messages

```
public Messages()
```

## Methods

### getString

```
public static java.lang.String getString(java.lang.String key)
```

Returns localized string for the given key. If no string is found then !key! is returned (where key is the key-string that was given as parameter)

getString("FILE\_NOT\_FOUND"); would return some string definded for example in properties file or string "!FILE\_NOT\_FOUND!" if no matching key is located.

**Parameters:**

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key - Key for the string required.

**Returns:**

localized string for the given key.

---

## formatMessage

```
public static java.lang.String formatMessage(java.lang.String messageString,  
        java.lang.Object[] args)
```

Method formats messages with parameters to user readable format. MessageString is normal string that marks the places for the dynamic information with {}-marks and number in between them.

For example: `formatMessage("File {0} not found.", new File("file.txt"))`; would return string: "File file.txt not found."

To use with `getString` method you can do like this:

`System.out.println(formatMessage(getString("FILE_NOT_FOUND"), new File("file.txt")))`; If there is property file that contains line: `FILE_NOT_FOUND=File {0} not found.` then it would return the same string: "File file.txt not found."

**Parameters:**

messageString - Message format string.

args - Arguments for the string.

**Returns:**

Returns string that is builded using the arguments.

---

## getFormattedMessage

```
public static java.lang.String getFormattedMessage(java.lang.String key,  
        java.lang.Object[] args)
```

Gets string localized string and format the arguments using it.

**Returns:**

The formatted and localized string.

**See Also:**

[formatMessage\(String, Object\[\]\)](#)

[getString\(String\)](#)

# ucot

## Class ModuleProperties

java.lang.Object

↳ **ucot.ModuleProperties**

All Implemented Interfaces:

[ModulePropertyInterface](#)

Direct Known Subclasses:

[DummyUI](#), [DummyParser](#), [SimpleParser](#), [GXLOutput](#), [DummyInput](#), [ProcessMLInputAdapter](#), [SimpleInputAdapter](#), [AbbottsHeuristic](#), [DummyHeuristic](#), [Core](#)

---

public abstract class **ModuleProperties**

extends java.lang.Object

implements [ModulePropertyInterface](#)

This class implements abstracts methods for handling, saving and loading of module's properties. It is recommended that all UCOT modules extend from this class because all the interfaces require these methods to be implemented anyway and these methods implemented here are sufficient for practically all other modules besides the core.

**Author:**

tujupien

---

## Fields

### propertiesURL

protected java.net.URL **propertiesURL**

---

### properties

protected java.util.Properties **properties**

---

## Constructors

### ModuleProperties

public **ModuleProperties**()

---

## Methods

### getPropertiesURL

private java.net.URL **getPropertiesURL**()

---

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Method for creating the URL from the properties file, which is the same as the class name with an .xml extension.

**Returns:**

URL to the properties file.

---

## getProperties

```
public java.util.Properties getProperties()
```

**See Also:**

[ModulePropertyInterface.getProperties\(\)](#)

---

## setProperties

```
public void setProperties(java.util.Properties properties)
```

**See Also:**

[ModulePropertyInterface.setProperties\(Properties\)](#)

---

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

**See Also:**

[ModulePropertyInterface.applyProperties\(\)](#)

---

## saveProperties

```
public void saveProperties()  
    throws java.io.IOException
```

**See Also:**

[ModulePropertyInterface.saveProperties\(\)](#)

---

## loadProperties

```
public void loadProperties()  
    throws java.io.IOException
```

**See Also:**

[ModulePropertyInterface.loadProperties\(\)](#)

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

---

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**See Also:**

[ModulePropertyInterface.loadDefaultProperties\(\)](#)

# ucot

## Interface ModulePropertyInterface

All Subinterfaces:

[UIInterface](#), [ParserInterface](#), [OutputInterface](#), [InputInterface](#), [HeuristicInterface](#), [ControlInterface](#)

All Known Implementing Classes:

[GraphicalUI](#), [ModuleProperties](#)

---

public interface **ModulePropertyInterface**  
extends

This interface defines required methods for another interfaces to support properties in a way that the module implementing this interface would be compatible with UCOT core.

**Author:**

tujupien

---

## Methods

### getProperties

```
public java.util.Properties getProperties()
```

Returns module's properties.

**Returns:**

Module's properties.

---

### setProperties

```
public void setProperties(java.util.Properties properties)
```

Sets options for the adapter.

Notice that this does not need to be an perfect set of properties for this module because these properties should be merged to the current properties. So it is possible to change only one property value by giving a new property object with the new value for the given key.

**Parameters:**

`properties` - Properties for the adapter.

---

### applyProperties

```
public void applyProperties()  
throws BadPropertyValueException
```

Applies current properties for the module.



---

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**Throws:**

[BadPropertyValueException](#) - In this case exception is thrown only if either the given parser or heuristic does not exist.

---

## saveProperties

```
public void saveProperties()  
    throws java.io.IOException
```

Saves current properties to the properties XML file.

**Throws:**

IOException - Exception is thrown if something went wrong.

---

## loadProperties

```
public void loadProperties()  
    throws java.io.IOException
```

Loads settings from the current properties XML file.

**Throws:**

IOException - Exception is thrown if something went wrong.

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

Method which returns the factory default properties for the module.

**Returns:**

Default properties.

---

---

# Package **ucot.core**

ControlInterface and Core class, these control the program flow.

# ucot.core

## Class AnalyzeModelLogger

```
java.lang.Object
└--ucot.core.AnalyzeModelLogger
```

All Implemented Interfaces:  
java.util.Observer

```
public class AnalyzeModelLogger
extends java.lang.Object
implements java.util.Observer
```

Class for logging changes in current analyze model. The changes are observed and the log is updated every time the analyze model notifies all observers about its changes.

**Author:**  
pajumasu

## Fields

### logger

```
private java.util.logging.Logger logger
```

### updatons

```
private java.util.List updatons
```

## Constructors

### AnalyzeModelLogger

```
public AnalyzeModelLogger()
```

## Methods

### update

```
public void update(java.util.Observable observable,
                  java.lang.Object arg)
```

This method updates the logger when something changes in the analyze model.

**Parameters:**

`observable` - Observable object, in this case the analyze model.

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`arg` - Arguments for this method. If this is not an instance of `Updation`, then this method will do nothing.

# ucot.core Interface ControlInterface

All Superinterfaces:

[ModulePropertyInterface](#)

All Known Implementing Classes:

[Core](#)

---

```
public interface ControlInterface
extends ModulePropertyInterface
```

This interface controls the basics of the UCOT-program (starting, parsing, shutting down etc). UCOT core implements this interface and it is designed in a way that the user interface using the core can control the execution of the program effectively.

**Author:**

vevijopi, tujupien

---

## Fields

### PROPERTY\_CURRENT\_PARSER

```
public static final java.lang.String PROPERTY_CURRENT_PARSER
```

Constant value: `CURRENT_PARSER`

---

### PROPERTY\_CURRENT\_HEURISTIC

```
public static final java.lang.String PROPERTY_CURRENT_HEURISTIC
```

Constant value: `CURRENT_HEURISTIC`

## Methods

### shutdown

```
public void shutdown()
```

Shuts down the program. The shutdown routine triggers all possible autosave actions and after that the core gets rid of all its modules and prepares itself for getting automatically junkbusted.

---

### getRootDir

```
public java.lang.String getRootDir()
```

Returns the UCOT root directory. That is either the system directory where the class files are stored under a hierarchical directory structure based on the package definitions or the system directory where the UCOT JAR distribution package is stored. The result depends solely on the fact which distribution is currently used.

---

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**Returns:**

The path to the UCOT root directory as a String.

---

## clearAnalyzeModel

```
public void clearAnalyzeModel()
```

Clears the whole current analyze model. Basically this is similar to creating a whole new empty analyze model. Notice that the old analyze model is not saved anywhere and the restoration of the old model is impossible without manually backing up the old analyze model before using this function.

---

## loadUseCases

```
public void loadUseCases(java.net.URL url)
```

Loads use cases from the given file.

**Parameters:**

`url` - URL to the use case file.

---

## reloadUseCases

```
public void reloadUseCases(java.net.URL url)
```

Reloads use cases from file. First core should remove all use cases that are loaded from the given url, and then it should (re)read the use cases from the given file.

**Parameters:**

`url` - URL of the file to be reloaded.

---

## loadAnalyzeModel

```
public void loadAnalyzeModel(java.net.URL url)
    throws java.io.IOException
```

Loads serialized analyze model from the given file.

**Parameters:**

`url` - URL to the file containing a serialized analyze model.

**Throws:**

`IOException` - If something goes wrong while loading the analyze model from given URL.

---

## saveAnalyzeModel

```
public void saveAnalyzeModel(java.net.URL url)
```

---

---

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Saves the current analyze model to a java serialization file which location is pointed by the given URL.

**Parameters:**

`url` - URL to the file where the current analyze model should be serialized and saved.

---

## getUseCaseCollection

```
public UseCaseCollection getUseCaseCollection()
```

Returns all currently loaded use cases in a UseCaseCollection.

**Returns:**

UseCaseCollection containing all currently loaded use cases.

---

## addToAnalyzeModel

```
public void addToAnalyzeModel(java.util.Vector useCases)
```

Requests core to parse given use cases, perform heuristic on them and add them to current analyze model.

Default parser and heuristic are used for this operation.

**Parameters:**

`useCases` - Use cases to work magic on.

---

## addToAnalyzeModel

```
public void addToAnalyzeModel(java.util.Vector useCases,  
    ParserInterface parser,  
    HeuristicInterface heuristic)
```

Requests core to parse use cases, perform heuristic on them and add them to current analyze model.

If either the given parser or heuristic is unknown to the UCOT core, then nothing is done.

**Parameters:**

`useCases` - Use cases to work magic on.

`parser` - Parser to use.

`heuristic` - Heuristic to use.

---

## getAnalyzeModel

```
public AnalyzeModel getAnalyzeModel()
```

Method for getting a pointer to the current analyze model being handled in the core.

Notice that all editing to the analyze model should be done through the AnalyzeModelEditor which can be easily acquired with the `getEditor()` method from the `AnalyzeModel` itself.

---

---

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**Returns:**  
Current analyze model.

---

## getParsers

```
public java.util.Vector getParsers()
```

Returns a vector containing all the parsers currently available to the UCOT core.

**Returns:**  
Vector containing all known parser adapters as `ParserInterfaces`.

---

## getHeuristics

```
public java.util.Vector getHeuristics()
```

Returns a vector containing all the heuristics currently available to the UCOT core.

**Returns:**  
Vector containing all known heuristic adapters as `HeuristicInterfaces`.

---

## getOutputs

```
public java.util.Vector getOutputs()
```

Returns a vector containing all the output adapters currently available to the UCOT core.

**Returns:**  
Vector containing all known output adapters as `OutputInterfaces`.

---

## getInputs

```
public InputCollection getInputs()
```

Returns all the input adapters currently available to UCOT core.

**Returns:**  
`InputCollection` which contains all known input adapters as `InputInterface`.

---

## setCurrentParser

```
public void setCurrentParser(ParserInterface parser)
```

Sets the default parser to be used in parsing progresses.

**Parameters:**  
`parser` - Parser to be used by default.

---



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## setCurrentHeuristic

```
public void setCurrentHeuristic(HeuristicInterface heuristic)
```

Sets the default heuristic to used in analyzation progresses.

**Parameters:**

`heuristic` - Default heuristic to be used by default.

---

## getCurrentParser

```
public ParserInterface getCurrentParser()
```

Returns the current default parser.

**Returns:**

Default parser as a `ParserInterface`.

---

## getCurrentHeuristic

```
public HeuristicInterface getCurrentHeuristic()
```

Returns the current heuristic.

**Returns:**

Current heuristic as a `HeuristicInterface`.

---

## output

```
public void output(java.net.URL url,  
    OutputInterface output,  
    AnalyzeModel analyzeModel)  
throws java.lang.Exception
```

Exports given analyze model to given URL using given output adapter.

**Parameters:**

`url` - Destination URL.

`output` - `OutputInterface` of the output adapter to be used.

`analyzeModel` - Analyze model to export.

**Throws:**

If - something goes wrong with the output operation, then an exception is thrown.

---

## ucot.core Class Core

```
java.lang.Object
├--ucot.ModuleProperties
│   └--ucot.core.Core
```

All Implemented Interfaces:  
[ControllInterface](#), [ModulePropertyInterface](#)

```
public class Core
extends ModuleProperties
implements ModulePropertyInterface, ControllInterface
```

This is the implementation of the core of the UCOT program, the controller unit. The core administrates the whole program by handling the analyze model and keeping track and controlling the usage of all possible modules loaded to the program.

The core component offers a `ControlInterface` for the other components to request different kinds of operations from the core component.

**Author:**  
UCOT

### Fields

#### FILEFORMAT\_NOT\_SUPPORTED\_ERROR

```
private static final java.lang.String FILEFORMAT_NOT_SUPPORTED_ERROR
```

#### CANNOT\_LOAD\_FILES\_ERROR

```
private static final java.lang.String CANNOT_LOAD_FILES_ERROR
```

#### CANNOT\_ADD\_SELECTED\_USE\_CASE\_ERROR

```
private static final java.lang.String CANNOT_ADD_SELECTED_USE_CASE_ERROR
```

#### FILE\_NOT\_SAVED\_ERROR

```
private static final java.lang.String FILE_NOT_SAVED_ERROR
```

#### FILE\_NOT\_WRITABLE\_ERROR

```
private static final java.lang.String FILE_NOT_WRITABLE_ERROR
```

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## PLUGIN\_NOT\_COMPATIBLE\_ERROR

```
private static final java.lang.String PLUGIN_NOT_COMPATIBLE_ERROR
```

---

## FILE\_ALREADY\_LOADED

```
private static final java.lang.String FILE_ALREADY_LOADED
```

---

## rootDir

```
private java.lang.String rootDir
```

---

## inputs

```
private ucot.input.InputCollection inputs
```

---

## useCases

```
private ucot.input.UseCaseCollection useCases
```

---

## analyzeModel

```
private ucot.model.AnalyzeModel analyzeModel
```

---

## heuristics

```
private java.util.Vector heuristics
```

---

## parsers

```
private java.util.Vector parsers
```

---

## outputs

```
private java.util.Vector outputs
```

---

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---

## userInterface

```
private ucot.ui.UIInterface userInterface
```

---

## currentParser

```
private ucot.parser.ParserInterface currentParser
```

---

## currentHeuristic

```
private ucot.heuristic.HeuristicInterface currentHeuristic
```

---

## progressBar

```
private ucot.ui.ProgressBarInterface progressBar
```

---

## logger

```
private java.util.logging.Logger logger
```

---

## RUNNING

```
private static boolean RUNNING
```

---

## OUTPUT\_JOB\_STACK

```
private static java.util.Stack OUTPUT_JOB_STACK
```

---

## EXECUTING\_OUTPUT\_THREAD

```
private static java.lang.Thread EXECUTING_OUTPUT_THREAD
```

---

## parsingThreads

```
protected static java.util.Vector parsingThreads
```

---

## Constructors

---

---

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## Core

```
public Core()
```

Default constructor for UCOT core component. This initializes the core component by loading all available modules.

## Methods

### getFileNotFoundMessage

```
public static java.lang.String getFileNotFoundMessage(java.net.URL file)
```

Returns the localized 'file not found' message.

**Parameters:**

`file` - URL to the file that is not found (to be part of the message).

**Returns:**

Localized text as a String saying File \*given file\* not found!.

---

### main

```
public static void main(java.lang.String[] args)
```

Main method that starts the UCOT core.

**Parameters:**

`args` - Command line arguments.

---

### setRootDir

```
private void setRootDir()
```

Parses the current location of the Core.class file and updates the class variable to match it.

---

### getRootDir

```
public java.lang.String getRootDir()
```

---

### shutdown

```
public void shutdown()
```

**See Also:**

[ControlInterface.shutdown\(\)](#)

## loadUseCases

```
public void loadUseCases(java.net.URL url)
```

### See Also:

[ControlInterface.loadUseCases\(URL\)](#)

---

## loadAnalyzeModel

```
public void loadAnalyzeModel(java.net.URL url)
    throws java.io.IOException
```

### See Also:

[ControlInterface.loadAnalyzeModel\(URL\)](#)

---

## getUseCaseCollection

```
public UseCaseCollection getUseCaseCollection()
```

### See Also:

[ControlInterface.getUseCaseCollection\(\)](#)

---

## clearAnalyzeModel

```
public void clearAnalyzeModel()
```

### See Also:

[ControlInterface.clearAnalyzeModel\(\)](#)

---

## runParserAndHeuristic

```
private void runParserAndHeuristic(java.lang.Runnable runnable,
    java.util.Vector useCases,
    ParserInterface parser,
    HeuristicInterface heuristic)
```

This method runs the parser and heuristic in a single separate thread. The thread waits first for other parsing and analyzation threads invoked earlier to finish and then starts the real execution.

### Parameters:

`runnable` - Runnable where this thread is running.  
`useCases` - Use cases to be parsed.  
`parser` - Parser to use.  
`heuristic` - Heuristic to use.

---

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## addToAnalyzeModel

```
public void addToAnalyzeModel(java.util.Vector useCases,  
    ParserInterface parser,  
    HeuristicInterface heuristic)
```

---

## addToAnalyzeModel

```
public void addToAnalyzeModel(java.util.Vector useCases)
```

---

## getAnalyzeModel

```
public AnalyzeModel getAnalyzeModel()
```

### See Also:

[ControlInterface.getAnalyzeModel\(\)](#)

---

## getParsers

```
public java.util.Vector getParsers()
```

### See Also:

[ControlInterface.getParsers\(\)](#)

---

## getHeuristics

```
public java.util.Vector getHeuristics()
```

### See Also:

[ControlInterface.getHeuristics\(\)](#)

---

## getOutputs

```
public java.util.Vector getOutputs()
```

### See Also:

[ControlInterface.getOutputs\(\)](#)

---

## getInputs

```
public InputCollection getInputs()
```

### See Also:

[ControlInterface.getInputs\(\)](#)

---

## setCurrentParser

```
public void setCurrentParser(ParserInterface parser)
```

### See Also:

[ControlInterface.setCurrentParser\(ParserInterface\)](#)

---

## setCurrentHeuristic

```
public void setCurrentHeuristic(HeuristicInterface heuristic)
```

### See Also:

[ControlInterface.setCurrentHeuristic\(HeuristicInterface\)](#)

---

## getCurrentParser

```
public ParserInterface getCurrentParser()
```

### See Also:

[ControlInterface.getCurrentParser\(\)](#)

---

## getCurrentHeuristic

```
public HeuristicInterface getCurrentHeuristic()
```

### See Also:

[ControlInterface.getCurrentHeuristic\(\)](#)

---

## finalize

```
protected void finalize()  
    throws java.lang.Throwable
```

### See Also:

[Object.finalize\(\)](#)

---

## executeOutput

```
private void executeOutput()
```

This method executes the output operations in a separate thread. This thread keeps on running once started and ends execution when core's finalize method has been called.

---



---

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## output

```
public void output(java.net.URL url,  
    OutputInterface output,  
    AnalyzeModel model)  
    throws java.lang.Exception
```

### See Also:

[ControlInterface.output\(URL, OutputInterface, AnalyzeModel\)](#)

---

## saveAnalyzeModel

```
public void saveAnalyzeModel(java.net.URL url)
```

### See Also:

[ControlInterface.saveAnalyzeModel\(URL\)](#)

---

## reloadUseCases

```
public void reloadUseCases(java.net.URL url)
```

### See Also:

[ControlInterface.reloadUseCases\(URL\)](#)

---

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

### See Also:

[ModulePropertyInterface.applyProperties\(\)](#)

---

## findParser

```
private ParserInterface findParser(java.lang.String name)
```

Helper method for applyProperties to find parsers by name.

### Parameters:

name - Parser to search.

### Returns:

Found parser or null if no parser with given name existed.

---

## findHeuristic

```
private HeuristicInterface findHeuristic(java.lang.String name)
```

Helper method for applyProperties to find heuristics by name.

---

---

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**Parameters:**

name - Heuristic to search.

**Returns:**

Found heuristic or null if no heuristic with given name existed.

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

**See Also:**

[ModulePropertyInterface.loadDefaultProperties\(\)](#)

---

## saveProperties

```
public void saveProperties()  
    throws java.io.IOException
```

**See Also:**

[ModulePropertyInterface.saveProperties\(\)](#)

---

## loadProperties

```
public void loadProperties()  
    throws java.io.IOException
```

**See Also:**

[ModulePropertyInterface.loadProperties\(\)](#)

---

## ucot.core Class Core.OutputJob

```
java.lang.Object
└--ucot.core.Core.OutputJob
```

```
private class Core.OutputJob
extends java.lang.Object
```

This class is a simple container for single output jobs. An instance of `OutputJob` is used to store the necessary data for one output operation.

Necessary data equals to the `OutputInterface` of the output adapter to be used for output, `URL` to the target file and `AnalyzeModel` that is being saved.

This class is required to be able to stack these operations for the separate output thread running on the background.

**Author:**  
tujupien

### Fields

#### output

```
private ucot.output.OutputInterface output
```

#### url

```
private java.net.URL url
```

#### analyzeModel

```
private ucot.model.AnalyzeModel analyzeModel
```

### Constructors

#### Core.OutputJob

```
private Core.OutputJob()
```

# ucot.core

## Class DummyProgressBar

java.lang.Object

└─ucot.core.DummyProgressBar

All Implemented Interfaces:

[ProgressBarInterface](#)

---

```
public class DummyProgressBar
extends java.lang.Object
implements ProgressBarInterface
```

DummyProgressBar which does absolutely nothing but helps avoiding null values in ProgressBar variables.

**Author:**

tujupien

## Constructors

### DummyProgressBar

```
public DummyProgressBar()
```

## Methods

### getMaximum

```
public int getMaximum()
```

### getMinimum

```
public int getMinimum()
```

### getPercentageComplete

```
public double getPercentageComplete()
```

### getString

```
public java.lang.String getString()
```

## getValue

```
public int getValue()
```

---

## setMaximum

```
public void setMaximum(int maximum)
```

---

## setMinimum

```
public void setMinimum(int minimum)
```

---

## setString

```
public void setString(java.lang.String string)
```

---

## setValue

```
public void setValue(int value)
```

---

## setVisible

```
public void setVisible(boolean visible)
```

---

# ucot.core Class PluginClassLoader

```
java.lang.Object
  |
  +- java.lang.ClassLoader
      |
      +- ucot.core.PluginClassLoader
```

```
public class PluginClassLoader
extends java.lang.ClassLoader
```

This is class loader for UCOT-programs plugins. It is used to load plugins from spesific directory. Currently it does not handle jar files properly so only plain class files can be loaded.

This class loader delegates class loading normally to its parents. If the classes are not found on general classpaths then classes are looked under the directory set at the construction time. Classes are located normal way: packages are directories and classes are files ending with `.class`-extension.

See Also:

[PluginLoader](#)

## Fields

### pluginDir

```
java.io.File pluginDir
```

### jarFilter

```
private java.io.FileFilter jarFilter
```

This is file filter for listin jar files.

## Constructors

### PluginClassLoader

```
public PluginClassLoader(java.io.File dir)
```

Costructs the classloader for spesific directory.

Parameters:

`dir` - The directory for the class loader.

## Methods

### findClass

```
protected java.lang.Class findClass(java.lang.String name)
throws java.lang.ClassNotFoundException
```

## loadClassData

```
protected byte[] loadClassData(java.lang.String name)
    throws java.lang.ClassNotFoundException
```

Loads class data under the directory defined for this classloader. It modifies the class name so that `package.package1.ClassABCD` means file `package/package1/ClassABCD.class`. Then the file is located and if its is not found then `ClassNotFoundException` is thrown.

**Parameters:**

`name` - The class name we need to load.

**Returns:**

The data for the class.

**Throws:**

`ClassNotFoundException` - Thrown if file for the class is not found.

## ucot.core Class PluginLoader

```
java.lang.Object
  |
  +--ucot.core.PluginLoader
```

```
public class PluginLoader
extends java.lang.Object
```

Handles plugin loading. This class finds all the subdirectories under specific directory. Those specific subdirectories are considered plugin directories. Very simple configuration file is expected to be found under the plugin directory. This file is called `plugin.properties` and it is normal java properties file.

Here is example of `plugin.properties` file that defines plugin called "Adapter". Property called `class` defines the plugin's main class that is loaded under this plugin loader.

```
name=Adapter
class=package1.AdapterClass
```

To use loaded plugins the program asks loaded class with `getClasses()` or `getClasses(Class)`

## Fields

### DEFAULT\_PLUGIN\_DIR\_NAME

```
private static final java.lang.String DEFAULT_PLUGIN_DIR_NAME
```

Constant value: `plugins`

### DEFAULT\_PLUGIN\_PROPERTIES\_FILE

```
private static final java.lang.String DEFAULT_PLUGIN_PROPERTIES_FILE
```

Constant value: `plugin.properties`

### PLUGIN\_DIR\_NOT\_EXIST\_LOGMESSAGE

```
private static final java.lang.String PLUGIN_DIR_NOT_EXIST_LOGMESSAGE
```

Constant value: `PluginLoader.PLUGIN_DIR_NOT_EXIST_LOGMESSAGE`

### PLUGIN\_DIR\_IS\_NOT\_DIR\_LOGMESSAGE

```
private static final java.lang.String PLUGIN_DIR_IS_NOT_DIR_LOGMESSAGE
```



(continued from last page)

Constant value: `PluginLoader.PLUGIN_DIR_IS_NOT_DIR_LOGMESSAGE`

---

## **LOADER\_CHECKING\_DIR\_LOGMESSAGE**

```
private static final java.lang.String LOADER_CHECKING_DIR_LOGMESSAGE
```

Constant value: `PluginLoader.LOADER_CHECKING_DIR_LOGMESSAGE`

---

## **FOUND\_MAIN\_DIR\_LOGMESSAGE**

```
private static final java.lang.String FOUND_MAIN_DIR_LOGMESSAGE
```

Constant value: `PluginLoader.FOUND_MAIN_DIR_LOGMESSAGE`

---

## **NO\_PLUGIN\_PROPERTIES\_FOUND\_LOGMESSAGE**

```
private static final java.lang.String NO_PLUGIN_PROPERTIES_FOUND_LOGMESSAGE
```

Constant value: `PluginLoader.NO_PLUGIN_PROPERTIES_FOUND_LOGMESSAGE`

---

## **ERROR\_READING\_FILE\_LOGMESSAGE**

```
private static final java.lang.String ERROR_READING_FILE_LOGMESSAGE
```

Constant value: `PluginLoader.ERROR_READING_FILE_LOGMESSAGE`

---

## **PLUGIN\_CLASS\_NOT\_DEFINED\_LOGMESSAGE**

```
private static final java.lang.String PLUGIN_CLASS_NOT_DEFINED_LOGMESSAGE
```

Constant value: `PluginLoader.PLUGIN_CLASS_NOT_DEFINED_LOGMESSAGE`

---

## **PLUGIN\_NAME\_NOT\_DEFINED\_LOGMESSAGE**

```
private static final java.lang.String PLUGIN_NAME_NOT_DEFINED_LOGMESSAGE
```

Constant value: `PluginLoader.PLUGIN_NAME_NOT_DEFINED_LOGMESSAGE`

---

## **LOADING\_PLUGIN\_LOGMESSAGE**

```
private static final java.lang.String LOADING_PLUGIN_LOGMESSAGE
```

Constant value: `PluginLoader.LOADING_PLUGIN_LOGMESSAGE`

---

## **PLUGIN\_CLASS\_NOT\_FOUND\_LOGMESSAGE**

```
private static final java.lang.String PLUGIN_CLASS_NOT_FOUND_LOGMESSAGE
```

Constant value: `PluginLoader.PLUGIN_CLASS_NOT_FOUND_LOGMESSAGE`

---

(continued from last page)

---

## LOADED\_PLUGIN\_LOGMESSAGE

```
private static final java.lang.String LOADED_PLUGIN_LOGMESSAGE
```

Constant value: `PluginLoader.LOADED_PLUGIN_LOGMESSAGE`

---

## CLASS\_PROPERTY\_KEY

```
private static final java.lang.String CLASS_PROPERTY_KEY
```

Constant value: `class`

---

## NAME\_PROPERTY\_KEY

```
private static final java.lang.String NAME_PROPERTY_KEY
```

Constant value: `name`

---

## pluginMainDir

```
java.io.File pluginMainDir
```

---

## logger

```
java.util.logging.Logger logger
```

---

## pluginClasses

```
java.util.Map pluginClasses
```

---

## Constructors

### PluginLoader

```
public PluginLoader(Core core)
```

## Methods

### getPluginDir

```
public java.io.File getPluginDir()
```

---

### getClasses

```
public java.util.Collection getClasses()
```

---

(continued from last page)

---

## **getClasses**

```
public java.util.Collection getClasses(java.lang.Class reqApi)
```

---

## **getDirNameForPlugin**

```
public java.lang.String getDirNameForPlugin(java.lang.Class klass)
```

---

# Package **ucot.exceptions**

Exceptions specified for UCOT.

# ucot.exceptions

## Class BadPropertyValueException

```
java.lang.Object
  |-- java.lang.Throwable
    |-- java.lang.Exception
      |-- ucot.exceptions.BadPropertyValueException
```

All Implemented Interfaces:  
java.io.Serializable

```
public class BadPropertyValueException
extends java.lang.Exception
```

Thrown when UCOT application tries to apply properties for adapter and fails to do so because of illegal value of property.

**Author:**  
tujupien

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `-2418630707378890457`

## Constructors

### BadPropertyValueException

```
public BadPropertyValueException()
```

### BadPropertyValueException

```
public BadPropertyValueException(java.lang.String message)
```

# ucot.exceptions

## Class CannotLoadUseCasesException

```
java.lang.Object
  |-- java.lang.Throwable
    |-- java.lang.Exception
      |-- ucot.exceptions.UseCaseException
        |-- ucot.exceptions.CannotLoadUseCasesException
```

All Implemented Interfaces:  
java.io.Serializable

---

```
public class CannotLoadUseCasesException
extends UseCaseException
```

Thrown when `UseCaseCollection` fails to get `UseCases` from given source.

Author:  
tujupien

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 8870077222554560312

---

## Constructors

### CannotLoadUseCasesException

```
public CannotLoadUseCasesException()
```

---

### CannotLoadUseCasesException

```
public CannotLoadUseCasesException(java.lang.String message)
```

# ucot.exceptions

## Class FileFormatNotSupportedException

```
java.lang.Object
├-- java.lang.Throwable
│   ├── java.lang.Exception
│   │   ├── java.io.IOException
│   │   └-- ucot.exceptions.FileFormatNotSupportedException
```

All Implemented Interfaces:  
java.io.Serializable

```
public class FileFormatNotSupportedException
extends java.io.IOException
```

Exception thrown when fileformat is not supported.

Core throws this when it tries to load serialized `AnalyzeModel` or use cases and the fileformat of the source is not supported.

Author:  
tujupien

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `-9168394555942361427`

## Constructors

### FileFormatNotSupportedException

```
public FileFormatNotSupportedException()
```

### FileFormatNotSupportedException

```
public FileFormatNotSupportedException(java.lang.String message)
```

# ucot.exceptions

## Class UseCaseException

```
java.lang.Object
├-- java.lang.Throwable
│   └-- java.lang.Exception
│       └-- ucot.exceptions.UseCaseException
```

All Implemented Interfaces:  
java.io.Serializable

Direct Known Subclasses:  
[CannotLoadUseCasesException](#)

---

```
public class UseCaseException
extends java.lang.Exception
```

General exception for usecases.

**Author:**  
tujupien

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 994398655500521030

## Constructors

### UseCaseException

```
public UseCaseException()
```

---

### UseCaseException

```
public UseCaseException(java.lang.String s)
```



---

Package  
**ucot.heuristic**

Heuristic interface and related classes.

# ucot.heuristic

## Class AbbottsHeuristic

```
java.lang.Object
├── ucot.ModuleProperties
│   └── ucot.heuristic.AbbottsHeuristic
```

All Implemented Interfaces:  
[HeuristicInterface](#), [ModulePropertyInterface](#)

```
public class AbbottsHeuristic
    extends ModuleProperties
    implements ModulePropertyInterface, HeuristicInterface
```

Abbott's Heuristic is a way to estimate which parts of the speech are relevant and in which way when doing object analyze.

**Author:**  
UCOT

## Fields

### name

```
public static final java.lang.String name
```

Constant value: **Abbott's heuristic**

### logger

```
private java.util.logging.Logger logger
```

## Constructors

### AbbottsHeuristic

```
public AbbottsHeuristic()
```

## Methods

### doHeuristic

```
public void doHeuristic(ParsedData data,
    AnalyzeModel analyzeModel)
    throws java.lang.Exception
```

(continued from last page)

## getName

```
public java.lang.String getName()
```

---

## toString

```
public java.lang.String toString()
```

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

---

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

---

# ucot.heuristic Class DummyHeuristic

```
java.lang.Object
  |
  +-ucot.ModuleProperties
      |
      +-ucot.heuristic.DummyHeuristic
```

All Implemented Interfaces:  
[HeuristicInterface](#), [ModulePropertyInterface](#)

---

```
public class DummyHeuristic
  extends ModuleProperties
  implements ModulePropertyInterface, HeuristicInterface
```

DummyHeuristic which does absolutely nothing but helps avoiding null values in heuristic variables.

**Author:**  
UCOT

---

## Constructors

### DummyHeuristic

```
public DummyHeuristic()
```

---

## Methods

### doHeuristic

```
public void doHeuristic(ParsedData data,
                       AnalyzeModel model)
  throws java.lang.Exception
```

---

### getName

```
public java.lang.String getName()
```

# ucot.heuristic Interface HeuristicInterface

All Superinterfaces:

[ModulePropertyInterface](#)

All Known Implementing Classes:

[AbbottsHeuristic](#), [DummyHeuristic](#)

---

public interface **HeuristicInterface**  
extends [ModulePropertyInterface](#)

Interface for all heuristics used by UCOT. Takes ParsedData and stores analyzemodel to given model. Appends if possible.

**Author:**

UCOT

---

## Methods

### doHeuristic

```
public void doHeuristic(ParsedData data,  
                        AnalyzeModel analyzeModel)  
    throws java.lang.Exception
```

Performs heuristic on given ParsedData object returns.

**Parameters:**

data - Parsed Use case for the heuristic.

analyzeModel - Analyze model where parsed data is added to.

---

### getName

```
public java.lang.String getName()
```

Returns adapter's name.

**Returns:**

Adapter's name.

---

# Package **ucot.input**

Classes related to reading usecases from a file.

# ucot.input

## Class DummyInput

```
java.lang.Object
├─ucot.ModuleProperties
│   └─ucot.input.DummyInput
```

All Implemented Interfaces:  
[InputInterface](#), [ModulePropertyInterface](#)

```
public class DummyInput
extends ModuleProperties
implements ModulePropertyInterface, InputInterface
```

DummyInput which does absolutely nothing but helps avoiding null values in input variables.

**Author:**  
tujupien

## Constructors

### DummyInput

```
public DummyInput()
```

## Methods

### read

```
public UseCaseCollection read(java.net.URL url)
throws java.lang.Exception
```

**See Also:**

[InputInterface.read\(URL\)](#)

### canRead

```
public boolean canRead(java.net.URL url)
```

**See Also:**

[InputInterface.canRead\(URL\)](#)

# ucot.input Class InputCollection

java.lang.Object

└─ucot.input.InputCollection

---

```
public class InputCollection
extends java.lang.Object
```

Contains input handlers.

**Author:**  
UCOT

---

## Fields

### inputs

```
private java.util.Vector inputs
```

---

## Constructors

### InputCollection

```
public InputCollection()
```

Creates input collection.

---

## Methods

### add

```
public void add(InputInterface inf)
```

Adds given input handler to the collection.

**Parameters:**

inf

---

### getInputForUrl

```
public InputInterface getInputForUrl(java.net.URL url)
throws java.io.FileNotFoundException
```

Returns input that can read file on given url



(continued from last page)

**Parameters:**

`url` - of the file we want to read

**Returns:**

`InputInterface` that can read file or null if none can

---

## getInputCount

```
public int getInputCount()
```

**Returns:**

How many different handlers there are.

---

## getInput

```
public InputInterface getInput(int index)
```

Returns handler by its index

**Parameters:**

`index` - Index of the wanted handler.

**Returns:**

The handler at that index.

# ucot.input Interface InputInterface

All Superinterfaces:

[ModulePropertyInterface](#)

All Known Implementing Classes:

[DummyInput](#), [ProcessMLInputAdapter](#), [SimpleInputAdapter](#)

---

```
public interface InputInterface
extends ModulePropertyInterface
```

Interface for inputs used by UCOT core. Inputs are the modules that handle reading data from given url and parsing usecases from it. User should first check that some URL is readable by this reader by invoking `canRead(URL)` method. It is up to the Input to set each loaded usecase's url correctly.

## Methods

### read

```
public UseCaseCollection read(java.net.URL url)
    throws java.lang.Exception
```

Reads usecase collection from URL.

**Parameters:**

`url` - URL where input is loaded from

**Returns:**

Steps read from the input

---

### canRead

```
public boolean canRead(java.net.URL url)
```

Test if this input can read the data in specified url.

**Parameters:**

`url` - The url.

**Returns:**

true If input can read the contents of the url.

---

### toString

```
public java.lang.String toString()
```

Returns inputs name as a String

(continued from last page)

**Returns:**  
name of this input

## ucot.input Class ProcessMLInputAdapter

```
java.lang.Object
  |
  +-ucot.ModuleProperties
      |
      +-ucot.input.ProcessMLInputAdapter
```

All Implemented Interfaces:  
[InputInterface](#), [ModulePropertyInterface](#)

```
public class ProcessMLInputAdapter
  extends ModuleProperties
  implements ModulePropertyInterface, InputInterface
```

This InputInterface reads ProcessMI-files and parses usecases from them. References to sub-usecase is stored to usecase's steps. If sub-usecase has no references to it, it is currently discarded.

**Author:**  
vevijopi

### Fields

#### logger

```
private java.util.logging.Logger logger
```

### Constructors

#### ProcessMLInputAdapter

```
public ProcessMLInputAdapter()
```

### Methods

#### read

```
public UseCaseCollection read(java.net.URL url)
  throws java.io.IOException
```

#### getCorrectAbstraction

```
private org.w3c.dom.Element getCorrectAbstraction(org.w3c.dom.NodeList abstractions)
```

---

(continued from last page)

Goes through a nodelist containing "abstraction"-named elements and returns the one which has level 0

**Parameters:**

`abstractions` - list of elements with the name abstraction (from processml)

**Returns:**

abstraction-element with level 0, or null if none found

---

## ParseSteps

```
private boolean ParseSteps(UseCase usecase,  
    org.w3c.dom.NodeList steps)
```

Parses steps from given nodelist, stores them to given usecase

**Parameters:**

`usecase` - where steps are stored  
`steps` - nodelist containing the "step"-elements

**Returns:**

true if everything went ok

---

## ParseStep

```
private UseCaseStep ParseStep(org.w3c.dom.Node node)
```

Parses usecase step from given node and returns it, or null if acceptable one wasn't found

**Parameters:**

`node` - xml-element that contains a step

**Returns:**

parsed usecasestep or null

---

## ParseInstanceDetails

```
private void ParseInstanceDetails(org.w3c.dom.Element processInstance,  
    UseCase usecase)
```

Parses processInstance's id and adds it to usecase, also checks if this usecase is a subusecase

**Parameters:**

`processInstance` - xml-element to parse the details from  
`usecase` - usecase that was created from processInstance attribute

---

## canRead

```
public boolean canRead(java.net.URL url)
```

Tests if this adapter can read the file. For now, only test is that the file ends with ".xml" If we're adding more xml based inputs, we could verify that the file matches processml.dtd. I didn't implement this, because it could slow down loading (other types of) files a bit.

### Parameters:

`url` - url of the file to test

### Returns:

true if this adapter can read the file

---

## toString

```
public java.lang.String toString()
```

---

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

---

## ucot.input Class SimpleInputAdapter

```
java.lang.Object
  |
  +-ucot.ModuleProperties
      |
      +-ucot.input.SimpleInputAdapter
```

All Implemented Interfaces:  
[InputInterface](#), [ModulePropertyInterface](#)

```
public class SimpleInputAdapter
extends ModuleProperties
implements ModulePropertyInterface, InputInterface
```

Input adapter for the simple input format. Reads usecases that are stored in this format:

```
[name]
Name of the usecase is here
[id]
Id of the usecase (must be unique within file, it is discarded after loading)
[steps]
Steps separated with linebreak. Step can have a sub-usecase, it is marked with (usecaseid)
after the steps description and "."-character.
[end]
Use case ends with [end] tag, another usecase can begin with [name] element now
```

**Author:**  
pajumasu & vevijopi

### Fields

#### name

```
public static final java.lang.String name
```

Constant value: `simple input adapter`

### Constructors

#### SimpleInputAdapter

```
public SimpleInputAdapter()
```

### Methods

(continued from last page)

---

## getName

```
public java.lang.String getName()
```

Returns the name of this adapter

**Returns:**

name of this adapter

---

## read

```
public UseCaseCollection read(java.net.URL url)
    throws java.io.IOException
```

---

## readUseCases

```
public void readUseCases(java.io.BufferedReader reader,
    UseCaseCollection collection,
    java.net.URL url)
    throws java.io.IOException
```

Reads usecases from given reader, stores them to given collection and sets their url to given one.

**Parameters:**

reader - reader for the inputstream  
collection - where all found usecases are stored  
url - url for the usecase

**Throws:**

IOException

---

## readUseCase

```
public UseCase readUseCase(java.io.BufferedReader reader,
    java.net.URL url)
    throws java.io.IOException
```

Reads a single usecase from given reader, sets it's url to given one

**Parameters:**

reader - reader to read usecases with  
url - url for the usecases

**Returns:**

read new usecase or null if error encountered

**Throws:**

IOException

---



(continued from last page)

## parseStep

```
private UseCaseStep parseStep(java.lang.String line)
```

Parses usecase step from given line. Also stores relation id

**Parameters:**

line

**Returns:**

parsed usecasestep

---

## canRead

```
public boolean canRead(java.net.URL url)
```

Tests if this adapter can read the file. For now, only test is that the file ends with ".txt"

**Parameters:**

url - url of the file to test

**Returns:**

true if this adapter can read the file

---

## toString

```
public java.lang.String toString()
```

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

---

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

---

# ucot.input Class UseCase

java.lang.Object  
└─ucot.input.UseCase

All Implemented Interfaces:  
java.lang.Iterable

---

```
public class UseCase
extends java.lang.Object
implements java.lang.Iterable
```

UseCase class. Contains UseCaseSteps related to this usecase.

**Author:**  
vevijopi

---

## Fields

### useCaseSteps

```
private java.util.Vector useCaseSteps
```

Vector that contains all usecase steps

---

### url

```
private java.net.URL url
```

---

### name

```
private java.lang.String name
```

---

### isUseCaseAnalyzed

```
private boolean isUseCaseAnalyzed
```

Is usecase added to current analyze model.

---

### subUseCase

```
private boolean subUseCase
```

(continued from last page)

---

Is this a sub-usecase, mainly used when connecting sub-usecases to usecase steps

---

## model

```
private ucot.model.AnalyzeModel model
```

When heuristic was ran on this usecase, this model was created. It was later added to the main usecase, but a copy was left. This copy is used for highlighting.

---

## heuristic

```
private ucot.heuristic.HeuristicInterface heuristic
```

Which heuristicInterface was used on this usecase

---

## parser

```
private ucot.parser.ParserInterface parser
```

Which parserInterface was used on this usecase

---

## useCaseId

```
private java.lang.String useCaseId
```

UseCase's id loaded from processml files or from simple usecase format Only used for connecting usecase steps to sub-usecases

## Constructors

### UseCase

```
public UseCase()
```

## Methods

### setParser

```
public void setParser(ParserInterface parser)
```

Set the parser that was used to parse this usecase

#### Parameters:

`parser` - parser that was used

## setHeuristic

```
public void setHeuristic(HeuristicInterface heuristic)
```

Set the heuristic that was used to this usecase

**Parameters:**

heuristic - heuristic

---

## getParser

```
public ParserInterface getParser()
```

Get the parser that was used on this usecase

**Returns:**

parser that was used

---

## getHeuristic

```
public HeuristicInterface getHeuristic()
```

Get the heuristic that was used on this usecase

**Returns:**

heuristic that was used

---

## getParserName

```
public java.lang.String getParserName()
```

Returns name of the parser that was used in creating this usecase

**Returns:**

parser's name

---

## getHeuristicName

```
public java.lang.String getHeuristicName()
```

Returns name of the heuristic that was used in creating this usecase

**Returns:**

name of the heuristic

---

## getAnalyzeModel

```
public AnalyzeModel getAnalyzeModel()
```

---

---

(continued from last page)

Returns the (mini) analyzemodel that was created from this (and only this) usecase

**Returns:**  
mini analyzemodel

---

## setAnalyzeModel

```
public void setAnalyzeModel(AnalyzeModel model)
```

Sets the (mini) analyzemodel that was created from this (and only this) usecase

**Parameters:**  
model - this usecase was created from

---

## setAsSubUseCase

```
public void setAsSubUseCase(boolean sub)
```

Mark this usecase as a sub usecase

**Parameters:**  
sub - true if this usecase is a sub-usecase

---

## isSubUseCase

```
public boolean isSubUseCase()
```

Is this usecase a sub-usecase

**Returns:**  
true if it is

---

## isUseCaseAnalyzed

```
public boolean isUseCaseAnalyzed()
```

Is this usecase analyzed and added to main analyzemodel

**Returns:**  
true if it is

---

## setUseCaseAnalyzed

```
public void setUseCaseAnalyzed(boolean analyzed)
```

Set wheiter this usecase is analyzed.

---

---

(continued from last page)

**Parameters:**

`analyzed` - is the usecase analyzed

---

## setUseCaseAnalyzed

```
public void setUseCaseAnalyzed()
```

Mark this usecase as analyzed

---

## iterator

```
public java.util.Iterator iterator()
```

Iterator for the usecase steps

---

## setId

```
public void setId(java.lang.String relationId)
```

Set relation id for this usecase. Only used for connecting UseCaseSteps to subusecases

**Parameters:**

`relationId` - this usecase's id loaded from file

---

## getUseCaseId

```
public java.lang.String getUseCaseId()
```

Returns this usecase's id.

**Returns:**

usecase id

---

## getStepCount

```
public int getStepCount()
```

Returns the count of steps this usecase has

**Returns:**

step count

---

## getStep

```
public UseCaseStep getStep(int index)
```

Returns step with given index

---

---

(continued from last page)

**Parameters:**

index - index of the step

**Returns:**

UseCaseStep or null if index was incorrect

---

## clear

```
public void clear()
```

Removes all usecase's steps

---

## addStep

```
public void addStep(java.lang.String step,  
    UseCase subUseCase)
```

Adds a new step to this usecase

**Parameters:**

step - step's description

subUseCase - reference to sub usecase

---

## addStep

```
public void addStep(UseCaseStep step)
```

Adds a new UseCaseStep to this usecase

**Parameters:**

step - UseCaseStep object to add

---

## getUrl

```
public java.net.URL getUrl()
```

Returns the url where this usecase was loaded from

**Returns:**

url where this usecase was loaded from

---

## setUrl

```
public void setUrl(java.net.URL url)
```

Sets the url where this usecase was loaded from

**Parameters:**

(continued from last page)

url

---

## getName

```
public java.lang.String getName()
```

Returns this usecase's name

**Returns:**  
name

---

## setName

```
public void setName(java.lang.String name)
```

Sets a new name for this usecase

**Parameters:**  
name - new name

---

## toString

```
public java.lang.String toString()
```

Returns this usecase as a string with this format:

```
Name  
---  
(step index). (step)  
(step index). (step)  
...
```

---

## equals

```
public boolean equals(java.lang.Object obj)
```

Equals method for usecases.

---

## hashCode

```
public int hashCode()
```

---



# ucot.input Class UseCaseCollection

```
java.lang.Object
  |
  +- java.util.Observable
      |
      +- ucot.input.UseCaseCollection
```

```
public class UseCaseCollection
extends java.util.Observable
```

Collection of usecases. Handles finds and merges for them.

**Author:**

vevijopi

## Fields

### CANNOT\_LOAD\_USE\_CASES\_ERROR

```
protected static java.lang.String CANNOT_LOAD_USE_CASES_ERROR
```

### useCases

```
private java.util.Vector useCases
```

## Constructors

### UseCaseCollection

```
public UseCaseCollection()
```

## Methods

### merge

```
public void merge(UseCaseCollection collection)
throws CannotLoadUseCasesException
```

Merges given UseCaseCollection to this

**Parameters:**

`collection` - UseCaseCollection to merge

### exists

```
public boolean exists(UseCase usecase)
```

(continued from last page)

Checks if given UseCase exists in this collection

**Parameters:**

`usecase` - UseCase to test

**Returns:**

true if UseCase exists in this collection

---

## getUseCaseCount

```
public int getUseCaseCount()
```

Returns the count of use cases inside this collection.

**Returns:**

The count of use cases.

---

## addUseCase

```
public boolean addUseCase(UseCase usecase)
```

Add usecase to collection and notify observers

**Parameters:**

`usecase` - UseCase to add

**Returns:**

true if usecase was added

---

## addUseCase

```
public boolean addUseCase(UseCase usecase,  
boolean notify)
```

Add usecase to collection and notify observers

**Parameters:**

`usecase` - UseCase to add

`notify` - should we notifyobservers and set usecase as changed

**Returns:**

true if usecase was added

---

## find

```
public UseCase find(java.lang.String id)
```

Finds usecase that has the given id

**Parameters:**

`id` - id to find

**Returns:**

usecase with given id, -1 if none found

---

## getUseCase

```
public UseCase getUseCase(int index)
```

---

---

(continued from last page)

Returns UseCase from index

**Parameters:**

index

**Returns:**

UseCase

---

## removeFromUrl

```
public void removeFromUrl(java.net.URL url)
```

Removes all usecases that are loaded from given url

**Parameters:**

url - usecases that are loaded from this url are removed

---

## getURLs

```
public java.util.List getURLs()
```

Returns list of source URLs

**Returns:**

list of source URLs

---

## getUseCasesFromURL

```
public java.util.List getUseCasesFromURL(java.net.URL url)
```

Returns list of usecases from source described in url.

**Parameters:**

url

**Returns:**

list of usecases from source described in url

---

## clear

```
public void clear()
```

Clears loaded usecases.

---

## remove

```
public void remove(int index)
```

Removes usecase with given index

**Parameters:**

index - index of the usecase to remove

---

## removeAllSubUseCase

```
public void removeAllSubUseCase()
```

Removes all usecases that have been marked as subusecase

---

## markAllUnanalyzed

```
public void markAllUnanalyzed()
```

Marks all usecases within this collection as unanalyzed

---

## markAllUnanalyzed

```
private void markAllUnanalyzed(UseCase usecase)
```

Marks given usecase and it's sub usecases as unanalyzed

**Parameters:**

usecase - usecase to be marked

---

## toString

```
public java.lang.String toString()
```

Stores all usecases within this collection to a string and returns it

---

## resolveSubUseCases

```
public void resolveSubUseCases(boolean markAsSubUseCases)
```

Resolves step and sub-usecase relations, removes sub-usecases from usecasecollection and stores their reference to the corresponding usecase step

**Parameters:**

markAsSubUseCases

---

## resolveSubUseCases

```
public void resolveSubUseCases(UseCase usecase,  
boolean markAsSubUseCases)
```

Resolves given usecases step's sub-usecases and marks them as sub-usecases if necessary

**Parameters:**

markAsSubUseCases

---

# ucot.input Class UseCaseStep

```
java.lang.Object
├--ucot.input.UseCaseStep
```

```
public class UseCaseStep
extends java.lang.Object
```

UseCase step class. Contains step's text and relation to another usecase (sub-usecase)

**Author:**  
vevijopi

## Fields

### step

```
private java.lang.String step
```

Step description

### subUseCase

```
private ucot.input.UseCase subUseCase
```

Sub usecase for this step

### subUseCaseId

```
private java.lang.String subUseCaseId
```

Used to connect steps to sub-usecases. id of another usecase (loaded from file). It is used to connect these two together.

## Constructors

### UseCaseStep

```
public UseCaseStep(java.lang.String step,
UseCase a)
```

## Methods

### setSubUseCaseId

```
public void setSubUseCaseId(java.lang.String id)
```

Set sub usecase's id

**Parameters:**

id - id of a subusecase for this step

## getSubUseCaseId

```
public java.lang.String getSubUseCaseId()
```

Returns sub usecase's id

**Returns:**  
usecase id

---

## setStep

```
public void setStep(java.lang.String step)
```

Sets step's description

**Parameters:**  
step - description

---

## getStep

```
public java.lang.String getStep()
```

Returns step's description

**Returns:**  
description

---

## getStep

```
public java.lang.String getStep(boolean showSubUsecaseName)
```

Returns step's description

**Parameters:**  
showSubUsecaseName - should the subusecase's name be shown aswell

**Returns:**  
description

---

## getSubUseCase

```
public UseCase getSubUseCase()
```

returns sub usecase

**Returns:**  
sub usecase

---

## setSubUseCase

```
public void setSubUseCase(UseCase usecase)
```

Sets sub usecase

**Parameters:**  
usecase

---

## equals

```
public boolean equals(java.lang.Object o)
```

---

## toString

```
public java.lang.String toString()
```

returns this step as a string aswell as subusecase if one exists

---

## hashCode

```
public int hashCode()
```

---

# Package **ucot.model**

Classes related to analyzemodel and its editing.



# ucot.model

## Interface AnalyzeModel

All Known Implementing Classes:  
[ObjectAnalyzeModel](#)

---

```
public interface AnalyzeModel
extends
```

Interface for analyze models.

Analyze model is class that represents the result of UCOT-program. it is the internal representation of analyzed use case.

Basically analyze model is builded from *entities* that contains:

- Methods
- Attributes
- Parents
- Type

**Methods** are basically named relations that point to some entity. Method can point back to its owner. There can be only one method-relation that has same name and point to same entity. It is also possibly that method dont point to any entity. This just means that the method exists, but it has no influence to other entity in the analyzed model.

For example this interface has four methods. These can be represented as method-relations:

**Attributes** are relations between entities which carries cardinal information. For example the implementation of this class could have attribute that has attribute-relation one-to-many to Observers.

**Parents** are the "superentities" of the entity. These are same kind of concept like superclasses in java.

**Type** just a string that tells the type of the entity.

**Author:**  
pajumasu

---

## Methods

### getEditor

```
public ModelEditor getEditor()
```

Returns editor for this analyze model.

**Returns:**  
The ModelEditor that can be used to edit this model.

---

### addObserver

```
public void addObserver(java.util.Observer observer)
```

(continued from last page)

Adds observer for this analyzemodel

**Parameters:**

`observer` - The observer to be added.

# ucot.model

## Class AnalyzeModelException

```
java.lang.Object
├-- java.lang.Throwable
│   └-- java.lang.Exception
│       └-- ucot.model.AnalyzeModelException
```

All Implemented Interfaces:  
java.io.Serializable

Direct Known Subclasses:  
[NoSuchAttributeException](#), [NoSuchChildException](#), [NoSuchEntityException](#),  
[NoSuchMethodException](#), [NoSuchParentException](#)

---

```
public class AnalyzeModelException
extends java.lang.Exception
```

General exception used by analyzemodel

**Author:**  
tujupien

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 1

---

## Constructors

### AnalyzeModelException

```
public AnalyzeModelException()
```

---

### AnalyzeModelException

```
public AnalyzeModelException(java.lang.String message)
```

---

### AnalyzeModelException

```
public AnalyzeModelException(java.lang.String message,
                             java.lang.Throwable cause)
```

---

(continued from last page)

## AnalyzeModelException

```
public AnalyzeModelException(java.lang.Throwable cause)
```

# ucot.model Interface ModelEditor

All Known Implementing Classes:  
[ObjectAnalyzeModelEditor](#)

---

```
public interface ModelEditor
extends
```

ModelEditor is a interface to edit analyze models.

Edition is made trough ModelEditor enable modifications tracking and to protect the internal workings of the concrete implementation of the analyze model.

Every change to the AnalyzeModel should notify the observers of the AnalyzeModel with appropriate Updation object. See Updation object for additional information about how to inform changes.

**See Also:**

[for structure of information passed about modifications](#), [for detailed explanation about the items found and editable in the model.](#)

**Author:**

pajumasu

---

## Methods

### clearModel

```
public void clearModel()
```

Clears model and makes it empty.

If cleared MUST send Updation message:  
Type: UpdationType.CLEAR

**See Also:**

[Updation.UpdationType.CLEAR](#)

---

### getEntityNames

```
public java.util.Set getEntityNames()
```

Returns the names of the entities that the model contains.

**Returns:**

the names of the entities that the model contains.

---

### addEntity

```
public void addEntity(java.lang.String name)
```

---

(continued from last page)

Adds an entity to the model. If entity exists nothing is done.

If addition occurs MUST send Updation message:

Type: UpdationType.ADD

DataType: UpdationDataType.ENTITY

Parameters: name of the entity.

**Parameters:**

name - The name of the entity.

**See Also:**

[Updation.UpdationDataType.ENTITY](#)

---

## removeEntity

```
public void removeEntity(java.lang.String name)
```

Removes entity from model. If no such entity is found nothing is done.

If removing occurs MUST send Updation message:

Type: UpdationType.DELETE

DataType: UpdationDataType.ENTITY

Parameters: name of the entity.

**Parameters:**

name - The name of the entity.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationDataType.ENTITY](#)

---

## getEntityType

```
public java.lang.String getEntityType(java.lang.String entity)
```

Returns the type of the entity.

**Parameters:**

entity - The name of the entity.

**Returns:**

The type of the entity.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## setEntityType

```
public void setEntityType(java.lang.String entity,  
    java.lang.String entityType)
```

---

(continued from last page)

Sets the type of the entity.

If type is set MUST send Updation message:

Type: UpdationType.MODIFY

DataType: UpdationDataType.ENTITY\_TYPE

Parameters: name of the entity, the type string

**Parameters:**

entity - The name of the entity.

entityType - The type

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationType.MODIFY](#)

[Updation.UpdationDataType.ENTITY\\_TYPE](#)

---

## changeEntityName

```
public void changeEntityName(java.lang.String oldName,  
                             java.lang.String newName)  
throws NoSuchEntityException
```

Changes the name of the entity.

If change occurs MUST send Updation message:

Type: UpdationType.MODIFY

DataType: UpdationDataType.ENTITY

Parameters: old name of the entity, new name of the entity

**Parameters:**

oldName - The entity name that is going to be changed.

newName - The new name for that entity.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationType.MODIFY](#)

[Updation.UpdationDataType.ENTITY](#)

---

## containsEntity

```
public boolean containsEntity(java.lang.String entityName)
```

Does the model contain the entity?

**Parameters:**

entityName - The name of the entity which existence is checked.

**Returns:**

true if the entity exists. False otherwise.

---

(continued from last page)

## addParent

```
public void addParent(java.lang.String entityName,  
    java.lang.String parentEntity)  
    throws NoSuchEntityException
```

Adds parent to the entity. If entity is not found

if adding occurs MUST send Updation message:

Type: UpdationType.ADD

DataType: UpdationDataType.ENTITY\_PARENT

Parameters: name of the entity, the name of the parent

### Parameters:

entityName - The name of the child entity.

parentEntity - The name of the parent entity.

### Throws:

[NoSuchEntityException](#) - If given entity is not found.

### See Also:

[Updation.UpdationDataType.ENTITY\\_PARENT](#)

---

## removeParent

```
public void removeParent(java.lang.String entityName,  
    java.lang.String parentEntity)  
    throws AnalyzeModelException
```

Removes given parent from the entity.

If removing occurs MUST send Updation message:

Type: UpdationType.DELETE

DataType: UpdationDataType.ENTITY\_PARENT

Parameters: name of the entity, the name of the parent

### Parameters:

entityName - The name of the child entity.

parentEntity - The name of the parent entity.

### Throws:

[NoSuchEntityException](#) - If given entity is not found.

### See Also:

[Updation.UpdationDataType.ENTITY\\_PARENT](#)

---

## removeAllParents

```
public void removeAllParents(java.lang.String entityName)  
    throws NoSuchEntityException
```

Removes all the parents of the entity. This does same thing than calling removeParent(String,String) for every parent.

### Parameters:

entityName - The name of the entity which parents are cleared.



(continued from last page)

**Throws:**[NoSuchEntityException](#) - If given entity is not found.

---

## getParents

```
public java.util.Set getParents(java.lang.String entityName)
```

Returns the parents of the entity.

**Parameters:**

`entityName` - The name of the entity.

**Returns:**

The parents of the given entity.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## addChild

```
public void addChild(java.lang.String entityName,  
    java.lang.String childEntity)  
throws NoSuchEntityException
```

Adds child to the entity. This is same than calling `addParent(childEntity, entityName)` and same kind of updation message is expected.

if adding occurs MUST send Updation message:

Type: `UpdationType.ADD`

DataType: `UpdationDataType.ENTITY_PARENT`

Parameters: name of the entity, the name of the parent

**Parameters:**

`entityName` - The name of parent entity.

`childEntity` - The name of the child.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationDataType.ENTITY\\_PARENT](#)

---

## removeChild

```
public void removeChild(java.lang.String entityName,  
    java.lang.String childEntity)  
throws AnalyzeModelException
```

Removes given child from the entity. This is same than calling `removeParent(childEntity, entityName)` and same kind of updation message is expected.

If removing occurs MUST send Updation message:

Type: `UpdationType.DELETE`

DataType: `UpdationDataType.ENTITY_PARENT`

Parameters: name of the entity, the name of the parent

---

(continued from last page)

**Parameters:**

entityName - The entity.  
childEntity - The child to be removed.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationDataType.ENTITY\\_PARENT](#)

---

## removeAllChildren

```
public void removeAllChildren(java.lang.String entityName)  
    throws AnalyzeModelException
```

Removes all the children from the entity. This is same than calling `removeChild(String, String)` for all the childs.

**Parameters:**

entityName - The name of the entity which childs are cleared.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## getChildren

```
public java.util.Set getChildren(java.lang.String entityName)
```

Returns the names of the entity's children.

**Parameters:**

entityName - The name of the entity.

**Returns:**

The child of the given entity.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## addMethod

```
public void addMethod(java.lang.String entityName,  
    java.lang.String methodName)  
    throws NoSuchEntityException
```

Add method to the entity.

If adding occurs MUST send Updation message:

Type: `UpdationType.ADD`

DataType: `UpdationDataType.METHOD`

Parameters: name of the entity, the name of the method

**Parameters:**

entityName - The name of the entity.

---

---

(continued from last page)

methodName - The name of the method.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationDataType.METHOD](#)

---

## removeMethod

```
public void removeMethod(java.lang.String entityName,  
    java.lang.String methodName)  
    throws NoSuchEntityException
```

Removes method from the entity.

If remove occurs MUST send Updation message:

Type: UpdationType.REMOVE

DataType: UpdationDataType.METHOD

Parameters: name of the entity, the name of the method

**Parameters:**

entityName - The entity which owns the method.

methodName - The name of the method.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationDataType.METHOD](#)

---

## changeMethodName

```
public void changeMethodName(java.lang.String entityName,  
    java.lang.String methodOldName,  
    java.lang.String methodNewName)  
    throws AnalyzeModelException
```

Changes method name.

If change occurs MUST send Updation message:

Type: UpdationType.MODIFY

DataType: UpdationDataType.METHOD

Parameters: name of the entity, the old name of the method, the new name of the method.

**Parameters:**

entityName - The name of the entity.

methodOldName

methodNewName

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

[NoSuchMethodException](#) - If given method is not found.

**See Also:**

[Updation.UpdationType.MODIFY](#)

---

(continued from last page)

[Updation.UpdationDataType.METHOD](#)

---

## containsMethod

```
public boolean containsMethod(java.lang.String entityName,  
    java.lang.String methodName)
```

Checks if the given method exists in the entity.

**Parameters:**

entityName - The name of the entity  
methodName - The name of the method.

**Returns:**

True if the entity has given method.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## getMethodNames

```
public java.util.Set getMethodNames(java.lang.String entityName)
```

Returns the names of the entity's methods.

**Parameters:**

entityName - The name of the entity

**Returns:**

The entity's methods' names.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## getEntitiesInfluencedByMethod

```
public java.util.Set getEntitiesInfluencedByMethod(java.lang.String entityName,  
    java.lang.String methodName)
```

Returns set of entities that are referred by methods in the model.

**Parameters:**

entityName - The name of the entity that owns the method.  
methodName - The methods name.

**Returns:**

Set of entity names that are referred by the method in some way.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.  
[NoSuchMethodException](#) - If given method is not found.

---

(continued from last page)

## addEntityInfluenceByMethod

```
public void addEntityInfluenceByMethod(java.lang.String entityName,  
    java.lang.String methodName,  
    java.lang.String influencedEntity)  
throws AnalyzeModelException
```

Adds an influence between entity's method and the given entity.

If addition occurs MUST send Updation message:

Type: UpdationType.ADD

DataType: UpdationDataType.METHOD\_INFLUENCE

Parameters: name of the entity, the name of the method, the name of entity influenced.

### Parameters:

entityName - The name of the entity that owns the method.

methodName - The methods name.

influencedEntity

### Throws:

[NoSuchEntityException](#) - If given entity is not found.

[NoSuchMethodException](#) - If given method is not found.

### See Also:

[Updation.UpdationDataType.METHOD\\_INFLUENCE](#)

---

## removeEntityInfluenceByMethod

```
public void removeEntityInfluenceByMethod(java.lang.String entityName,  
    java.lang.String methodName,  
    java.lang.String influencedEntity)  
throws AnalyzeModelException
```

Removes influence between entity's method and the given entity.

If deletion occurs MUST send Updation message:

Type: UpdationType.DELETE

DataType: UpdationDataType.METHOD\_INFLUENCE

Parameters: name of the entity, the name of the method, the name of entity influenced.

### Parameters:

entityName - The name of the entity that owns the method.

methodName - The methods name.

influencedEntity - The name of the method that is influenced by the given method.

### Throws:

[NoSuchEntityException](#) - If given entity is not found.

[NoSuchMethodException](#) - If given method is not found.

### See Also:

[Updation.UpdationDataType.METHOD\\_INFLUENCE](#)

---

## addAttribute

```
public void addAttribute(java.lang.String entityName,  
    java.lang.String attributeName)  
throws NoSuchEntityException
```

---

(continued from last page)

Adds attribute to the entity.

If addition occurs MUST send Updation message:

Type: UpdationType.ADD

DataType: UpdationDataType.ATTRIBUTE

Parameters: name of the entity, the name of the attribute

**Parameters:**

entityName - The name of the entity.

attributeName - The name of the attribute.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

**See Also:**

[Updation.UpdationDataType.ATTRIBUTE](#)

---

## removeAttribute

```
public void removeAttribute(java.lang.String entityName,  
    java.lang.String attributeName)  
throws AnalyzeModelException
```

Removes attribute from the entity.

If deletion occurs MUST send Updation message:

Type: UpdationType.DELETE

DataType: UpdationDataType.ATTRIBUTE

Parameters: name of the entity, the name of the attribute

**Parameters:**

entityName - The name of the entity.

attributeName - The name of the attribute.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

[NoSuchAttributeException](#) - If given attribute is not found.

**See Also:**

[Updation.UpdationDataType.ATTRIBUTE](#)

---

## containsAttribute

```
public boolean containsAttribute(java.lang.String entityName,  
    java.lang.String attributeName)  
throws NoSuchEntityException
```

Checks wheter the entity contains the attribute or not.

**Parameters:**

entityName - The name of the entity.

attributeName - The name of the attribute.

**Returns:**

True if contains.

---

(continued from last page)

**Throws:**[NoSuchEntityException](#) - If given entity is not found.

---

## getAttributeFromCardinal

```
public java.lang.String getAttributeFromCardinal(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws AnalyzeModelException
```

Gets from part of the cardinality of the attribute relation. From part means the cardinality on the entity's side that owns the attribute. For example in one-to-many relation the 'one' is *from cardinality*.

**Parameters:**

entityName - The name of the entity.  
attributeName - The name of the attribute.

**Returns:**

The cardinality value of the from part of the cardinal relation.

---

## getAttributeToCardinal

```
public java.lang.String getAttributeToCardinal(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws AnalyzeModelException
```

Gets to part of the cardinality of the attribute relation. To part means the cardinality on the attributes side. For example in one-to-many relation the 'many' is *to cardinality*.

**Parameters:**

entityName - The name of the entity.  
attributeName - The name of the attribute.

**Returns:**

The cardinality value of the to part of the cardinal relation.

---

## setAttributeFromCardinal

```
public void setAttributeFromCardinal(java.lang.String entityName,  
    java.lang.String attributeName,  
    java.lang.String cardinal)  
    throws AnalyzeModelException
```

Sets the cardinality on the entity's side.

If change occurs MUST send Updation message:

Type: UpdationType.MODIFY

DataType: UpdationDataType.ATTRIBUTE\_FROM\_CARDINALITY

Parameters: name of the entity, the name of the attribute, the from cardinality

**Parameters:**

entityName - The name of the entity.  
attributeName - The name of the attribute.  
cardinal - The cardinality value.

**Throws:**

---

(continued from last page)

[NoSuchEntityException](#) - If given entity is not found.

[NoSuchAttributeException](#) - If given attribute is not found.

**See Also:**

[Updation.UpdationType.MODIFY](#)

[Updation.UpdationDataType.ATTRIBUTE\\_FROM\\_CARDINALITY](#)

---

## setAttributeToCardinal

```
public void setAttributeToCardinal(java.lang.String entityName,  
    java.lang.String attributeName,  
    java.lang.String cardinal)  
throws AnalyzeModelException
```

Sets the cardinality on attributes side.

If change occurs MUST send Updation message:

Type: UpdationType.MODIFY

DataType: UpdationDataType.ATTRIBUTE\_TO\_CARDINALITY

Parameters: name of the entity, the name of the attribute, the to cardinality

**Parameters:**

entityName - The name of the entity.

attributeName - The name of the attribute.

cardinal - The cardinality value.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

[NoSuchAttributeException](#) - If given attribute is not found.

**See Also:**

[Updation.UpdationType.MODIFY](#)

[Updation.UpdationDataType.ATTRIBUTE\\_TO\\_CARDINALITY](#)

---

## getAttributeNames

```
public java.util.Set getAttributeNames(java.lang.String entityName)
```

Returns the attributes of the entity.

**Parameters:**

entityName - The name of the entity.

**Returns:**

The attributes.

**Throws:**

[NoSuchEntityException](#) - If given entity is not found.

---

## merge

```
public void merge(AnalyzeModel model)  
throws AnalyzeModelException
```



(continued from last page)

Merges given AnalyzeModel to the editors model. Merge only adds things that do not yet exist in the current model. Nothing is deleted or modified. For example attribute's cardinalities are not modified even if there is same attribute with different cardinalities.

All proper updation messages should be sent for every action made. It might be good idea to send AnalyzeModel.signalModificationStarted() when starting modifications and AnalyzeModel.signalReady() when done.

**Parameters:**

`model` - The analyze model beign merged.

---

## getUpdatons

```
public java.util.List getUpdatons()
```

Get updations done to this analyzemodel.

**Returns:**

List of Updatons or null if this feature is not supported.

---

## mergeEntity

```
public void mergeEntity(java.lang.String targetEntityName,  
    java.util.Set mergeSet)
```

Merges entities to other entity. If given target entity (called targetEntityName) does not exists it is created.

All the methods, attributes, and parents are added to one entity and the sources are removed afterwards. If there are same attributes it depends on the underlying implementation which one of them will remain in the final entity.

**Parameters:**

`targetEntityName` - The name of the entity after merge.

`mergeSet` - The set of entity names that are going to be merged.

---

## stepBack

```
public void stepBack(int steps)
```

Undoes some edition steps.

**Parameters:**

`steps` - to undo

---

## execute

```
public boolean execute(Updation updation)  
    throws AnalyzeModelException
```

Executes action defined by updaton object.

(continued from last page)

**Returns:**true if success, false if did not.

---

## readySignal

```
public void readySignal()
```

Signals all observers that this model is ready.

Sends observers Updation-message which type is Updation.UpdationType.READY.

**See Also:**

[updationStartedSignal\(\)](#)

---

## updationStartedSignal

```
public void updationStartedSignal()
```

(continued from last page)

Signals all observers that this model is being modified.

This method should be called before the model is going to trough lots of changes. All observers receive updation signal that is from this model and the argument is instance of Updation which type is Updation.UpdationType.MODIFICATION\_STARTED.

Example of Observer listening the model:

```

new Observable(){
    void update(Observable o, Object arg){
        // Check that we know how to handle the parameters.
        if (! (o instanceof AnalyzeModel)) return;
        if (! (arg instanceof Updation)) return;

        Updation updation = (Updation) arg;

        // Check updation type
        switch(updation.getType()){
            case Update.MODIFICATION_STARTED:
                drawUpdates = false;    // Dont draw updates.
                break;
            case Update.READY:
                drawUpdates = true;      // Start drawing
updates.

                break;
        }
        // Draw updates if we are not in middle of updation.
        if (drawUpdates){
            doDrawUpdates();
        }
    }
}

```

---

## saveUpdatesToFile

```

public void saveUpdatesToFile(java.io.File target)
    throws java.io.IOException

```

Saves the updations (modification log) to the given file.

### Parameters:

`target` - Defines the target filename for the modification log file.

# ucot.model

## Class NoSuchAttributeException

```
java.lang.Object
├-- java.lang.Throwable
│   └-- java.lang.Exception
│       └-- ucot.model.AnalyzeModelException
│           └-- ucot.model.NoSuchAttributeException
```

All Implemented Interfaces:  
java.io.Serializable

---

```
public class NoSuchAttributeException
extends AnalyzeModelException
```

General exception used when attribute isn't found  
**Author:**  
tujupien

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 8915129262644339201

### entityName

```
java.lang.String entityName
```

The name of the entity.

### attributeName

```
java.lang.String attributeName
```

The name of the method

## Constructors

### NoSuchAttributeException

```
public NoSuchAttributeException(java.lang.String entityName,
                                java.lang.String attributeName)
```

(continued from last page)

---

## NoSuchAttributeException

```
public NoSuchAttributeException(java.lang.String entityName,  
                               java.lang.String attributeName,  
                               java.lang.String message)
```

---

## NoSuchAttributeException

```
public NoSuchAttributeException(java.lang.String entityName,  
                               java.lang.String attributeName,  
                               java.lang.Throwable cause)
```

---

## NoSuchAttributeException

```
public NoSuchAttributeException(java.lang.String entityName,  
                               java.lang.String attributeName,  
                               java.lang.String message,  
                               java.lang.Throwable cause)
```

## Methods

### buildMessage

```
private static java.lang.String buildMessage(java.lang.String entityName,  
                                             java.lang.String attributeName)
```

Builds message for the error.

**Parameters:**

`entityName` - The entity name used in the error.

**Returns:**

The error message string.

---

### setInternals

```
private void setInternals(java.lang.String entityName,  
                          java.lang.String attributeName)
```

# ucot.model

## Class NoSuchChildException

```
java.lang.Object
├-- java.lang.Throwable
│   ├── java.lang.Exception
│   │   ├── ucot.model.AnalyzeModelException
│   │   └── ucot.model.NoSuchChildException
```

All Implemented Interfaces:  
java.io.Serializable

```
public class NoSuchChildException
extends AnalyzeModelException
```

Error which is thrown if no entity of given name is found.

**Author:**  
pajumasu

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 1419331743786346560

### entityName

```
java.lang.String entityName
```

The name of the entity.

## Constructors

### NoSuchChildException

```
public NoSuchChildException(java.lang.String entityName)
```

### NoSuchChildException

```
public NoSuchChildException(java.lang.String entityName,
                             java.lang.String message)
```

(continued from last page)

## NoSuchChildException

```
public NoSuchChildException(java.lang.String entityName,  
                             java.lang.Throwable cause)
```

---

## NoSuchChildException

```
public NoSuchChildException(java.lang.String entityName,  
                             java.lang.String message,  
                             java.lang.Throwable cause)
```

## Methods

### buildMessage

```
protected static java.lang.String buildMessage(java.lang.String entityName)
```

Builds message for the error.

**Parameters:**

`entityName` - The entity name used in the error.

**Returns:**

The error message string.

# ucot.model

## Class NoSuchEntityException

```
java.lang.Object
├-- java.lang.Throwable
│   ├── java.lang.Exception
│   │   ├── ucot.model.AnalyzeModelException
│   │   └── ucot.model.NoSuchEntityException
```

All Implemented Interfaces:  
java.io.Serializable

```
public class NoSuchEntityException
extends AnalyzeModelException
```

Error which is thrown if no entity of given name is found.

**Author:**  
pajumasu

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 3810508935149009434

### entityName

```
java.lang.String entityName
```

The name of the entity.

## Constructors

### NoSuchEntityException

```
public NoSuchEntityException(java.lang.String entityName)
```

### NoSuchEntityException

```
public NoSuchEntityException(java.lang.String entityName,
                             java.lang.String message)
```



(continued from last page)

## NoSuchEntityException

```
public NoSuchEntityException(java.lang.String entityName,  
                             java.lang.Throwable cause)
```

---

## NoSuchEntityException

```
public NoSuchEntityException(java.lang.String entityName,  
                             java.lang.String message,  
                             java.lang.Throwable cause)
```

## Methods

### buildMessage

```
protected static java.lang.String buildMessage(java.lang.String entityName)
```

Builds message for the error.

**Parameters:**

`entityName` - The entity name used in the error.

**Returns:**

The error message string.

# ucot.model

## Class NoSuchMethodException

```
java.lang.Object
├-- java.lang.Throwable
│   ├── java.lang.Exception
│   │   ├── ucot.model.AnalyzeModelException
│   │   └── ucot.model.NoSuchMethodException
```

All Implemented Interfaces:  
java.io.Serializable

```
public class NoSuchMethodException
extends AnalyzeModelException
```

Error which is thrown when requested method is not found.

**Author:**  
pajumasu

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 733527374956747393

### entityName

```
java.lang.String entityName
```

The name of the entity.

### methodName

```
java.lang.String methodName
```

The name of the method

## Constructors

### NoSuchMethodException

```
public NoSuchMethodException(java.lang.String entityName,
                             java.lang.String methodName)
```

(continued from last page)

---

## NoSuchMethodException

```
public NoSuchMethodException(java.lang.String entityName,  
                             java.lang.String methodName,  
                             java.lang.String message)
```

---

## NoSuchMethodException

```
public NoSuchMethodException(java.lang.String entityName,  
                             java.lang.String methodName,  
                             java.lang.Throwable cause)
```

---

## NoSuchMethodException

```
public NoSuchMethodException(java.lang.String entityName,  
                             java.lang.String methodName,  
                             java.lang.String message,  
                             java.lang.Throwable cause)
```

## Methods

### buildMessage

```
private static java.lang.String buildMessage(java.lang.String entityName,  
                                             java.lang.String methodName)
```

Builds message for the error.

**Parameters:**

`entityName` - The entity name used in the error.

**Returns:**

The error message string.

---

### setInternals

```
private void setInternals(java.lang.String entityName,  
                          java.lang.String methodName)
```

# ucot.model

## Class NoSuchParentException

```
java.lang.Object
├-- java.lang.Throwable
│   ├── java.lang.Exception
│   │   ├── ucot.model.AnalyzeModelException
│   │   └── ucot.model.NoSuchParentException
```

All Implemented Interfaces:  
java.io.Serializable

```
public class NoSuchParentException
extends AnalyzeModelException
```

Error which is thrown if no entity of given name is found.

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 1419331743786346560

### entityName

```
java.lang.String entityName
```

The name of the entity.

## Constructors

### NoSuchParentException

```
public NoSuchParentException(java.lang.String entityName)
```

Constructs `NoSuchParentException` with entity name that is missing.

**Parameters:**

`entityName` - The name of the entity that is not found.

### NoSuchParentException

```
public NoSuchParentException(java.lang.String entityName,
                             java.lang.String message)
```

(continued from last page)

Constructs `NoSuchParentException` with entity name that is missing and message.

**Parameters:**

`entityName` - The name of the entity that is not found.  
`message` - The message.

---

## NoSuchParentException

```
public NoSuchParentException(java.lang.String entityName,  
                             java.lang.Throwable cause)
```

Constructs `NoSuchParentException` with entity name that is missing and the cause.

**Parameters:**

`entityName` - The name of the entity that is not found.  
`cause` - The cause.

---

## NoSuchParentException

```
public NoSuchParentException(java.lang.String entityName,  
                             java.lang.String message,  
                             java.lang.Throwable cause)
```

Constructs `NoSuchParentException` with entity name that is missing, message containing some explanation and the cause.

**Parameters:**

`entityName` - The name of the entity that is not found.  
`message` - The message.  
`cause` - The cause.

## Methods

### buildMessage

```
protected static java.lang.String buildMessage(java.lang.String entityName)
```

Builds message for the error. Message looks like this:

```
No such entity called 'entityName'.
```

**Parameters:**

`entityName` - The entity name used in the error.

(continued from last page)

**Returns:**

The error message string.

# ucot.model Class Updation

java.lang.Object

└─ucot.model.Updation

## All Implemented Interfaces:

java.io.Serializable

---

```
public class Updation
extends java.lang.Object
implements java.io.Serializable
```

Class contains updation information about the model. It contains the type of change and information about the change.

For example deletion of method would look like this:

```
new Updation(UpdationType.DELETION, UpdationDataType.METHOD, "entity", "method");
```

It can be used to signal that the "method" of "entity" is deleted.

**Author:**  
pajumasu

---

## Fields

### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 121289714289124

---

### type

```
ucot.model.Updation.UpdationType type
```

---

### dataType

```
ucot.model.Updation.UpdationDataType dataType
```

---

### references

```
java.lang.String references
```

(continued from last page)

## Constructors

### Updation

```
public Updation()
```

Initializes empty instance `Updation`. `UpdationType` of this is "no operation" and this does not carry any data.

### Updation

```
public Updation(Updation.UpdationType type,  
               Updation.UpdationDataType dataType)
```

Initializes new instance of `Updation` which has the given `UpdationType` and `UpdationDataType` as values.

#### Parameters:

`type` - `UpdationType` of this `Updation`  
`dataType` - `UpdationDataType` of this `Updation`

### Updation

```
public Updation(Updation.UpdationType type,  
               Updation.UpdationDataType dataType,  
               java.lang.String[] references)
```

Initializes new instance of `Updation` which has the given `UpdationType`, `UpdationDataType` and `references` as values.

#### Parameters:

`type` - `UpdationType` of this `Updation`  
`dataType` - `UpdationDataType` of this `Updation`  
`references` - `References` of this `Updation`. The references that should be carried depend on the used `UpdationDataType`.

#### See Also:

[Updation.UpdationDataType](#)

### Updation

```
public Updation(Updation.UpdationType type)
```

Initializes new instance of `Updation` which has the given `UpdationType` as value.

#### Parameters:

`type` - `UpdationType` of this `Updation`

## Methods



---

## getDataType

```
public Updation.UpdationDataType getDataType()
```

Returns the `UpdationDataType` of this instance of `updation`.

**Returns:**

`UpdationDataType` of this `Updation`.

---

## getReferences

```
public java.lang.String[] getReferences()
```

Returns the references carried by this instance of `updation`.

What the references are can be deciphered by checking the `UpdationDataType` of this `Updation`.

**Returns:**

References carried by `Updation`.

**See Also:**

[Updation.UpdationDataType](#)  
[getDataType\(\)](#)

---

## getType

```
public Updation.UpdationType getType()
```

Returns the `UpdationType` of this instance of `Updation`.

**Returns:**

`UpdationType` of this `Updation`.

# ucot.model Class Updation.UpdationType

java.lang.Object

└- java.lang.Enum

└- ucot.model.Updation.UpdationType

All Implemented Interfaces:

java.io.Serializable, java.lang.Comparable

---

public static final class **Updation.UpdationType**  
extends java.lang.Enum

Contains information about the updation type.

**Author:**

pajumasu

---

## Fields

### **NOP**

public static final ucot.model.Updation.UpdationType **NOP**

No operation.

---

### **MODIFY**

public static final ucot.model.Updation.UpdationType **MODIFY**

Modification occurred.

---

### **NEW**

public static final ucot.model.Updation.UpdationType **NEW**

Cration ocurred.

---

### **DELETION**

public static final ucot.model.Updation.UpdationType **DELETION**

Deletion ocurred.

---

### **CLEAR**

public static final ucot.model.Updation.UpdationType **CLEAR**

Model has just been completely wiped out.

---

### **READY**

public static final ucot.model.Updation.UpdationType **READY**

---

(continued from last page)

Big chunk of modification is done.

---

## MODIFICATION\_STARTED

```
public static final ucot.model.Updation.UpdationType MODIFICATION_STARTED
```

Big chunk of modification started. Time intensive updations should be cased and wait for ready signal.

## Constructors

### Updation.UpdationType

```
private Updation.UpdationType()
```

## Methods

### values

```
public final static Updation.UpdationType[] values()
```

---

### valueOf

```
public static Updation.UpdationType valueOf(java.lang.String name)
```

# ucot.model

## Class Updation.UpdationDataType

```
java.lang.Object
  |
  +- java.lang.Enum
      |
      +- ucot.model.Updation.UpdationDataType
```

### All Implemented Interfaces:

java.io.Serializable, java.lang.Comparable

---

```
public static final class Updation.UpdationDataType
extends java.lang.Enum
```

Contains information about the type beign changed.

### Author:

pajumasu

## Fields

### ENTITY

```
public static final ucot.model.Updation.UpdationDataType ENTITY
```

Entity is beign altered. Reference contains the name of the entity.

### METHOD

```
public static final ucot.model.Updation.UpdationDataType METHOD
```

Method is beign altered. Reference contains the name of the entity and the name of the method.

### ATTRIBUTE

```
public static final ucot.model.Updation.UpdationDataType ATTRIBUTE
```

Attribute is beign altered. Reference contains the name of the entity and the name of the attribute.

### ATTRIBUTE\_TO\_CARDINALITY

```
public static final ucot.model.Updation.UpdationDataType ATTRIBUTE_TO_CARDINALITY
```

Attribute to cardinality is beign altered. Reference contains the name of the entity and the name of the attribute and the to cardinality.

### ATTRIBUTE\_FROM\_CARDINALITY

```
public static final ucot.model.Updation.UpdationDataType ATTRIBUTE_FROM_CARDINALITY
```

Attribute to cardinality is beign altered. Reference contains the name of the entity and the name of the attribute and the from cardinality.

(continued from last page)

## METHOD\_INFLUENCE

```
public static final ucot.model.Updation.UpdationDataType METHOD_INFLUENCE
```

Method influence is beign altered. Reference contains the name of the entity and the name of the method and the name of the entity that is influenced.

## ENTITY\_PARENT

```
public static final ucot.model.Updation.UpdationDataType ENTITY_PARENT
```

Parent relation is beign altered. Reference contains the name of the entity which parent is changed and the entity that is set to the first ones parent.

## ENTITY\_TYPE

```
public static final ucot.model.Updation.UpdationDataType ENTITY_TYPE
```

The type is beign altered Reference contains the name of the entity which type is changed and the type.

## EMPTY

```
public static final ucot.model.Updation.UpdationDataType EMPTY
```

No data caried.

## Constructors

### Updation.UpdationDataType

```
private Updation.UpdationDataType()
```

## Methods

### values

```
public final static Updation.UpdationDataType[] values()
```

### valueOf

```
public static Updation.UpdationDataType valueOf(java.lang.String name)
```

---

Package  
**ucot.model.object**

Objects used by analyzemodel.

## ucot.model.object Class Attribute

```
java.lang.Object
└--ucot.model.object.Attribute
```

All Implemented Interfaces:  
java.io.Serializable

```
public class Attribute
extends java.lang.Object
implements java.io.Serializable
```

This is attribute of an entity. It is basically direct link with cardinal information.

**Author:**  
pajumasu

### Fields

#### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 82650222828672626

#### fromCardinal

```
java.lang.String fromCardinal
```

#### toCardinal

```
java.lang.String toCardinal
```

#### entity

```
ucot.model.object.Entity entity
```

### Constructors

#### Attribute

```
public Attribute(Entity entity)
```

Creates new Attribute reference to given entity.

**Parameters:**

---

(continued from last page)

`entity` - The entity this attribute refers to.

## Methods

### getEntity

```
public Entity getEntity()
```

Get the entity this attribute refers to.

**Returns:**

The entity referred.

---

### setEntity

```
public void setEntity(Entity entity)
```

Sets the entity this attribute refers to.

**Parameters:**

`entity` - The entity to be referred.

---

### getName

```
public java.lang.String getName()
```

Returns the name of the attribute.

**Returns:**

name of the attribute

---



# ucot.model.object Class Entity

java.lang.Object

└─ucot.model.object.Entity

All Implemented Interfaces:

java.io.Serializable

---

```
public class Entity
extends java.lang.Object
implements java.io.Serializable
```

This class represents entity in analyze model.

**Author:**

pajumasu

## Fields

### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 2368572046870269076

### attributes

```
private java.util.Map attributes
```

Maps attribute names and attributes. Attribute names are not in use currently.

### methods

```
private java.util.Map methods
```

Maps method names and methods.

### childEntities

```
private java.util.Set childEntities
```

The child entities.

### parentEntities

```
private java.util.Set parentEntities
```

The parent entities.

(continued from last page)

---

## name

```
private java.lang.String name
```

The name of this entity.

---

## type

```
private java.lang.String type
```

The type of the entity.

---

## deleted

```
boolean deleted
```

Marks if this entity is deleted or not. Because there are many references to entities inside the model it is easier to mark entity deleted when its is removed from the model and the unnessesary references are removed when they are needed. This way we dont need to know all the places for the references and remove them on site when entity is deleted.

## Constructors

### Entity

```
public Entity(java.lang.String name)
```

Creates the entity.

The name is modified so that the first letter is always an uppercase letter.

**Parameters:**

name - Name of this entity.

## Methods

### setName

```
protected void setName(java.lang.String name)
```

Sets the name of the entity.

The name is modified so that the first letter is always an uppercase letter.

**Parameters:**

name - Name of this entity.

---

### updateAttributes

```
private void updateAttributes()
```

Removes deleted entities from the attribute list.

---

(continued from last page)

---

## addAttribute

```
public void addAttribute(java.lang.String name,  
    Attribute attribute)
```

Adds attribute for this entity

**Parameters:**

name - Name of the Attribute.  
attribute - The Attribute to add.

---

## getAttribute

```
public Attribute getAttribute(java.lang.String name)
```

Returns attribute called name.

**Parameters:**

name - Name of the Attribute to return.

**Returns:**

The Attribute called 'name'.

---

## getAttributes

```
public java.util.Set getAttributes()
```

Returns all the attributes.

**Returns:**

Attributes of this entity in a Set.

---

## removeAttribute

```
public void removeAttribute(java.lang.String name)
```

Removes attribute called name.

**Parameters:**

name - Name of the attribute to remove.

---

## removeAttribute

```
public void removeAttribute(Attribute toBeRemoved)
```

Removes given attribute.

**Parameters:**

toBeRemoved - Attribute that should be removed.

---

## addAttribute

```
public void addAttribute(Attribute attribute)
```

Adds attribute.

Attributes name is set based on the name of the entity defined in attribute.

**Parameters:**

attribute - Attribute to add.

---

## getName

```
public java.lang.String getName()
```

Returns the name of this entity.

**Returns:**

Name of this entity.

---

## checkEntityCollection

```
private void checkEntityCollection(java.util.Collection col)
```

Removes deleted entites from given collection.

**Parameters:**

col - Collection of entities.

---

## getParents

```
public java.util.Set getParents()
```

Returns the parent entities of this entity.

**Returns:**

Parent entities of this entity.

---

## getChildren

```
public java.util.Set getChildren()
```

Returns the children of this entity.

**Returns:**

Set of children of this entity.

---

## addParent

```
public void addParent(Entity entity)
```

---

---

(continued from last page)

Adds parent for this `Entity`. Also adds this entity as a child of the given entity if necessary.

**Parameters:**

`entity` - `Entity` that should be added as parent.

---

## addChild

```
public void addChild(Entity entity)
```

Adds child for this `Entity`. Also adds this entity as a parent of the given entity if necessary.

**Parameters:**

`entity` - `Entity` that should be added as child.

---

## removeParent

```
public void removeParent(Entity entity)
```

Removes parent of this entity and also removes this entity from the child list of a given entity if necessary.

**Parameters:**

`entity` - `Entity` that should be removed from this entity's parents.

---

## removeChild

```
public void removeChild(Entity entity)
```

Removes child of this entity and also removes this entity from the parent list of a given entity if necessary.

**Parameters:**

`entity` - `Entity` that should be removed from this entity's children.

---

## getMethod

```
public Method getMethod(java.lang.String methodName)
```

Returns `Method` of this `Entity` that is called 'name'.

**Parameters:**

`methodName` - Name of the `Method`.

**Returns:**

`method` `Method` called 'name'.

---

## addMethod

```
public void addMethod(java.lang.String methodName)
```

---

---

(continued from last page)

Creates and adds `Method` for this `Entity` using given name.

**Parameters:**

`methodName` - Name of the `Method` to add.

---

## addMethod

```
public void addMethod(Method method)
```

Adds method for this entity.

**Parameters:**

`method` - Method to add.

---

## removeMethod

```
public void removeMethod(java.lang.String methodName)
```

Removes method called 'name'.

**Parameters:**

`methodName` - Name of the method to remove.

---

## getMethodNames

```
public java.util.Set getMethodNames()
```

Returns the names of the methods.

**Returns:**

Set of method names of this `Entity`.

---

## getType

```
public java.lang.String getType()
```

Return the type of this entity.

**Returns:**

The type of this entity.

---

## setType

```
public void setType(java.lang.String type)
```

Sets the type for this entity.

---

(continued from last page)

**Parameters:**`type` - The type

---

**getMethods**

```
public java.util.Set getMethods()
```

Get all the methods of this `Entity`.

**Returns:**

Set of `Methods` of this `Entity`.

# ucot.model.object Class Method

java.lang.Object

└─ucot.model.object.Method

All Implemented Interfaces:

java.io.Serializable

```
public class Method
extends java.lang.Object
implements java.io.Serializable
```

This class represents method of an entity.

**Author:**

pajumasu

## Fields

### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 4346347435879039046

### name

```
private java.lang.String name
```

The name of the method.

### influenced

```
private java.util.Set influenced
```

The list of entities that can be influenced by this method.

## Constructors

### Method

```
public Method(java.lang.String name)
```

Creates new method called name. Methods name is converted to lowercase.

**Parameters:**

name

## Methods



---

(continued from last page)

## setName

protected void **setName**(java.lang.String name)

Sets the name of the method. Methods name is converted to lowercase.

**Parameters:**

name

---

## getInfluenced

public java.util.Set **getInfluenced**()

Returns the set of entities that are influenced by this method.

**Returns:**

set of entities that are influenced by this method

---

## addInfluence

public void **addInfluence**([Entity](#) entity)

Adds influence to this method.

**Parameters:**

entity

---

## removeInfluence

public void **removeInfluence**([Entity](#) entity)

Removes influence from this method.

**Parameters:**

entity

---

## getName

public java.lang.String **getName**()

Returns the name of the method.

**Returns:**

name of the method

---

# ucot.model.object Class ObjectAnalyzeModel

```
java.lang.Object
  |
  +- java.util.Observable
      |
      +- ucot.model.object.ObjectAnalyzeModel
```

All Implemented Interfaces:  
java.io.Serializable, [AnalyzeModel](#)

```
public class ObjectAnalyzeModel
  extends java.util.Observable
  implements AnalyzeModel, java.io.Serializable
```

Model that contains representation of the AnalyzeModel. This implementation uses objects to contain the information of the model.

**Author:**  
pajumasu

## Fields

### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 8923590437239046

### editor

```
private ucot.model.object.ObjectAnalyzeModelEditor editor
```

The editor that edits this model

### entities

```
private java.util.Map entities
```

The entities that are contained by this model.

## Constructors

### ObjectAnalyzeModel

```
public ObjectAnalyzeModel()
```

Creates empty model.

## Methods

(continued from last page)

---

## getEntity

```
public Entity getEntity(java.lang.String name)
```

Returns entity.

**Parameters:**

name

**Returns:**

entity

---

## removeEntity

```
public void removeEntity(java.lang.String name)
```

Removes entity.

**Parameters:**

name - The name of the entity.

---

## removeEntity

```
public void removeEntity(Entity removeEntity)
```

Removes entity.

**Parameters:**

removeEntity - The entity to be removed

---

## getEntityNames

```
public java.util.Set getEntityNames()
```

Returns the names of the entities.

**Returns:**

names of the entities

---

## addEntity

```
public void addEntity(Entity entity)
```

Adds an entity to the model.

**Parameters:**

entity

---

## clear

```
public void clear()
```

---

## getEditor

```
public ModelEditor getEditor()
```

---

(continued from last page)

---

## **setChanged**

protected void **setChanged**()

# ucot.model.object Class ObjectAnalyzeModelEditor

```
java.lang.Object
└─ucot.model.object.ObjectAnalyzeModelEditor
```

All Implemented Interfaces:  
java.io.Serializable, [ModelEditor](#)

```
public class ObjectAnalyzeModelEditor
extends java.lang.Object
implements ModelEditor, java.io.Serializable
```

Editor for the ObjectAnalyzeModel.

**Author:**  
pajumasu

## Fields

### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 892359043723230577

### model

```
ucot.model.object.ObjectAnalyzeModel model
```

### updations

```
java.util.List updations
```

## Constructors

### ObjectAnalyzeModelEditor

```
public ObjectAnalyzeModelEditor(ObjectAnalyzeModel model)
```

## Methods

### sendUpdation

```
private void sendUpdation(Updation updation)
```

## clearModel

```
public void clearModel()
```

---

## getEntityNames

```
public java.util.Set getEntityNames()
```

---

## getEntityType

```
public java.lang.String getEntityType(java.lang.String name)
```

---

## setEntityType

```
public void setEntityType(java.lang.String name,  
    java.lang.String entityType)
```

---

## addEntity

```
public void addEntity(java.lang.String name)
```

---

## removeEntity

```
public void removeEntity(java.lang.String name)
```

---

## changeEntityName

```
public void changeEntityName(java.lang.String oldName,  
    java.lang.String newName)  
    throws NoSuchEntityException
```

---

## containsEntity

```
public boolean containsEntity(java.lang.String entityName)
```

---

## addParent

```
public void addParent(java.lang.String entityName,  
    java.lang.String parentEntity)  
    throws NoSuchEntityException
```

---

## removeParent

```
public void removeParent(java.lang.String entityName,  
    java.lang.String parentEntity)  
    throws AnalyzeModelException
```

---

## removeAllParents

```
public void removeAllParents(java.lang.String entityName)  
    throws NoSuchEntityException
```

---

## getParents

```
public java.util.Set getParents(java.lang.String entityName)
```

---

## addChild

```
public void addChild(java.lang.String entityName,  
    java.lang.String childEntity)  
    throws NoSuchEntityException
```

---

## removeChild

```
public void removeChild(java.lang.String entityName,  
    java.lang.String childEntity)  
    throws AnalyzeModelException
```

---

## removeAllChildren

```
public void removeAllChildren(java.lang.String entityName)  
    throws AnalyzeModelException
```

---

## getChildren

```
public java.util.Set getChildren(java.lang.String entityName)
```

---

## addMethod

```
public void addMethod(java.lang.String entityName,  
    java.lang.String methodName)  
    throws NoSuchEntityException
```

---

(continued from last page)

---

## removeMethod

```
public void removeMethod(java.lang.String entityName,  
    java.lang.String methodName)  
    throws NoSuchEntityException
```

---

## changeMethodName

```
public void changeMethodName(java.lang.String entityName,  
    java.lang.String methodOldName,  
    java.lang.String methodNewName)  
    throws AnalyzeModelException
```

---

## containsMethod

```
public boolean containsMethod(java.lang.String entityName,  
    java.lang.String methodName)
```

---

## getMethodNames

```
public java.util.Set getMethodNames(java.lang.String entityName)
```

---

## getEntitiesInfluencedByMethod

```
public java.util.Set getEntitiesInfluencedByMethod(java.lang.String entityName,  
    java.lang.String methodName)
```

---

## addEntityInfluenceByMethod

```
public void addEntityInfluenceByMethod(java.lang.String entityName,  
    java.lang.String methodName,  
    java.lang.String influencedEntity)  
    throws AnalyzeModelException
```

---

## removeEntityInfluenceByMethod

```
public void removeEntityInfluenceByMethod(java.lang.String entityName,  
    java.lang.String methodName,  
    java.lang.String influencedEntity)  
    throws AnalyzeModelException
```

---

## addAttribute

```
public void addAttribute(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws NoSuchEntityException
```

---



(continued from last page)

---

## removeAttribute

```
public void removeAttribute(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws AnalyzeModelException
```

---

## containsAttribute

```
public boolean containsAttribute(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws NoSuchEntityException
```

---

## getAttributeFromCardinal

```
public java.lang.String getAttributeFromCardinal(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws AnalyzeModelException
```

---

## getAttributeToCardinal

```
public java.lang.String getAttributeToCardinal(java.lang.String entityName,  
    java.lang.String attributeName)  
    throws AnalyzeModelException
```

---

## setAttributeFromCardinal

```
public void setAttributeFromCardinal(java.lang.String entityName,  
    java.lang.String attributeName,  
    java.lang.String cardinal)  
    throws AnalyzeModelException
```

---

## setAttributeToCardinal

```
public void setAttributeToCardinal(java.lang.String entityName,  
    java.lang.String attributeName,  
    java.lang.String cardinal)  
    throws AnalyzeModelException
```

---

## getAttributeNames

```
public java.util.Set getAttributeNames(java.lang.String entityName)
```

---

(continued from last page)

---

## merge

```
public void merge(AnalyzeModel fromModel)
    throws AnalyzeModelException
```

---

## getUpdates

```
public java.util.List getUpdates()
```

---

## stepBack

```
public void stepBack(int steps)
```

---

## execute

```
public boolean execute(Updation updation)
    throws AnalyzeModelException
```

---

## mergeEntity

```
public void mergeEntity(java.lang.String targetEntityName,
    java.util.Set mergeSet)
```

---

## readySignal

```
public void readySignal()
```

---

## updationStartedSignal

```
public void updationStartedSignal()
```

---

## saveUpdatesToFile

```
public void saveUpdatesToFile(java.io.File target)
    throws java.io.IOException
```

---

---

# Package

# ucot.output

Classes related to outputting (e.g. saving to a file) AnalyzeModel.

# ucot.output

## Class DummyOutput

```
java.lang.Object
  |
  +-ucot.output.DummyOutput
```

All Implemented Interfaces:  
[OutputInterface](#)

```
public class DummyOutput
  extends java.lang.Object
  implements OutputInterface
```

Dummy Output that does nothing  
**Author:**  
tujupien

## Constructors

### DummyOutput

```
public DummyOutput()
```

## Methods

### output

```
public void output(AnalyzeModel analyzeModel,
                  java.net.URL url)
  throws java.io.IOException
```

### getName

```
public java.lang.String getName()
```

### getProperties

```
public java.util.Properties getProperties()
```

### setProperties

```
public void setProperties(java.util.Properties properties)
```

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

---

## saveProperties

```
public void saveProperties()  
    throws java.io.IOException
```

---

## loadProperties

```
public void loadProperties()  
    throws java.io.IOException
```

---

## loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

---

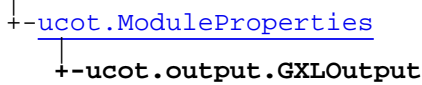
## getFileExtension

```
public java.lang.String getFileExtension()
```

# ucot.output

## Class GXLOutput

java.lang.Object



All Implemented Interfaces:

[OutputInterface](#), [ModulePropertyInterface](#)

---

```
public class GXLOutput
extends ModuleProperties
implements ModulePropertyInterface, OutputInterface
```

GXL output adapter

**Author:**  
pajumasu

---

## Fields

### name

```
public static final java.lang.String name
```

Constant value: **GXL**

---

### DEFAULT\_FILE\_EXTENSION

```
public static final java.lang.String DEFAULT_FILE_EXTENSION
```

Constant value: **gxl**

---

### ATTRIBUTE\_TYPE

```
public static final java.lang.String ATTRIBUTE_TYPE
```

Constant value: **type**

---

### ATTRIBUTE\_NAME

```
public static final java.lang.String ATTRIBUTE_NAME
```

Constant value: **name**

---

### ATTRIBUTE\_TYPE\_NAME

```
public static final java.lang.String ATTRIBUTE_TYPE_NAME
```

Constant value: **attribute**

---

## METHOD\_TYPE\_NAME

```
public static final java.lang.String METHOD_TYPE_NAME
```

Constant value: `method`

---

## PARENT\_TYPE\_NAME

```
public static final java.lang.String PARENT_TYPE_NAME
```

Constant value: `parent`

---

## logger

```
private java.util.logging.Logger logger
```

## Constructors

### GXLOutput

```
public GXLOutput()
```

## Methods

### output

```
public void output(AnalyzeModel analyzeModel,  
                  java.net.URL url)  
    throws java.io.IOException
```

---

### getName

```
public java.lang.String getName()
```

---

### main

```
public static void main(java.lang.String[] args)  
    throws java.lang.Throwable
```

Test program used while programming this class

**Parameters:**

args

---

### loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

(continued from last page)

---

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

---

## getFileExtension

```
public java.lang.String getFileExtension()
```



# ucot.output Interface OutputInterface

All Superinterfaces:

[ModulePropertyInterface](#)

All Known Implementing Classes:

[DummyOutput](#), [GXLOutput](#)

---

public interface **OutputInterface**  
extends [ModulePropertyInterface](#)

Interface for outputs used by UCOT. Outputs store analyzemodel to a given url. Each Output component stores analyze model in a different way/format.

**Author:**

vevijopi

---

## Methods

### output

```
public void output(AnalyzeModel analyzeModel,  
                  java.net.URL url)  
    throws java.io.IOException
```

Outputs analyze model.

**Parameters:**

analyzeModel - Analyze model to output.

---

### getName

```
public java.lang.String getName()
```

Returns adapter's name.

**Returns:**

Adapter's name.

---

### getFileExtension

```
public java.lang.String getFileExtension()
```

Returns the output's valid file extension without the leading dot.

**Returns:**

Adapter's accepted file extension.

---

# Package **ucot.parser**

Classes related to parsing read usecases.

# ucot.parser

## Class DummyParser

java.lang.Object

└─ [ucot.ModuleProperties](#)  
└─ [ucot.parser.DummyParser](#)

All Implemented Interfaces:

[ParserInterface](#), [ModulePropertyInterface](#)

---

```
public class DummyParser
  extends ModuleProperties
  implements ModulePropertyInterface, ParserInterface
```

DummyParser which does absolutely nothing but helps avoiding null values in parser variables.

**Author:**  
UCOT

---

## Constructors

### DummyParser

```
public DummyParser()
```

## Methods

### parse

```
public ParsedData parse(UseCase useCase)
  throws java.lang.Exception
```

---

### getName

```
public java.lang.String getName()
```

## ucot.parser Class Link

```
java.lang.Object
└--ucot.parser.Link
```

```
public class Link
extends java.lang.Object
```

Named link that points to some word. This class is used to mark subjects and objects and other structural information in sentence.

**See Also:**

[Word](#), [Sentence](#)

### Fields

#### name

```
private java.lang.String name
```

The name of the link.

**See Also:**

[ParserInterface.SUBJECT](#)

[ParserInterface.OBJECT](#)

#### to

```
private ucot.parser.Word to
```

The target word this class points to.

### Constructors

#### Link

```
public Link(java.lang.String name,
            Word to)
```

Creates new named link that points to given word.

**Parameters:**

name - The name of the link.

to - The target word.

### Methods

#### getName

```
public java.lang.String getName()
```

Returns the name of the link.

---

(continued from last page)

**Returns:**

The name of the link.

---

**setName**

```
public void setName(java.lang.String name)
```

Sets the name of the link.

**Parameters:**

name

---

**getTo**

```
public Word getTo()
```

Returns the target of the link.

**Returns:**

The target of the link.

---

**setTo**

```
public void setTo(Word to)
```

Sets the target of the link.

**Parameters:**

to - The target for the link.

---

**toString**

```
public java.lang.String toString()
```

# ucot.parser

## Class ParsedData

```
java.lang.Object
└--ucot.parser.ParsedData
```

```
public class ParsedData
extends java.lang.Object
```

Parsed data is returned by parser. This contains a list of sentences (containing words) that have been parsed from usecase.

**Author:**  
pajumasu

## Fields

### sentences

```
private java.util.List sentences
```

Sentences parsed from usecase

### usecase

```
private ucot.input.UseCase usecase
```

Usecase this ParsedData was created from

## Constructors

### ParsedData

```
public ParsedData()
```

## Methods

### setUseCase

```
public void setUseCase(UseCase a)
```

### getUseCase

```
public UseCase getUseCase()
```

return the usecase that this parsedData was created from

**Returns:**

the usecase that this parsedData was created from

## addSentence

```
public void addSentence(Sentence sentence)
```

Adds a new sentence

**Parameters:**

sentence - sentence to add

---

## getSentences

```
public java.util.List getSentences()
```

Returns a list of sentences this parsedData contains

**Returns:**

a list of sentences this parsedData contains

---

## toString

```
public java.lang.String toString()
```

---

## getOriginal

```
public java.lang.String getOriginal()
```

Returns the text of the original use case.

**Returns:**

text of the original use case

---

# ucot.parser Interface ParserInterface

All Superinterfaces:

[ModulePropertyInterface](#)

All Known Implementing Classes:

[DummyParser](#), [SimpleParser](#)

---

```
public interface ParserInterface  
extends ModulePropertyInterface
```

Interface for parsers within this program. Parsers are given usecase and they return ParsedData

---

## Fields

### NOUN

```
public static final java.lang.String NOUN
```

Constant value: `noun`

---

### VERB

```
public static final java.lang.String VERB
```

Constant value: `verb`

---

### SUBJECT

```
public static final java.lang.String SUBJECT
```

Constant value: `subject`

---

### OBJECT

```
public static final java.lang.String OBJECT
```

Constant value: `object`

---

## Methods

### parse

```
public ParsedData parse(UseCase useCase)  
throws java.lang.Exception
```

Parses given usecase and returns parsed data as a ParsedData object.

#### Parameters:

useCase - Use case to parse.

---



(continued from last page)

**Returns:**

Parsed data as a ParsedData object.

---

**getName**

```
public java.lang.String getName()
```

Returns adapter's name.

**Returns:**

Adapter's name.

# ucot.parser

## Class Sentence

```
java.lang.Object
├--ucot.parser.Sentence
```

```
public class Sentence
extends java.lang.Object
```

Contains information and words of one sentence. Sentence is builded from a list of words and words cary informaton about their part in the sentence and what part of the speech they represents etc.

**Author:**  
panu

## Fields

### words

```
private java.util.List words
```

## Constructors

### Sentence

```
public Sentence()
```

## Methods

### addWord

```
public void addWord(Word word)
```

Adds the given `word` into this `Sentence`.

**Parameters:**

`word` - Word to add.

### getWords

```
public java.util.List getWords()
```

Returns all `words` held by this `Sentence` in a `List`.

**Returns:**

`List` of `Words` of this `Sentence`.

## toString

```
public java.lang.String toString()
```

Returns textual representation of this `Sentence`.

The `String` returned looks like:

```
{SENTENCE: (word 1)(word 2)(word 3)...}
```

# ucot.parser

## Class SimpleParser

```
java.lang.Object
  |
  +-ucot.ModuleProperties
      |
      +-ucot.parser.SimpleParser
```

All Implemented Interfaces:  
[ParserInterface](#), [ModulePropertyInterface](#)

---

```
public class SimpleParser
  extends ModuleProperties
  implements ModulePropertyInterface, ParserInterface
```

Simple parser. Expects that the usecase steps consists of three parts separated with ",". First part is noun, second is verb and the third is noun.

**Author:**  
pajumasu

---

## Constructors

### SimpleParser

```
public SimpleParser()
```

---

## Methods

### parse

```
public ParsedData parse(UseCase useCase)
```

---

### getName

```
public java.lang.String getName()
```

---

### toString

```
public java.lang.String toString()
```

---

### loadDefaultProperties

```
public java.util.Properties loadDefaultProperties()
```

## applyProperties

```
public void applyProperties()  
    throws BadPropertyValueException
```

## ucot.parser Class Word

```
java.lang.Object
├--ucot.parser.Word
```

```
public class Word
extends java.lang.Object
```

"Word" of a sentence. It does not necessarily contain a single word but can also contain for example a noun phrase (blak car). `Word` can contain links to other `Word` and they are used to model dependencies between different parts of sentence.

**See Also:**

[Sentence](#)

### Fields

#### original

```
private java.lang.String original
```

Original form of the word this object is carrying.

#### basicForm

```
private java.lang.String basicForm
```

Basic form of the word this object is carrying.

#### wordClass

```
private java.lang.String wordClass
```

Class of the word.

**See Also:**

[ParserInterface.NOUN](#)

[ParserInterface.VERB](#)

#### links

```
private java.util.List links
```

The links from this `Word` to other words.

### Constructors

#### Word

```
public Word(java.lang.String basicForm,
            java.lang.String wordClass)
```

---

(continued from last page)

Constructs the word object.

**Parameters:**

`basicForm` - The basic form of the word.  
`wordClass` - The class of the word.

## Methods

### addLink

```
public void addLink(Link l)
```

Adds link..

**Parameters:**

`l` - The link to be added.

---

### getLinks

```
public java.util.List getLinks()
```

Returns all the links. Modifying the link list does not change the true linkages.

**Returns:**

List of links.

---

### getLinks

```
public java.util.List getLinks(java.lang.String name)
```

Returns links of specific name. Modification of the returned list does not change the true linkages.

**Parameters:**

`name` - The link name we are interested in.

**Returns:**

The list of the links called by the given name.

---

### getLink

```
public Link getLink(java.lang.String name)
```

Returns the first link called by specific name-

**Parameters:**

`name` - The name

**Returns:**

The first link called by the given name.

## getLinked

```
public Word getLinked(java.lang.String name)
```

Returns the word that is referred by the first link called by the given name.

**Parameters:**

`name` - The name.

**Returns:**

The word of referred from the first link.

---

## RemoveLink

```
public boolean RemoveLink(Link l)
```

Removes link from this word.

**Parameters:**

`l` - The link to be removed.

**Returns:**

True if the link was contained by this word.

---

## getBasicForm

```
public java.lang.String getBasicForm()
```

Returns the basic form of the word.

**Returns:**

the basic form of the word.

---

## setBasicForm

```
public void setBasicForm(java.lang.String basicForm)
```

Sets the basic form of the word.

**Parameters:**

`basicForm` - The basic form.

---

## getWordClass

```
public java.lang.String getWordClass()
```

Returns the word's class (part of the speech: noun, verb and so on).

---



(continued from last page)

**Returns:**The word's class.

---

**setWordClass**

```
public void setWordClass(java.lang.String wordClass)
```

Sets the words class (part of the speech: noun, verb and so on).

**Parameters:**`wordClass` - The word's class.

---

**toString**

```
public java.lang.String toString()
```

---

**getOriginal**

```
public java.lang.String getOriginal()
```

Returns the original form of the word.

**Returns:**The original form of the word.

---

**setOriginal**

```
public void setOriginal(java.lang.String original)
```

Sets the original form of the word.\*

---

---

# Package ucot.ui

Userinterface.

## ucot.ui Class DummyUI

```
java.lang.Object
  |
  +-ucot.ModuleProperties
      |
      +-ucot.ui.DummyUI
```

All Implemented Interfaces:  
[UIInterface](#), [ModulePropertyInterface](#)

```
public class DummyUI
  extends ModuleProperties
  implements ModulePropertyInterface, UIInterface
```

DummyUI which does absolutely nothing but helps avoiding null values in UI variables. Errors and warnings do get logged.

**Author:**  
tujupien

### Fields

#### DEFAULT\_ERROR\_TITLE

```
public static final java.lang.String DEFAULT_ERROR_TITLE
```

#### DEFAULT\_WARNING\_TITLE

```
public static final java.lang.String DEFAULT_WARNING_TITLE
```

#### logger

```
private java.util.logging.Logger logger
```

### Constructors

#### DummyUI

```
public DummyUI()
```

### Methods

---

(continued from last page)

## exportDone

```
public void exportDone()
```

---

## analyzeModelLoaded

```
public void analyzeModelLoaded()
```

---

## useCasesLoaded

```
public void useCasesLoaded()
```

---

## useCaseAdded

```
public void useCaseAdded(int foundEntities,  
    int addedEntities)
```

---

## setControlInterface

```
public void setControlInterface(ControlInterface a)
```

---

## printError

```
public void printError(java.lang.String errorMessage,  
    java.lang.String errorTitle)
```

---

## printError

```
public void printError(java.lang.String errorMessage)
```

---

## printWarning

```
public void printWarning(java.lang.String warningMessage,  
    java.lang.String warningTitle)
```

---

## printWarning

```
public void printWarning(java.lang.String warningMessage)
```

---

(continued from last page)

## getProgressBar

```
public ProgressBarInterface getProgressBar()
```

# ucot.ui Interface ProgressBarInterface

All Known Implementing Classes:

[ProgressBarDialog](#), [DummyProgressBar](#)

---

```
public interface ProgressBarInterface
extends
```

Interface for a progress bar used in core component to indicate the status of parsing and running the heuristic.

This interface defines all methods required for UCOT core to show progress bars for different slow operations. It is up to the user interface itself to decide whether the showing of the progress bar should disable other functionality of user interface or not, but in either case the progress bar is always spawned from a separate thread in the UCOT core. This way the total jamming of the user interface during slow operations is avoided.

**Author:**

tujupien

---

## Methods

### getMaximum

```
public int getMaximum()
```

Gets the maximum value for the progress bar.

**Returns:**

The maximum value for the progress bar.

---

### getMinimum

```
public int getMinimum()
```

Gets the minimum value for the progress bar.

**Returns:**

The minimum value for the progress bar.

---

### getPercentageComplete

```
public double getPercentageComplete()
```

Gets the current percentage completed. Which is `getValue() / (getMaximum() - getMinimum())`.

**Returns:**

Current percentage completed.

## getString

```
public java.lang.String getString()
```

Gets the current action description.

**Returns:**

Action description.

---

## getValue

```
public int getValue()
```

Gets the current value of the progress bar.

**Returns:**

Current value.

---

## setMaximum

```
public void setMaximum(int maximum)
```

Sets the maximum value of the progress bar.

**Parameters:**

`maximum` - Maximum value of the progress bar.

---

## setMinimum

```
public void setMinimum(int minimum)
```

Sets the minimum value of the progress bar.

**Parameters:**

`minimum` - Minimum value of the progress bar.

---

## setString

```
public void setString(java.lang.String string)
```

Sets the action description string.

**Parameters:**

`string` - Current action description.

---

## setValue

```
public void setValue(int value)
```

---

(continued from last page)

Sets the current value of the progress bar.

**Parameters:**

`value` - Current value.

---

**setVisible**

```
public void setVisible(boolean visible)
```

Method for setting the progress bar (dialog) visible or hiding it.

**Parameters:**

`visible` - Indicates whether the progress bar is visible or invisible.



# ucot.ui Interface UInterface

All Superinterfaces:

[ModulePropertyInterface](#)

All Known Implementing Classes:

[GraphicalUI](#), [DummyUI](#)

---

```
public interface UInterface  
extends ModulePropertyInterface
```

Interface for the UI. A means for the core component to notify UI that certain actions have been taken. For example that file has been loaded, use cases have been loaded or the `ControlInterface` has been changed.

In practice any user interface designed for UCOT program should implement this interface because these methods are used for the interclass communication and the core component uses these methods to control the user interface on some level and to inform user about certain things happening on a lower level of the program.

**Author:**

vevijopi, tujupien

---

## Methods

### exportDone

```
public void exportDone()
```

Method for signaling the user interface that the analyze model has been (successfully) exported.

---

### analyzeModelLoaded

```
public void analyzeModelLoaded()
```

Method for signaling the user interface that the analyze model has been (successfully) loaded.

---

### useCasesLoaded

```
public void useCasesLoaded()
```

Method for signaling user interface that use cases have been (successfully) loaded from file.

---

### useCaseAdded

```
public void useCaseAdded(int foundEntities,  
                          int addedEntities)
```

---

(continued from last page)

Core signals user interface that usecases have been parsed, ran heuristic on and been added to given analyze model.

**Parameters:**

`foundEntities` - How many entities the parser found.  
`addedEntities` - How many entities were added.

---

## setControlInterface

```
public void setControlInterface(ControlInterface a)
```

Set a new control interface for the user interface to use.

**Parameters:**

a - `ControlInterface` to the UCOT core.

---

## printError

```
public void printError(java.lang.String errorMessage,  
    java.lang.String errorTitle)
```

Prints an error message to the screen.

**Parameters:**

`errorMessage` - Description of the error.  
`errorTitle` - Title of the dialog.

---

## printError

```
public void printError(java.lang.String errorMessage)
```

## printWarning

```
public void printWarning(java.lang.String warningMessage,  
    java.lang.String warningTitle)
```

Prints a warning to the screen.

**Parameters:**

`warningMessage` - Description of the warning.  
`warningTitle` - Title of the dialog.

---

## printWarning

```
public void printWarning(java.lang.String warningMessage)
```

---

(continued from last page)

## getProgressBar

```
public ProgressBarInterface getProgressBar()
```

Method for getting a new progressbar for showing the current progress status to the user and halting all other usage of the model editor.

**Returns:**

ProgressBar interface to the progress bar.

# ucot.ui Interface UseCasePanelInterface

All Known Implementing Classes:

[SimpleUseCasePanel](#)

---

```
public interface UseCasePanelInterface
extends
```

Interface for the component which shows use case steps from given `UseCase`. User interface should use this interface to control the view of the currently selected use case.

**Author:**

ilanliuk

---

## Methods

### showUseCase

```
public void showUseCase(UseCase usecase)
```

Method for giving the panel `UseCase` to show.

**Parameters:**

usecase - `UseCase` to show.

---

### Clear

```
public void clear()
```

Clears the use case from the panel

---

### refresh

```
public void refresh()
```

Call to notify panel to refresh itself.

---

# Package

# ucot.ui.gui

Graphical userInterface and classes related to it.

# ucot.ui.gui

## Class ChoosedFile

java.lang.Object

└─ucot.ui.gui.ChoosedFile

---

```
public class ChoosedFile
extends java.lang.Object
```

This class is used to transfer information from file dialog.

**Author:**  
pajumasu

---

## Fields

### filefilter

```
public ucot.utils.CustomFileFilter filefilter
```

---

### url

```
public java.net.URL url
```

---

## Constructors

### ChoosedFile

```
public ChoosedFile(java.net.URL url,
CustomFileFilter filefilter)
```

## ucot.ui.gui

# Class GraphicalUI

```

java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- java.awt.Window
        |-- java.awt.Frame
          |-- javax.swing.JFrame
            |-- ucot.ui.gui.GraphicalUI
  
```

### All Implemented Interfaces:

[ModulePropertyInterface](#), java.util.Observer, [UIInterface](#), java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, java.awt.MenuContainer, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

```

public class GraphicalUI
  extends javax.swing.JFrame
  implements javax.swing.WindowConstants, javax.accessibility.Accessible,
  javax.swing.RootPaneContainer, java.awt.MenuContainer,
  javax.accessibility.Accessible, java.awt.image.ImageObserver,
  java.awt.MenuContainer, java.io.Serializable, UIInterface, java.util.Observer,
  ModulePropertyInterface
  
```

Simple graphical user interface for UCOT program which uses dot (in DotPanel) to draw graphics. This class is inherited from JFrame and implements the UIInterface defined in ucot.ui package.

#### Author:

ilanliuk, tujupien, pajumasu

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: **-4246720431258449398**

### core

```
private ucot.core.ControlInterface core
```

### menuListener

```
private java.awt.event.ActionListener menuListener
```

## windowListener

```
private java.awt.event.WindowListener windowListener
```

---

## analyzeModelTree

```
private ucot.ui.gui.tree.analyzemodeltree.AnalyzeModelTree analyzeModelTree
```

---

## modelTreeScrollPane

```
private javax.swing.JScrollPane modelTreeScrollPane
```

---

## useCaseTree

```
private ucot.ui.gui.tree.usecasetree.UseCaseTree useCaseTree
```

---

## useCaseTreeScrollPane

```
private javax.swing.JScrollPane useCaseTreeScrollPane
```

---

## menu

```
private javax.swing.JMenuBar menu
```

---

## dotPanel

```
private ucot.ui.gui.dot.DotPanel dotPanel
```

---

## dotScrollPane

```
private javax.swing.JScrollPane dotScrollPane
```

---

## dotTimer

```
private javax.swing.JLabel dotTimer
```

---

## useCasePanel

```
private ucot.ui.UseCasePanelInterface useCasePanel
```

---



---

## useCasePanelScrollPane

```
private javax.swing.JScrollPane useCasePanelScrollPane
```

---

## statusbar

```
private ucot.ui.gui.Statusbar statusbar
```

---

## entityPropertiesDialog

```
private ucot.ui.gui.dialog.EntityPropertiesDialog entityPropertiesDialog
```

---

## progressBarDialog

```
private ucot.ui.gui.dialog.ProgressBarDialog progressBarDialog
```

---

## currentFile

```
private java.net.URL currentFile
```

---

## changesMade

```
private boolean changesMade
```

---

## changesIndicator

```
private javax.swing.JLabel changesIndicator
```

---

## logger

```
private java.util.logging.Logger logger
```

---

## propertiesURL

```
protected java.net.URL propertiesURL
```

---

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---

## properties

protected java.util.Properties **properties**

---

## entityTypes

public java.util.Set **entityTypes**

---

## SERIALIZATION\_DESCRIPTION

protected static java.lang.String **SERIALIZATION\_DESCRIPTION**

---

## SERIALIZATION\_EXTENSIONS

protected static java.lang.String **SERIALIZATION\_EXTENSIONS**

---

## PROGRAM\_TITLE

protected static java.lang.String **PROGRAM\_TITLE**

---

## DEFAULT\_ERROR\_TITLE

protected static final java.lang.String **DEFAULT\_ERROR\_TITLE**

---

## DEFAULT\_QUESTION\_TITLE

protected static final java.lang.String **DEFAULT\_QUESTION\_TITLE**

---

## DEFAULT\_WARNING\_TITLE

protected static final java.lang.String **DEFAULT\_WARNING\_TITLE**

---

## EXPORT\_ALL\_GRAPH\_FILENAME

public static final java.lang.String **EXPORT\_ALL\_GRAPH\_FILENAME**

Constant value: **graph**

---

## EXPORT\_ALL\_DATA\_FILENAME

public static final java.lang.String **EXPORT\_ALL\_DATA\_FILENAME**

---

(continued from last page)

---

Constant value: **data**

---

## **EXPORT\_ALL\_SERIALIZATION\_FILENAME**

```
public static final java.lang.String EXPORT_ALL_SERIALIZATION_FILENAME
```

Constant value: **analyze\_model**

---

## **EXPORT\_ALL\_LOG\_FILENAME**

```
public static final java.lang.String EXPORT_ALL_LOG_FILENAME
```

Constant value: **modification\_log**

---

## **EXPORT\_ALL\_DOT\_FILENAME**

```
public static final java.lang.String EXPORT_ALL_DOT_FILENAME
```

Constant value: **graph.dot**

---

## **PROPERTY\_DOT\_PATH**

```
public static final java.lang.String PROPERTY_DOT_PATH
```

Constant value: **DOT\_PATH**

---

## **PROPERTY\_EPS\_TO\_PDF\_PATH**

```
public static final java.lang.String PROPERTY_EPS_TO_PDF_PATH
```

Constant value: **EPS\_TO\_PDF\_PATH**

---

## **PROPERTY\_TEMP\_INPUT\_FILE**

```
public static final java.lang.String PROPERTY_TEMP_INPUT_FILE
```

Constant value: **TEMP\_INPUT\_FILE**

---

## **PROPERTY\_TEMP\_OUTPUT\_FILE**

```
public static final java.lang.String PROPERTY_TEMP_OUTPUT_FILE
```

Constant value: **TEMP\_OUTPUT\_FILE**

---

## **PROPERTY\_TEMP\_EPS\_FILE**

```
public static final java.lang.String PROPERTY_TEMP_EPS_FILE
```

Constant value: **TEMP\_EPS\_FILE**

---

---

## PROPERTY\_DOT\_HIGHLIGHT\_COLOR

```
public static final java.lang.String PROPERTY_DOT_HIGHLIGHT_COLOR
```

Constant value: `DOT_HIGHLIGHT_COLOR`

---

## PROPERTY\_DOT\_COLOR

```
public static final java.lang.String PROPERTY_DOT_COLOR
```

Constant value: `DOT_COLOR`

---

## PROPERTY\_ENTITY\_TYPES

```
public static final java.lang.String PROPERTY_ENTITY_TYPES
```

Constant value: `ENTITY_TYPES`

---

## PROPERTY\_GRAPH\_FONT\_SIZE

```
public static final java.lang.String PROPERTY_GRAPH_FONT_SIZE
```

Constant value: `GRAPH_FONT_SIZE`

---

## CLEAR\_MODEL\_QUESTION\_TITLE

```
protected static java.lang.String CLEAR_MODEL_QUESTION_TITLE
```

---

## CLEAR\_MODEL\_QUESTION

```
protected static java.lang.String CLEAR_MODEL_QUESTION
```

---

## NEW\_MODEL\_QUESTION\_TITLE

```
protected static java.lang.String NEW_MODEL_QUESTION_TITLE
```

---

## NEW\_MODEL\_QUESTION

```
protected static java.lang.String NEW_MODEL_QUESTION
```

---

## QUIT\_QUESTION\_TITLE

```
protected static java.lang.String QUIT_QUESTION_TITLE
```

## QUIT\_QUESTION

protected static java.lang.String **QUIT\_QUESTION**

---

## SAVE\_BEFORE\_QUIT\_QUESTION\_TITLE

protected static java.lang.String **SAVE\_BEFORE\_QUIT\_QUESTION\_TITLE**

---

## SAVE\_BEFORE\_QUIT\_QUESTION

protected static java.lang.String **SAVE\_BEFORE\_QUIT\_QUESTION**

---

## LOG\_FILE\_LOAD\_TRIGGERED

protected static java.lang.String **LOG\_FILE\_LOAD\_TRIGGERED**

---

## LOG\_QUIT\_PROGRAM\_TRIGGERED

protected static java.lang.String **LOG\_QUIT\_PROGRAM\_TRIGGERED**

---

## LOG\_QUIT\_PROGRAM

protected static java.lang.String **LOG\_QUIT\_PROGRAM**

---

## LOG\_CLEAR\_MODEL

protected static java.lang.String **LOG\_CLEAR\_MODEL**

---

## LOG\_SETTINGS\_TRIGGERED

protected static java.lang.String **LOG\_SETTINGS\_TRIGGERED**

---

## LOG\_EXPORT\_AS\_IMAGE\_TRIGGERED

protected static java.lang.String **LOG\_EXPORT\_AS\_IMAGE\_TRIGGERED**

---

## LOG\_EXPORT\_DONE\_MESSAGE

protected static java.lang.String **LOG\_EXPORT\_DONE\_MESSAGE**

---

## **LOG\_ANALYZE\_MODEL\_LOADED**

protected static java.lang.String **LOG\_ANALYZE\_MODEL\_LOADED**

---

## **LOG\_USE\_CASES\_LOADED**

protected static java.lang.String **LOG\_USE\_CASES\_LOADED**

---

## **LOG\_USE\_CASE\_LOADING\_EXCEPTION**

protected static java.lang.String **LOG\_USE\_CASE\_LOADING\_EXCEPTION**

---

## **LOG\_USE\_CASES\_ADDED**

protected static java.lang.String **LOG\_USE\_CASES\_ADDED**

---

## **FILE\_MENU\_CAPTION**

protected static java.lang.String **FILE\_MENU\_CAPTION**

---

## **NEW\_MENU\_CAPTION**

protected static java.lang.String **NEW\_MENU\_CAPTION**

---

## **OPEN\_MENU\_CAPTION**

protected static java.lang.String **OPEN\_MENU\_CAPTION**

---

## **LOAD\_MENU\_CAPTION**

protected static java.lang.String **LOAD\_MENU\_CAPTION**

---

## **SAVE\_MENU\_CAPTION**

protected static java.lang.String **SAVE\_MENU\_CAPTION**

---

(continued from last page)

---

## MODIFICATION\_LOG\_MENU\_CAPTION

```
protected static java.lang.String MODIFICATION_LOG_MENU_CAPTION
```

---

## SAVE\_AS\_MENU\_CAPTION

```
protected static java.lang.String SAVE_AS_MENU_CAPTION
```

---

## EXPORT\_MENU\_CAPTION

```
protected static java.lang.String EXPORT_MENU_CAPTION
```

---

## EXPORT\_AS\_IMAGE\_MENU\_CAPTION

```
protected static java.lang.String EXPORT_AS_IMAGE_MENU_CAPTION
```

---

## EXPORT\_ALL\_MENU\_CAPTION

```
protected static java.lang.String EXPORT_ALL_MENU_CAPTION
```

---

## CLEAR\_MODEL\_MENU\_CAPTION

```
protected static java.lang.String CLEAR_MODEL_MENU_CAPTION
```

---

## QUIT\_MENU\_CAPTION

```
protected static java.lang.String QUIT_MENU_CAPTION
```

---

## PROGRAM\_MENU\_CAPTION

```
protected static java.lang.String PROGRAM_MENU_CAPTION
```

---

## SETTINGS\_MENU\_CAPTION

```
protected static java.lang.String SETTINGS_MENU_CAPTION
```

---

## DOT\_USE\_HORIZONTAL\_LAYOUTING\_CAPTION

```
protected static java.lang.String DOT_USE_HORIZONTAL_LAYOUTING_CAPTION
```

---

## **HELP\_MENU\_CAPTION**

protected static java.lang.String **HELP\_MENU\_CAPTION**

---

## **ABOUT\_MENU\_CAPTION**

protected static java.lang.String **ABOUT\_MENU\_CAPTION**

---

## **PROGRESS\_BAR\_DIALOG\_TITLE**

protected static java.lang.String **PROGRESS\_BAR\_DIALOG\_TITLE**

---

## **MODIFIED\_STRING**

protected static java.lang.String **MODIFIED\_STRING**

---

## **UNMODIFIED\_STRING**

protected static java.lang.String **UNMODIFIED\_STRING**

---

## **NEW\_FILE\_MENU\_ACTION**

protected static java.lang.String **NEW\_FILE\_MENU\_ACTION**

---

## **MODIFICATION\_LOG\_MENU\_ACTION**

protected static java.lang.String **MODIFICATION\_LOG\_MENU\_ACTION**

---

## **OPEN\_FILE\_MENU\_ACTION**

protected static java.lang.String **OPEN\_FILE\_MENU\_ACTION**

---

## **LOAD\_FILE\_MENU\_ACTION**

protected static java.lang.String **LOAD\_FILE\_MENU\_ACTION**

---



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---

## SAVE\_FILE\_MENU\_ACTION

protected static java.lang.String **SAVE\_FILE\_MENU\_ACTION**

---

## SAVE\_AS\_FILE\_MENU\_ACTION

protected static java.lang.String **SAVE\_AS\_FILE\_MENU\_ACTION**

---

## EXPORT\_MENU\_ACTION

protected static java.lang.String **EXPORT\_MENU\_ACTION**

---

## EXPORT\_ALL\_MENU\_ACTION

protected static java.lang.String **EXPORT\_ALL\_MENU\_ACTION**

---

## QUIT\_MENU\_ACTION

protected static java.lang.String **QUIT\_MENU\_ACTION**

---

## CLEAR\_MODEL\_MENU\_ACTION

protected static java.lang.String **CLEAR\_MODEL\_MENU\_ACTION**

---

## EXPORT\_AS\_IMAGE\_MENU\_ACTION

protected static java.lang.String **EXPORT\_AS\_IMAGE\_MENU\_ACTION**

---

## SETTINGS\_MENU\_ACTION

protected static java.lang.String **SETTINGS\_MENU\_ACTION**

---

## CHANGE\_DOT\_LAYOUTING\_ACTION

protected static java.lang.String **CHANGE\_DOT\_LAYOUTING\_ACTION**

---

## ABOUT\_MENU\_ACTION

protected static java.lang.String **ABOUT\_MENU\_ACTION**

---

## Constructors

### GraphicalUI

```
public GraphicalUI(ControlInterface controlInterface)
```

Constructor for Graphical UI. This constructor sets up the whole user interface and spawns it to the screen.

## Methods

### setChanged

```
public void setChanged(boolean changesMade)
```

Method for changing the changes made status. Practically anything that modifies the analyze model should call this method with parameter true, and only the save and new operations should call this method with parameter false.

**Parameters:**

`changesMade` - New status which indicates whether or not any changes have been made to the current analyze model since last save operation..

---

### menuQuit

```
private void menuQuit(boolean quitWithoutPrompting)
```

Action performed: Quit is chosen from the File menu.

**Parameters:**

`quitWithoutPrompting` - Indicates whether the user really wants to quit without prompting another question to confirm that.

---

### menuExportAll

```
private void menuExportAll()
```

Action performed: User clicks the export all menu item.

---

### menuClearModel

```
private void menuClearModel(boolean clearWithoutPrompting)
```

Action performed: Clear model action is chosen from the File menu.

**Parameters:**

`clearWithoutPrompting`

## menuNewModel

```
private void menuNewModel()
```

Action performed: User selects the new model option from the menu.

---

## menuLoadUseCaseFile

```
private void menuLoadUseCaseFile()
```

Action performed: Open file is chosen from the File menu.

---

## menuExport

```
private void menuExport()
```

Action performed: Export is chosen from the File menu.

---

## menuModificationLog

```
private void menuModificationLog()
```

Action performed: Export is chosen from the File menu.

---

## menuSettings

```
private void menuSettings()
```

Action performed: User wants to change program settings.

---

## menuExportAsImage

```
private void menuExportAsImage()
```

Action performed: User wants to save picture of the model.

---

## changeDotLayouting

```
private void changeDotLayouting()
```

Action performed: User changes the status of the horizontal layouting checkbox.

---

---

(continued from last page)

## createWindowListener

```
private void createWindowListener()
```

This method creates and initializes all required window listeners for this graphical user interface.

---

## createMenuListener

```
private void createMenuListener()
```

This method creates and initializes the menu listener for the program menu bar.

---

## showAboutDialog

```
private void showAboutDialog()
```

Method for spawning the about UCOT dialog.

---

## createMenu

```
private javax.swing.JMenuBar createMenu()
```

Method for creating a menu bar to the GUI.

**Returns:**

Program menu bar as a JMenuBar object.

---

## exportDone

```
public void exportDone()
```

---

## analyzeModelLoaded

```
public void analyzeModelLoaded()
```

---

## useCasesLoaded

```
public void useCasesLoaded()
```

---

## useCaseAdded

```
public void useCaseAdded(int foundEntities,  
                           int addedEntities)
```

---

## setControlInterface

```
public void setControlInterface(ControlInterface a)
```

---

## update

```
public void update(java.util.Observable o,  
    java.lang.Object arg)
```

---

## saveModel

```
public boolean saveModel(java.net.URL target)
```

This method serializes the current status of the project.

**Parameters:**

`target` - Path to the file used for saving. If this is null, then a save file dialog will be spawned.

**Returns:**

true if model was saved, false otherwise.

---

## parseEntityTypes

```
private java.util.Set parseEntityTypes()
```

This function parses the entity types from the property value and splits the separate types into a String vector.

**Returns:**

Vector containing the available entity types.

---

## saveModel

```
public void saveModel()
```

Default save method. The previous file will be overwritten.

---

## loadModel

```
public void loadModel()
```

Default method for loading an analyze model. The serialization file is defined by the user who gets an file open dialog on his face before loading takes place.

---

(continued from last page)

---

## updateTypes

```
private void updateTypes()
```

---

## getProgressBar

```
public ProgressBarInterface getProgressBar()
```

---

## printError

```
public void printError(java.lang.String errorMessage)
```

---

## printWarning

```
public void printWarning(java.lang.String warningMessage,  
    java.lang.String warningTitle)
```

---

## printWarning

```
public void printWarning(java.lang.String warningMessage)
```

---

## printError

```
public void printError(java.lang.String errorMessage,  
    java.lang.String errorTitle)
```

---

## setDisabled

```
public void setDisabled(boolean disabled)
```

Sets the GUI's menus and other vital elements disabled. This is currently necessary because otherwise the user could screw up the whole model or the program by performing unexpected actions while analyzing for previous use cases or something similiar.

**Parameters:**

`disabled` - True if GUI should be disabled, false if GUI should be enabled.

---

## getPropertiesURL

```
private java.net.URL getPropertiesURL()
```

Method for creating the URL from the properties file, which is the same as the class name with an .XML extension.

---

---

(continued from last page)

**Returns:**

URL to the properties file.

---

**getProperties**

```
public java.util.Properties getProperties()
```

---

**setProperties**

```
public void setProperties(java.util.Properties properties)
```

---

**applyProperties**

```
public void applyProperties()  
    throws BadPropertyValueException
```

---

**updateProperties**

```
private void updateProperties()
```

Updates the properties base don the internal state of this object.

---

**saveProperties**

```
public void saveProperties()  
    throws java.io.IOException
```

---

**loadProperties**

```
public void loadProperties()  
    throws java.io.IOException
```

---

**loadDefaultProperties**

```
public java.util.Properties loadDefaultProperties()
```

---

**getControlInterface**

```
public ControlInterface getControlInterface()
```

Returns the `ControlInterface` this UI uses to control the program.

**Returns:**

The control interface.

---

## getColorTheme

```
public DotColorTheme getColorTheme()
```

Returns dot panel's color theme.

**Returns:**

Dot panel's color theme



# ucot.ui.gui Class GUIUtils

```
java.lang.Object
├--ucot.ui.gui.GUIUtils
```

```
public class GUIUtils
extends java.lang.Object
```

Miscellaneous utils used by the graphical userinterface.

**Author:**  
ilanliuk

## Fields

### DEFAULT\_ERROR\_HEADER

```
protected static final java.lang.String DEFAULT_ERROR_HEADER
```

Constant value: **Error**

### DEFAULT\_QUESTION\_HEADER

```
protected static final java.lang.String DEFAULT_QUESTION_HEADER
```

Constant value: **Question**

### DEFAULT\_WARNING\_HEADER

```
protected static final java.lang.String DEFAULT_WARNING_HEADER
```

Constant value: **Warning**

### OK\_CAPTION

```
protected static final java.lang.String OK_CAPTION
```

Constant value: **OK**

## Constructors

### GUIUtils

```
public GUIUtils()
```

## Methods

---

(continued from last page)

## showOpenFileDialog

```
public static java.net.URL showOpenFileDialog(java.awt.Component owner,  
    java.util.Vector fileFilters,  
    boolean acceptAllFileFiltersUsed)
```

Method for spawning a file chooser dialog.

**Parameters:**

owner - Parent of this dialog.

fileFilters - Allowed file extensions.

acceptAllFileFiltersUsed - Defines whether all file types are allowed or not when any file filters are manually defined.

**Returns:**

The selected file as an URL or null if no file was selected.

---

## showOpenFileDialog

```
public static java.net.URL showOpenFileDialog(java.awt.Component owner,  
    java.util.Vector fileFilters)
```

Default open dialog spawner which assumes that all file types are not required to be shown when any file filters are manually defined.

**Parameters:**

owner - Parent of this dialog.

fileFilters - Allowed file extensions.

**Returns:**

The selected file as an URL or null if no file was selected.

---

## showSaveFileDialog

```
public static ChooosedFile showSaveFileDialog(java.awt.Component owner,  
    java.util.Vector fileFilters,  
    int fileSelectionMode)
```

Method for spawning a file save dialog.

**Parameters:**

owner - Parent of this dialog.

fileFilters - Allowed file extensions.

fileSelectionMode - defines wether the user can select files, directories or both.

**Returns:**

The object containing selections.

---

## showSaveFileDialog

```
public static ChooosedFile showSaveFileDialog(java.awt.Component owner,  
    java.util.Vector fileFilters)
```

---

(continued from last page)

Method for spawning a save file chooser dialog.

**Parameters:**

owner - Parent of this dialog.  
fileFilters - Allowed file extensions.

**Returns:**

The selected file as an URL or null if no file was selected.

---

## showDialog

```
public static int showDialog(java.awt.Window parent,  
    int messageType,  
    java.lang.String message,  
    java.lang.String header,  
    int options)
```

Dialog spawner for warnings, errors and questions.

**Parameters:**

parent - Parent window for this dialog.  
messageType - the type of message to be displayed: ERROR\_MESSAGE, INFORMATION\_MESSAGE, WARNING\_MESSAGE, QUESTION\_MESSAGE, or PLAIN\_MESSAGE.  
message - Message itself.  
header - the String to display in the dialog's title bar  
options - the options to display in the pane: DEFAULT\_OPTION, YES\_NO\_OPTION, YES\_NO\_CANCEL\_OPTION, or OK\_CANCEL\_OPTION.

**Returns:**

User's choice.

---

## centerDialog

```
public static void centerDialog(javax.swing.JDialog dialog)
```

This method centers a given dialog to the center of the screen.

**Parameters:**

dialog - JDialog to be centered.

---

## questionDialog

```
public static int questionDialog(java.awt.Window win,  
    java.lang.String question)
```

Method for spawning question dialog.

**Parameters:**

win - Parent window for this dialog.  
question - The question string to show.

**Returns:**

User's choice.

---

## printWarning

```
public static void printWarning(java.awt.Window win,  
    java.lang.String warning,  
    java.lang.String header)
```

Method for spawning warning dialog.

### Parameters:

win - Parent Window for this dialog.  
warning - The warning String to show.  
header - the String to display in the dialog's title bar

---

## printInfo

```
public static void printInfo(java.awt.Window win,  
    java.lang.String info,  
    java.lang.String header)
```

Method for spawning info dialog.

### Parameters:

win - Parent Window for this dialog.  
info - The info String to show.  
header - the String to display in the dialog's title bar

---

## printWarning

```
public static void printWarning(java.awt.Window win,  
    java.lang.String warning)
```

Method for spawning warning dialog with default header String.

### Parameters:

win - Parent Window for this dialog.  
warning - The warning String to show.

---

## printError

```
public static void printError(java.awt.Window win,  
    java.lang.String errorMessage,  
    java.lang.String header)
```

Method for spawning error dialog.

### Parameters:

win - Parent Window for this dialog.  
errorMessage - The error String to show.  
header - the String to display in the dialog's title bar

---

---

(continued from last page)

## printError

```
public static void printError(java.awt.Window win,  
    java.lang.String errorMessage)
```

Method for spawning error dialog with default header *String*

### Parameters:

*win* - Parent Window for this dialog.  
*errorMessage* - The error *String* to show.

---

## questionDialog

```
public static int questionDialog(java.awt.Window win,  
    java.lang.String question,  
    java.lang.String header,  
    int options)
```

Method for spawning question dialog with wanted options.

Options available are: `DEFAULT_OPTION`, `YES_NO_OPTION`, `YES_NO_CANCEL_OPTION`, or `OK_CANCEL_OPTION`. Options are defined in `JOptionPane-Class`.

### Parameters:

*win* - Parent Window for this dialog.  
*question* - The question *String* to show.  
*header* - the *String* to display in the dialog's title bar  
*options* - The options to display in the pane.

### Returns:

User's choice.

### See Also:

`javax.swing.JOptionPane`

---

## questionDialog

```
public static int questionDialog(java.awt.Window win,  
    java.lang.String question,  
    java.lang.String header)
```

Method for spawning question dialog with `YES_NO_OPTION`-option.

### Parameters:

*win* - Parent Window for this dialog.  
*question* - The question *String* to show.  
*header* - the *String* to display in the dialog's title bar

### Returns:

User's choice.

---

---

(continued from last page)

## createComboBoxCellEditor

```
public static javax.swing.DefaultCellEditor  
createComboBoxCellEditor(java.lang.String[] values,  
    java.lang.String self,  
    java.lang.String selfPointer,  
    boolean allowSelf,  
    boolean addEmpty)
```

This method creates a new JComboBox Cell Editor for a JTable element from the given String array. Duplicate entries from given array will be filtered and the array is sorted to alphabetical order.

### Parameters:

`values` - Available options in the JComboBox.  
`allowSelf` - Allow self pointer in the list.  
`self` - The name of the self object.  
`selfPointer` - The name of the pointer used to point the self object.  
`addEmpty` - Create an empty item to the beginning of the list.

### Returns:

JComboBox table cell editor as a DefaultCellEditor.

# ucot.ui.gui Class ModificationLogWindow

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── java.awt.Window
│   │   │   ├── java.awt.Frame
│   │   │   │   ├── javax.swing.JFrame
│   │   │   │   └-- ucot.ui.gui.ModificationLogWindow
```

## All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, java.awt.MenuContainer, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

```
public class ModificationLogWindow
extends javax.swing.JFrame
```

This is simple window to show modification log for an analyzemodel.

### Author:

pajumasu

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: -711720267848958080

### model

```
ucot.model.AnalyzeModel model
```

The model that we are interested in.

### text

```
javax.swing.JTextArea text
```

Text area for textual information about the modifications.

### last

```
int last
```

The last index of the updation element added to the text field. Using this we dont rewrite the whole text again when asked to update.

(continued from last page)

---

## CLOSE\_CAPTION

```
static final java.lang.String CLOSE_CAPTION
```

Constant value: `close`

---

## SAVE\_AS\_CAPTION

```
static final java.lang.String SAVE_AS_CAPTION
```

Constant value: `save as..`

---

## UPDATE\_CAPTION

```
static final java.lang.String UPDATE_CAPTION
```

Constant value: `Update`

---

## CLOSE\_ACTION

```
static final java.lang.String CLOSE_ACTION
```

Constant value: `CLOSE`

---

## SAVE\_AS\_ACTION

```
static final java.lang.String SAVE_AS_ACTION
```

Constant value: `SAVE_AS`

---

## UPDATE\_ACTION

```
static final java.lang.String UPDATE_ACTION
```

Constant value: `UPDATE`

---

## TEXT\_DESCRIPTION

```
static final java.lang.String TEXT_DESCRIPTION
```

Constant value: `Text file`

---

## TEXT\_EXTENSIONS

```
static final java.lang.String TEXT_EXTENSIONS
```

---

## fileChooser

```
javax.swing.JFileChooser fileChooser
```

---



---

(continued from last page)

---

## actionListener

java.awt.event.ActionListener **actionListener**

## Constructors

### ModificationLogWindow

public **ModificationLogWindow**([AnalyzeModel](#) model)

## Methods

### update

public void **update**()

Updates the view using the current model.

---

### update

public void **update**([AnalyzeModel](#) model)

Updates the view.

**Parameters:**

`model` - The model which modifications we like to see.

---

### close

public void **close**()

---

### saveAs

public boolean **saveAs**()

---

# ucot.ui.gui

## Class SimpleUseCasePanel

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── javax.swing.JComponent
│   │   │   ├── javax.swing.JPanel
│   │   │   └-- ucot.ui.gui.SimpleUseCasePanel
```

### All Implemented Interfaces:

[UseCasePanelInterface](#), java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, java.io.Serializable, javax.accessibility.Accessible

```
public class SimpleUseCasePanel
extends javax.swing.JPanel
implements javax.accessibility.Accessible, java.io.Serializable,
java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable,
UseCasePanelInterface
```

Simple panel for showing usecase steps

#### Author:

ilanliuk

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `-6222831904122402064`

### usecase

```
private ucot.input.UseCase usecase
```

## Constructors

### SimpleUseCasePanel

```
public SimpleUseCasePanel()
```

## Methods

(continued from last page)

## showUseCase

```
public void showUseCase(UseCase usecase)
```

Sets the usecase for display.

---

## Clear

```
public void Clear()
```

clears usecase from panel.

---

## paintComponent

```
protected void paintComponent(java.awt.Graphics g)
```

---

## refresh

```
public void refresh()
```

Repaints the panel to refresh view.

# ucot.ui.gui Class Statusbar

```
java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- javax.swing.JComponent
        |-- javax.swing.JPanel
          |-- ucot.ui.gui.Statusbar
```

## All Implemented Interfaces:

```
java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,
java.io.Serializable, javax.accessibility.Accessible
```

```
public class Statusbar
  extends javax.swing.JPanel
```

Statusbar component for Swing. This class is inherited from JPanel and simply uses flow layout to insert components to the bar.

**Author:**  
UCOT

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: -7570976997422611985

## Constructors

### Statusbar

```
public Statusbar()
```

Default constructor for statusbar. This method initializes the statusbar with the correct layout.

## Methods

### addColumn

```
public void addColumn(javax.swing.JComponent component)
```

Method for adding columns to the statusbar.

#### Parameters:

`component` - Component to be added to the statusbar.

---

Package  
**ucot.ui.gui.dialog**

Dialogs used by the gui.

# ucot.ui.gui.dialog Class AboutDialog

```
java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- java.awt.Window
        |-- java.awt.Dialog
          |-- javax.swing.JDialog
            |-- ucot.ui.gui.dialog.AboutDialog
```

## All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

---

```
public class AboutDialog
extends javax.swing.JDialog
```

About dialog for UCOT program. This dialog is inherited from the Swing's JDialog class and can be constructed and spawned to the screen with a static method: `showDialog(JFrame owner)` This dialog is modal and will halt all other execution until it's closed.

**Author:**  
tujupien

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `-6739939273105582391`

---

### DIALOG\_HEADER

```
protected static java.lang.String DIALOG_HEADER
```

---

### TEXT

```
protected static java.lang.String TEXT
```

---

### CLOSE\_BUTTON\_CAPTION

```
protected static java.lang.String CLOSE_BUTTON_CAPTION
```

## CLOSE\_BUTTON\_ACTION

```
protected static java.lang.String CLOSE_BUTTON_ACTION
```

---

## buttonListener

```
protected java.awt.event.ActionListener buttonListener
```

Action listener for all buttons on this about dialog.

## Constructors

### AboutDialog

```
public AboutDialog(javax.swing.JFrame owner)
```

Constructor for about dialog. This constructor initializes the whole dialog but does not set it visible.

**Parameters:**

`owner` - Owner of this about dialog.

## Methods

### showDialog

```
public static void showDialog(javax.swing.JFrame owner)
```

Static method for initializing an about dialog and spawning it to the screen.

**Parameters:**

`owner` - Owner of this about dialog.

## ucot.ui.gui.dialog

### Class AddToModelWithDialog

```

java.lang.Object
  |-- java.awt.Component
      |-- java.awt.Container
          |-- java.awt.Window
              |-- java.awt.Dialog
                  |-- javax.swing.JDialog
                      |-- ucot.ui.gui.dialog.AddToModelWithDialog
  
```

#### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

---

```

public class AddToModelWithDialog
extends javax.swing.JDialog
  
```

Dialog extending `JDialog` for asking from user with `ParserInterface` and `HeuristicInterface` he/she wants to use.

Selected `ParserInterface` and `HeuristicInterface` can be resolved with static methods `getParser()` and `getHeuristic()`. If user closed dialog without selecting `ParserInterface` and `HeuristicInterface` methods `getParser()` and `getHeuristic()` return null.

#### Author:

ilanliuk

#### See Also:

javax.swing.JDialog

---

## Fields

### core

```
private ucot.core.ControlInterface core
```

---

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 8969289172710583832

---

### selectedParser

```
private static ucot.parser.ParserInterface selectedParser
```



---

## selectedHeuristic

```
private static ucot.heuristic.HeuristicInterface selectedHeuristic
```

---

## parserLabel

```
private javax.swing.JLabel parserLabel
```

---

## parserComboBox

```
private javax.swing.JComboBox parserComboBox
```

---

## heuristicLabel

```
private javax.swing.JLabel heuristicLabel
```

---

## heuristicComboBox

```
private javax.swing.JComboBox heuristicComboBox
```

---

## dialogListener

```
private java.awt.event.WindowListener dialogListener
```

Custom WindowListener to override windowClosing-event. Action in windowClosing-event is same as when user presses Cancel-button.

## Constructors

### AddToModelWithDialog

```
public AddToModelWithDialog(java.awt.Frame owner,  
                             ControlInterface core)
```

Default constructor for `AddToModelWithDialog`.

#### Parameters:

`owner` - the `Frame` from which the dialog is displayed.  
`core` - `ControlInterface`.

#### Throws:

`HeadlessException` - if `GraphicsEnvironment.isHeadless()` returns true.

## Methods

(continued from last page)

---

## buttonOKClicked

```
private void buttonOKClicked()
```

Method sets values of `selectedParser` and `selectedHeuristic` same that are in `parserComboBox` and `heuristicComboBox` and closes dialog.

---

## buttonCancelClicked

```
private void buttonCancelClicked()
```

Method sets values of `selectedParser` and `selectedHeuristic` to null and closes dialog.

---

## InitializeComboBoxes

```
private void InitializeComboBoxes()
```

Sets up `parserComboBox` and `heuristicComboBox`. Clears items from them and adds new items.

---

## showDialog

```
public static boolean showDialog(ControlInterface core)
```

Static method to create and show dialog. Returns true if user clicked OK button in dialog else returns false.

**Parameters:**

`core` - `ControlInterface`

**Returns:**

true if user clicked OK-button in dialog, else returns false.

---

## getHeuristic

```
public static HeuristicInterface getHeuristic()
```

Returns `HeuristicInterface` that user selected, or null if no `HeuristicInterface` was selected.

**Returns:**

`HeuristicInterface` user selected from dialog.

---

## getParser

```
public static ParserInterface getParser()
```

Returns `ParserInterface` that user selected, or null if no `ParserInterface` was selected.

---

(continued from last page)

**Returns:**

ParserInterface user selected from dialog.

# ucot.ui.gui.dialog

## Class EntityPropertiesDialog

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── java.awt.Window
│   │   │   ├── java.awt.Dialog
│   │   │   │   ├── javax.swing.JDialog
│   │   │   │   └-- ucot.ui.gui.dialog.EntityPropertiesDialog
```

### All Implemented Interfaces:

```
java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,
javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.accessibility.Accessible,
javax.swing.WindowConstants
```

---

```
public class EntityPropertiesDialog
extends javax.swing.JDialog
```

Dialog for modifying a single entity's properties in the analyze model. User can modify entity's name, its methods, attributes and parents with this dialog and when modifications are done, the modified analyze model is returned.

#### Usage:

- first initialize an EntityPropertiesDialog objects as any other object.
- then call method:

```
modifyEntityProperties(Entity to edit, AnalyzeModel)
```

which returns the modified analyze model.

#### Author:

ilanliuk, tujupien, pajumasu.

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `-3386954136246879640`

---

### owner

```
private ucot.ui.gui.GraphicalUI owner
```

---

(continued from last page)

---

## selectedEntityName

```
private java.lang.String selectedEntityName
```

---

## entityPropertiesTabbedPane

```
private javax.swing.JTabbedPane entityPropertiesTabbedPane
```

---

## analyzeModel

```
private ucot.model.AnalyzeModel analyzeModel
```

---

## entityName

```
private javax.swing.JTextField entityName
```

The entity name text field.

---

## entityType

```
private javax.swing.JComboBox entityType
```

The entity type combobox.

---

## ENTITY\_NAME

```
private static final java.lang.String ENTITY_NAME
```

---

## ENTITY\_TYPE

```
private static final java.lang.String ENTITY_TYPE
```

---

## ENTITY\_NO\_TYPE\_DESCRIPTION

```
private static final java.lang.String ENTITY_NO_TYPE_DESCRIPTION
```

---

## DIALOG\_HEADER

```
protected static final java.lang.String DIALOG_HEADER
```

The header for this dialog.

---

## ENTITY\_NAME\_CHANGED\_LOG\_MESSAGE

```
protected static final java.lang.String ENTITY_NAME_CHANGED_LOG_MESSAGE
```

---

---

(continued from last page)

Log message for informing entity's name change.

---

## MAIN\_OK\_BUTTON

protected static java.lang.String **MAIN\_OK\_BUTTON**

Text for the ok button.

---

## MAIN\_CANCEL\_BUTTON

protected static java.lang.String **MAIN\_CANCEL\_BUTTON**

Text for the cancel button.

---

## DELETE\_ENTITY\_BUTTON

protected static java.lang.String **DELETE\_ENTITY\_BUTTON**

Text for the delete entity button.

---

## MAIN\_PROPERTIES\_HEADER

protected static final java.lang.String **MAIN\_PROPERTIES\_HEADER**

Header for the main properties.

---

## METHODS\_TAB\_KEY

public static final java.lang.String **METHODS\_TAB\_KEY**

Constant value: **METHODS**

---

## PARENTS\_TAB\_KEY

public static final java.lang.String **PARENTS\_TAB\_KEY**

Constant value: **PARENTS**

---

## CHILDREN\_TAB\_KEY

public static final java.lang.String **CHILDREN\_TAB\_KEY**

Constant value: **CHILDREN**

---

## ATTRIBUTES\_TAB\_KEY

public static final java.lang.String **ATTRIBUTES\_TAB\_KEY**

Constant value: **ATTRIBUTES**

---

## MAIN\_OK\_BUTTON\_ACTION

protected static final java.lang.String **MAIN\_OK\_BUTTON\_ACTION**

---

(continued from last page)

Constant value: **MAIN\_OK**

---

## MAIN\_CANCEL\_BUTTON\_ACTION

```
protected static final java.lang.String MAIN_CANCEL_BUTTON_ACTION
```

Constant value: **MAIN\_CANCEL**

---

## DELETE\_ENTITY\_BUTTON\_ACTION

```
protected static final java.lang.String DELETE_ENTITY_BUTTON_ACTION
```

Constant value: **DELETE\_ENTITY**

---

## tabs

```
private java.lang.Object tabs
```

---

## tabKeys

```
private java.lang.String tabKeys
```

---

## tabMap

```
private java.util.Map tabMap
```

---

## logger

```
private static final java.util.logging.Logger logger
```

---

## entityTabs

```
private java.util.Collection entityTabs
```

---

## buttonListener

```
private java.awt.event.ActionListener buttonListener
```

ActionListener for all button events within the dialog.

## Constructors

### EntityPropertiesDialog

```
public EntityPropertiesDialog(GraphicalUI owner)
```

(continued from last page)

`EntityPropertiesDialog` constructor. This creates the whole dialog, but the actual contents of the all fields will be set later in the initialization method.

**Parameters:**

`owner` - This dialog's owner component.

**Throws:**

`HeadlessException` - Exception is thrown if the superclass initialization goes wrong.

## Methods

### modifyEntityProperties

```
public AnalyzeModel modifyEntityProperties(java.lang.String entityName,  
    AnalyzeModel model)
```

Method to spawn the `EntityPropertiesDialog` and stay modal until user closes it. Modified analyze model is returned.

**Parameters:**

`entityName` - name of the entity to edit.  
`model` - `AnalyzeModel` to edit.

**Returns:**

Modified analyze model as an `AnalyzeModel` object.

### initializeDialog

```
private void initializeDialog()
```

This method initializes the dialog and all its dynamic components.

### showDialog

```
public static AnalyzeModel showDialog(GraphicalUI owner,  
    java.lang.String entityName,  
    AnalyzeModel model)
```

Constructs, initializes and spawns an entity properties dialog for the given entity in the given analyze model. The given model is updated with the user's modifications and then returned.

**Parameters:**

`owner` - Owner component of the to generated entity properties dialog.  
`entityName` - The name of the entity to be edited.  
`model` - The analyze model which is being modified.

**Returns:**

Modified analyze model as an `AnalyzeModel` object.

### showTabFor

```
public void showTabFor(java.lang.String key)
```



(continued from last page)

Shows the current tab.

**Parameters:**

`key` - The key for the current tab.

# ucot.ui.gui.dialog

## Class MergeEntitiesDialog

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── java.awt.Window
│   │   │   ├── java.awt.Dialog
│   │   │   │   ├── javax.swing.JDialog
│   │   │   │   └-- ucot.ui.gui.dialog.MergeEntitiesDialog
```

### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

---

```
public class MergeEntitiesDialog
extends javax.swing.JDialog
```

Dialog extending `JDialog` component for user to select wich entities he/she wants to merge.

If user selects the entity to merge with, dialog merges entity given in constructor with the selected entity. Name of the merged entity is name of the entity user selected from combobox

### Author:

ilanliuk

### See Also:

javax.swing.JDialog

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 7039192783402548895

---

### core

```
private ucot.core.ControlInterface core
```

---

### entity

```
private java.lang.String entity
```

---

(continued from last page)

---

## label

```
javax.swing.JLabel label
```

---

## selector

```
javax.swing.JComboBox selector
```

---

## okButton

```
javax.swing.JButton okButton
```

---

## cancelButton

```
javax.swing.JButton cancelButton
```

---

## OK\_BUTTON\_ACTION

```
private static final java.lang.String OK_BUTTON_ACTION
```

Constant value: **OK\_BUTTON**

---

## CANCEL\_BUTTON\_ACTION

```
private static final java.lang.String CANCEL_BUTTON_ACTION
```

Constant value: **CANCEL\_BUTTON**

---

## buttonListener

```
private java.awt.event.ActionListener buttonListener
```

# Constructors

## MergeEntitiesDialog

```
public MergeEntitiesDialog(java.awt.Frame owner,  
                           ControlInterface core,  
                           java.lang.String entity)
```

Default constructor for MergeEntitiesDialog

### Parameters:

owner - the `Frame` from which the dialog is displayed.

core - `ControlInterface`.

(continued from last page)

entity - Name of the entity to merge.

**Throws:**

HeadlessException - if GraphicsEnvironment.isHeadless() returns true.

## Methods

### getComboBox

```
private javax.swing.JComboBox getComboBox()
```

Returns JComboBox with entities from AnalyzeModel of given ControlInterface as selections.

The entity to merge is not in selections.

**Returns:**

JComboBox

---

### getSelected

```
private java.lang.String getSelected()
```

Returns selected item from selector JComboBox.

**Returns:**

Selected item from selector JComboBox.

---

### showDialog

```
public static void showDialog(ControlInterface core,  
    java.lang.String entity)
```

Initializes new instance of MergeEntitiesDialog and shows it.

**Parameters:**

core - ControlInterface

entity - Name of the entity to merge.

# ucot.ui.gui.dialog Class ProgressBarDialog

```
java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- java.awt.Window
        |-- java.awt.Dialog
          |-- javax.swing.JDialog
            |-- ucot.ui.gui.dialog.ProgressBarDialog
```

## All Implemented Interfaces:

[ProgressBarInterface](#), java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

---

```
public class ProgressBarDialog
  extends javax.swing.JDialog
  implements javax.swing.WindowConstants, javax.accessibility.Accessible,
  javax.swing.RootPaneContainer, javax.accessibility.Accessible,
  java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable,
  ProgressBarInterface
```

Progressbar dialog class.

**Author:**  
tujupien

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: -339409755317502298

---

### progressBar

```
private javax.swing.JProgressBar progressBar
```

---

### description

```
private javax.swing.JLabel description
```

---

(continued from last page)

## owner

```
private ucot.ui.gui.GraphicalUI owner
```

## Constructors

### ProgressBarDialog

```
public ProgressBarDialog(GraphicalUI owner,  
                          java.lang.String title)
```

Default constructor for ProgressBarDialog.

#### Parameters:

`owner` - Owner of this dialog.  
`title` - Title of this this dialog.

## Methods

### getMaximum

```
public int getMaximum()
```

### getMinimum

```
public int getMinimum()
```

### getPercentageComplete

```
public double getPercentageComplete()
```

### getString

```
public java.lang.String getString()
```

### getValue

```
public int getValue()
```

### setMaximum

```
public void setMaximum(int maximum)
```

(continued from last page)

## setMinimum

```
public void setMinimum(int minimum)
```

---

## setString

```
public void setString(java.lang.String string)
```

---

## setValue

```
public void setValue(int value)
```

---

## setVisible

```
public void setVisible(boolean visible)
```

---

# ucot.ui.gui.dialog

## Class SettingsDialog

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── java.awt.Window
│   │   │   ├── java.awt.Dialog
│   │   │   │   ├── javax.swing.JDialog
│   │   │   │   └-- ucot.ui.gui.dialog.SettingsDialog
```

### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.accessibility.Accessible, javax.swing.WindowConstants

---

```
public class SettingsDialog
extends javax.swing.JDialog
```

Settings dialog for UCOT program. There are different kinds of settings available for modification through UCOT (G)UI, and this dialog allows user to change the values for those settings.

This settings dialog uses the ModulePropertyInterface offered by the UCOT modules and after changing the values each component's applyProperties method is called.

### Author:

ilanliuk, tujupien

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 3186714875647715870

---

### owner

```
private ucot.ui.gui.GraphicalUI owner
```

---

### logger

```
private java.util.logging.Logger logger
```

---

### buttonListener

```
private java.awt.event.ActionListener buttonListener
```



(continued from last page)

---

## result

```
private java.lang.String result
```

---

## parserComboBox

```
private javax.swing.JComboBox parserComboBox
```

---

## heuristicComboBox

```
private javax.swing.JComboBox heuristicComboBox
```

---

## typeList

```
private javax.swing.JList typeList
```

---

## typeListModel

```
private javax.swing.DefaultListModel typeListModel
```

---

## fileTextFields

```
private java.util.Vector fileTextFields
```

---

## fileBrowserButtons

```
private java.util.Vector fileBrowserButtons
```

---

## dotPathIndex

```
private int dotPathIndex
```

---

## epsToPDFpathIndex

```
private int epsToPDFpathIndex
```

---

(continued from last page)

---

## graphComboBoxes

```
private java.util.Vector graphComboBoxes
```

---

## normalColorIndex

```
private int normalColorIndex
```

---

## highlightColorIndex

```
private int highlightColorIndex
```

---

## MAIN\_OK\_BUTTON\_ACTION

```
public static final java.lang.String MAIN_OK_BUTTON_ACTION
```

Constant value: **BUTTON\_OK\_CLICKED**

---

## MAIN\_CANCEL\_BUTTON\_ACTION

```
public static final java.lang.String MAIN_CANCEL_BUTTON_ACTION
```

Constant value: **BUTTON\_CANCEL\_CLICKED**

---

## BROWSE\_BUTTON\_CLICKED

```
private static final java.lang.String BROWSE_BUTTON_CLICKED
```

Constant value: **BUTTON\_BROWSE\_CLICKED**

---

## HORIZONTAL\_GAP

```
private static final int HORIZONTAL_GAP
```

Constant value: 10

---

## VERTICAL\_GAP

```
private static final int VERTICAL_GAP
```

Constant value: 5

---

## DIALOG\_TITLE

```
public static final java.lang.String DIALOG_TITLE
```

---

---

## MAIN\_OK\_BUTTON

```
public static final java.lang.String MAIN_OK_BUTTON
```

---

## MAIN\_CANCEL\_BUTTON

```
public static final java.lang.String MAIN_CANCEL_BUTTON
```

---

## BROWSE\_BUTTON\_TITLE

```
public static final java.lang.String BROWSE_BUTTON_TITLE
```

---

## DOT\_PATH\_LABEL

```
public static final java.lang.String DOT_PATH_LABEL
```

---

## EPS\_TO\_PDF\_PATH\_LABEL

```
public static final java.lang.String EPS_TO_PDF_PATH_LABEL
```

---

## EXTERNAL\_FILES\_TITLE

```
public static final java.lang.String EXTERNAL_FILES_TITLE
```

---

## GENERAL\_SETTINGS\_TITLE

```
public static final java.lang.String GENERAL_SETTINGS_TITLE
```

---

## GRAPH\_SETTINGS\_TITLE

```
public static final java.lang.String GRAPH_SETTINGS_TITLE
```

---

## ENTITY\_TYPE\_TITLE

```
public static final java.lang.String ENTITY_TYPE_TITLE
```

---

## DEFAULT\_PARSER\_LABEL

```
public static final java.lang.String DEFAULT_PARSER_LABEL
```

---

(continued from last page)

---

## DEFAULT\_HEURISTIC\_LABEL

```
public static final java.lang.String DEFAULT_HEURISTIC_LABEL
```

---

## INCORRECT\_PATH\_TO\_FILE\_QUESTION

```
public static final java.lang.String INCORRECT_PATH_TO_FILE_QUESTION
```

---

## DOT\_COLOR\_LABEL

```
public static final java.lang.String DOT_COLOR_LABEL
```

---

## DOT\_HIGHLIGHT\_COLOR\_LABEL

```
public static final java.lang.String DOT_HIGHLIGHT_COLOR_LABEL
```

---

## ENTITY\_TYPES\_GOING\_TO\_BE\_REMOVED\_QUESTION

```
public static final java.lang.String ENTITY_TYPES_GOING_TO_BE_REMOVED_QUESTION
```

---

# Constructors

## SettingsDialog

```
public SettingsDialog(GraphicalUI owner)
```

Default constructor for SettingsDialog. This constructor initializes the whole dialog, creates the layout and makes all defined properties available for modification.

### Parameters:

`owner` - GraphicalUI that owns this dialog.

### Throws:

If - something with the initialization of the (super) class goes wrong, a HeadlessException is thrown.

# Methods

## createGraphSettingsPanel

```
private javax.swing.JPanel createGraphSettingsPanel()
```

---

## createExternalFilesPanel

```
private javax.swing.JPanel createExternalFilesPanel()
```

This method creates a panel containing text boxes and browse buttons for modifying the path all external files that are associated with this program.

---

## createGeneralPanel

```
private javax.swing.JPanel createGeneralPanel()
```

Initialize panel for general settings, like default parser and heuristics etc.

---

## createEntityTypesPanel

```
private javax.swing.JPanel createEntityTypesPanel()
```

Initialize `JPanel` for entity types.

**Returns:**

`JPanel`

---

## updateEntityTypes

```
private void updateEntityTypes()
```

---

## buttonBrowseClicked

```
private void buttonBrowseClicked(java.awt.event.ActionEvent e)
```

Method for browsing files and putting the selected file to the correct text box.

---

## mainCancelButtonClicked

```
private void mainCancelButtonClicked()
```

User just clicked cancel button and we just need close the dialog without saving anything.

---

## mainOKButtonClicked

```
private void mainOKButtonClicked()
```

User clicked Apply and we just save the settings and vanish.

---

## createButtonListener

```
private void createButtonListener()
```

This method initializes ActionListener for all buttons.

---

## getResult

```
public java.lang.String getResult()
```

Method for figuring out how the user exited the dialog.

**Returns:**

Returns either SettingsDialog.MAIN\_OK\_BUTTON\_ACTION or SettingsDialog.MAIN\_CANCEL\_BUTTON\_ACTION depending on how the user closed the dialog.

---

## showDialog

```
public static java.lang.String showDialog(GraphicalUI owner)
```

Static method to create and show SettingsDialog.

**Parameters:**

`owner` - Owner of the dialog to be shown.

---

Package

# ucot.ui.gui.dialog.entitytab

Classes related to the Dialog that edits entity's properties.

# ucot.ui.gui.dialog.entitytab Class AttributesPanel

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── javax.swing.JComponent
│   │   │   ├── javax.swing.JPanel
│   │   │   │   ├── ucot.ui.gui.dialog.entitytab.JTableAndButtonsPanel
│   │   │   │   │   ├── ucot.ui.gui.dialog.entitytab.JTableEntityPropertiesTab
│   │   │   │   │   │   └-- ucot.ui.gui.dialog.entitytab.AttributesPanel
```

## All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,  
java.io.Serializable, javax.accessibility.Accessible, [EntityPropertiesEditor](#)

```
public class AttributesPanel
extends JTableEntityPropertiesTab
```

This panel allows user to edit entity's attributes.

## Fields

### logger

```
java.util.logging.Logger logger
```

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 1980835276224106020

### NEW\_ATTRIBUTES\_LOG\_MESSAGE

```
protected static final java.lang.String NEW_ATTRIBUTES_LOG_MESSAGE
```

Log message for informing creation of the new attributes.

### DELETED\_ATTRIBUTES\_LOG\_MESSAGE

```
protected static final java.lang.String DELETED_ATTRIBUTES_LOG_MESSAGE
```

Log message for informing deletion of removed attributes.



(continued from last page)

---

## CHANGED\_ATTRIBUTES\_LOG\_MESSAGES

```
protected static final java.lang.String CHANGED_ATTRIBUTES_LOG_MESSAGES
```

Log message for informing change of attributes.

---

## ATTRIBUTES\_TAB\_HEADER

```
protected static final java.lang.String ATTRIBUTES_TAB_HEADER
```

Header for the attributes tab.

---

## NEW\_ATTRIBUTE\_BUTTON

```
protected static java.lang.String NEW_ATTRIBUTE_BUTTON
```

Text for new attribute button.

---

## DELETE\_ATTRIBUTE\_BUTTON

```
protected static java.lang.String DELETE_ATTRIBUTE_BUTTON
```

Text for delete attribute button.

---

## NEW\_ATTRIBUTE\_BUTTON\_ACTION

```
protected static final java.lang.String NEW_ATTRIBUTE_BUTTON_ACTION
```

Constant value: `NEW_ATTRIBUTE`

---

## DELETE\_ATTRIBUTE\_BUTTON\_ACTION

```
protected static final java.lang.String DELETE_ATTRIBUTE_BUTTON_ACTION
```

Constant value: `DELETE_ATTRIBUTE`

---

## ATTRIBUTES\_TABLE\_COLUMNS

```
protected static final java.lang.String ATTRIBUTES_TABLE_COLUMNS
```

Headers for the attributes table.

---

## Constructors

### AttributesPanel

```
public AttributesPanel()
```

Creates the panel using the localized strings readed from the `Messages` object.

## Methods

---

---

(continued from last page)

## newAttributeButtonClicked

```
private void newAttributeButtonClicked()
```

Action performed: User clicked the 'new attribute' button.

---

## deleteAttributeButtonClicked

```
private void deleteAttributeButtonClicked()
```

Action performed: User clicked the 'delete attribute' button.

---

## action

```
public void action(java.lang.String cmd)
```

This method is called when an action is performed and it calls the corresponding methods to handle the action.

**Parameters:**

cmd - action command

---

## load

```
public void load(AnalyzeModel analyzeModel,  
                java.lang.String entityName)
```

---

## save

```
public void save(AnalyzeModel model,  
                java.lang.String saveEntityName)
```

## ucot.ui.gui.dialog.entitytab Class ChildrenPanel

```

java.lang.Object
  |-- java.awt.Component
      |-- java.awt.Container
          |-- javax.swing.JComponent
              |-- javax.swing.JPanel
                  |-- ucot.ui.gui.dialog.entitytab.JTableAndButtonsPanel
                      |-- ucot.ui.gui.dialog.entitytab.JTableEntityPropertiesTab
                          |-- ucot.ui.gui.dialog.entitytab.ChildrenPanel

```

### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,  
java.io.Serializable, javax.accessibility.Accessible, [EntityPropertiesEditor](#)

```

public class ChildrenPanel
extends JTableEntityPropertiesTab

```

This panel allows user to edit entitys childs.

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 4303304569865873821

### NEW\_CHILDREN\_LOG\_MESSAGE

```
protected static final java.lang.String NEW_CHILDREN_LOG_MESSAGE
```

Log message for informing creation of new children.

### DELETED\_CHILDREN\_LOG\_MESSAGE

```
protected static final java.lang.String DELETED_CHILDREN_LOG_MESSAGE
```

Log message for informing deletion of removed children.

### NEW\_CHILD\_BUTTON

```
protected static java.lang.String NEW_CHILD_BUTTON
```

Text for new child button.

(continued from last page)

---

## DELETE\_CHILD\_BUTTON

```
protected static java.lang.String DELETE_CHILD_BUTTON
```

Text for delete child button.

---

## NEW\_CHILD\_BUTTON\_ACTION

```
protected static final java.lang.String NEW_CHILD_BUTTON_ACTION
```

Constant value: `NEW_CHILD`

---

## DELETE\_CHILD\_BUTTON\_ACTION

```
protected static final java.lang.String DELETE_CHILD_BUTTON_ACTION
```

Constant value: `DELETE_CHILD`

---

## CHILDREN\_TABLE\_COLUMNS

```
protected static final java.lang.String CHILDREN_TABLE_COLUMNS
```

Headers for the method table.

---

## CHILDREN\_TAB\_HEADER

```
protected static java.lang.String CHILDREN_TAB_HEADER
```

Header for the children tab.

---

## logger

```
private static final java.util.logging.Logger logger
```

## Constructors

### ChildrenPanel

```
public ChildrenPanel()
```

Creates the panel using the localized strings readed from the `Messages` object.

## Methods

### newParentButtonClicked

```
private void newParentButtonClicked()
```

Action performed: User clicked the 'new child' button.

---

---

(continued from last page)

## deleteParentButtonClicked

```
private void deleteParentButtonClicked()
```

Action performed: User clicked the 'delete child' button.

---

## action

```
public void action(java.lang.String cmd)
```

This method is called when an action is performed and it calls the corresponding methods to handle the action.

---

## save

```
public void save(AnalyzeModel analyzeModel,  
                java.lang.String saveEntityName)
```

## load

```
public void load(AnalyzeModel analyzeModel,  
                java.lang.String loadEntityName)
```

# ucot.ui.gui.dialog.entitytab Interface EntityPropertiesEditor

All Known Implementing Classes:  
[JTableEntityPropertiesTab](#)

```
public interface EntityPropertiesEditor
extends
```

This class represents interface for general entity's properties modification component. When the `EntityPropertiesEditor` is created it can be used to show the information of the wanted entity using `load` method. After the user interaction is done, for example "OK" is pressed in some upeprlevel dialog, the `EntityPropertiesEditor` can be asked to save the modifications user did using `save` method.

## Fields

### SELF\_POINTER\_NAME

```
public static final java.lang.String SELF_POINTER_NAME
```

Self pointer string. This string is used to when we need to represent relation that points to the entity beign edited.

## Methods

### clear

```
public void clear()
```

Clears the panel.

### load

```
public void load(AnalyzeModel model,
                java.lang.String entityName)
```

Loads information to the panel and shows it. This does not clear the view. It only adds the information to the view. Use `clear` to clear the view.

#### Parameters:

`model` - The `AnalyzeModel` which contains the entity.  
`entityName` - The name of the entity.

#### See Also:

[clear\(\)](#)

### save

```
public void save(AnalyzeModel model,
                java.lang.String entityName)
```

---

(continued from last page)

Informs the panel that it should update the given model based on the panel's information. Nothing should happen if `save` is called after `load` without user interaction in the panel (or some modifications done in the model).

**Parameters:**

`model` - The `AnalyzeModel` which contains the entity.  
`entityName` - The name of the entity.

---

## getTabName

```
public java.lang.String getTabName()
```

Returns the table name that should be printed in the tab selection menu.

**Returns:**

table name

---

## getComponent

```
public javax.swing.JComponent getComponent()
```

Returns the component to be shown to the user to allow editions.

**Returns:**

The component for this tab.

## ucot.ui.gui.dialog.entitytab Class JTableAndButtonsPanel

```

java.lang.Object
  |-- java.awt.Component
      |-- java.awt.Container
          |-- javax.swing.JComponent
              |-- javax.swing.JPanel
                  |-- ucot.ui.gui.dialog.entitytab.JTableAndButtonsPanel
  
```

### All Implemented Interfaces:

```

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,
java.io.Serializable, javax.accessibility.Accessible
  
```

### Direct Known Subclasses:

[JTableEntityPropertiesTab](#)

```

public class JTableAndButtonsPanel
extends javax.swing.JPanel
  
```

This is basic panel that contains table and panel for buttons. It is generalized interface for making basic modifications in some data. This should be extended for specialized purposes, but it is not necessary.

To use this class by extending it only action method should be overridden. It can be used to react the user interaction with buttons.

```

class SomeExtenderClass extends JTableAndButtonsPanel{
    public void action(String cmd) {
        if ( BUTTON_1_ACTION.equals(cmd) ) {
            doAction1(); return;
        }

        if ( BUTTON_2_ACTION.equals(cmd) ) {
            doAction2(); return;
        }
    }
    public SomeExtenderClass(){
        super("Header",new String[]{"Column1","Column2"});
        // Create some buttons
        addButton(BUTTON_1_NAME,BUTTON_1_ACTION);
        addButton(BUTTON_2_NAME,BUTTON_2_ACTION);
    }
}
  
```

If this is used as direct component added buttons should contain proper `ActionListener` the code to react their events.



```
class SomeClass{
    public MethodsPanel(){
        JTableAndButtonsPanel panel =
            new JTableAndButtonsPanel("Header",new
String[]{"Column1", "Column2"});
        // Create some buttons
        panel.addButton(BUTTON_1_NAME,BUTTON_1_ACTION).addActionListener(
            new ActionListener(){
                public void actionPerformed(ActionEvent e) {
                    doAction1;
                }
            });
        panel.addButton(BUTTON_1_NAME,BUTTON_1_ACTION).addActionListener(
            new ActionListener(){
                public void actionPerformed(ActionEvent e) {
                    doAction2;
                }
            });
    }
}
```

---

## Fields

### buttons

java.util.Map **buttons**

---

### serialVersionUID

private static final long **serialVersionUID**

Constant value: **-3785955762470238856**

---

### buttonsPanel

private javax.swing.JPanel **buttonsPanel**

---

### table

private javax.swing.JTable **table**

---

### containerPanel

private javax.swing.JPanel **containerPanel**

---

(continued from last page)

---

## scrollPane

```
private javax.swing.JScrollPane scrollPane
```

---

## actionListener

```
private java.awt.event.ActionListener actionListener
```

---

## Constructors

### JTableAndButtonsPanel

```
public JTableAndButtonsPanel()
```

Creates the panel with empty table and no buttons.

## Methods

### setTable

```
public void setTable(javax.swing.JTable newTable)
```

---

### getTable

```
public javax.swing.JTable getTable()
```

---

### addButton

```
public javax.swing.JButton addButton(java.lang.String label,  
    java.lang.String actionCommand)
```

---

### action

```
protected void action(java.lang.String actionCmd)
```

---

## ucot.ui.gui.dialog.entitytab Class JTableEntityPropertiesTab

```

java.lang.Object
  |-- java.awt.Component
      |-- java.awt.Container
          |-- javax.swing.JComponent
              |-- javax.swing.JPanel
                  |-- ucot.ui.gui.dialog.entitytab.JTableAndButtonsPanel
                      |-- ucot.ui.gui.dialog.entitytab.JTableEntityPropertiesTab
  
```

### All Implemented Interfaces:

[EntityPropertiesEditor](#), java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, java.io.Serializable, javax.accessibility.Accessible

### Direct Known Subclasses:

[AttributesPanel](#), [ChildrenPanel](#), [MethodsPanel](#), [ParentsPanel](#)

```

public abstract class JTableEntityPropertiesTab
extends JTableAndButtonsPanel
implements javax.accessibility.Accessible, java.io.Serializable,
java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable,
EntityPropertiesEditor
  
```

## Fields

### tableModel

javax.swing.table.DefaultTableModel **tableModel**

### columnNames

java.lang.String **columnNames**

### tabName

java.lang.String **tabName**

## Constructors

(continued from last page)

## JTableEntityPropertiesTab

```
public JTableEntityPropertiesTab(java.lang.String name,  
                                java.lang.String[] columnNames)
```

## Methods

### getTabName

```
public java.lang.String getTabName()
```

---

### getModel

```
public javax.swing.table.DefaultTableModel getModel()
```

**Returns:**  
model

---

### clear

```
public void clear()
```

---

### updateCellEditor

```
public void updateCellEditor(AnalyzeModel analyzeModel,  
                              java.lang.String entityName,  
                              int column_index,  
                              boolean allowSelf)
```

**Parameters:**  
analyzeModel - analyze model to use  
entityName - entity to  
column\_index  
allowSelf

---

### setColumns

```
public void setColumns(java.lang.String[] columnNames)
```

Sets the column names

**Parameters:**  
columnNames - array of column names to set

---

### load

```
public void load(AnalyzeModel analyzeModel,  
                java.lang.String entityName)
```

(continued from last page)

---

## save

```
public void save(AnalyzeModel model,  
                java.lang.String entityName)
```

---

## getComponent

```
public javax.swing.JComponent getComponent()
```

# ucot.ui.gui.dialog.entitytab Class MethodsPanel

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── javax.swing.JComponent
│   │   │   ├── javax.swing.JPanel
│   │   │   │   ├── ucot.ui.gui.dialog.entitytab.JTableAndButtonsPanel
│   │   │   │   │   ├── ucot.ui.gui.dialog.entitytab.JTableEntityPropertiesTab
│   │   │   │   │   │   └-- ucot.ui.gui.dialog.entitytab.MethodsPanel
```

## All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,  
java.io.Serializable, javax.accessibility.Accessible, [EntityPropertiesEditor](#)

```
public class MethodsPanel
extends JTableEntityPropertiesTab
```

This panel allows user to edit entitys methods.

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: -5071995337843998163

### NEW\_METHODS\_LOG\_MESSAGE

```
protected static final java.lang.String NEW_METHODS_LOG_MESSAGE
```

Log message for informing creation of the new methods.

### DELETED\_METHODS\_LOG\_MESSAGE

```
protected static final java.lang.String DELETED_METHODS_LOG_MESSAGE
```

Log message for informing deletion of removed methods.

### CHANGED\_METHODS\_LOG\_MESSAGE

```
protected static final java.lang.String CHANGED_METHODS_LOG_MESSAGE
```

Log message for informing change of methods.

(continued from last page)

---

## NEW\_METHOD\_BUTTON

```
protected static java.lang.String NEW_METHOD_BUTTON
```

Text for new method button.

---

## DELETE\_METHOD\_BUTTON

```
protected static java.lang.String DELETE_METHOD_BUTTON
```

Text for delete method button.

---

## NEW\_METHOD\_BUTTON\_ACTION

```
protected static final java.lang.String NEW_METHOD_BUTTON_ACTION
```

Constant value: `NEW_METHOD`

---

## DELETE\_METHOD\_BUTTON\_ACTION

```
protected static final java.lang.String DELETE_METHOD_BUTTON_ACTION
```

Constant value: `DELETE_METHOD`

---

## METHODS\_TAB\_HEADER

```
protected static java.lang.String METHODS_TAB_HEADER
```

Header for the methods tab.

---

## METHODS\_TABLE\_COLUMNS

```
protected static final java.lang.String METHODS_TABLE_COLUMNS
```

Headers for the method table.

---

## logger

```
private static final java.util.logging.Logger logger
```

# Constructors

## MethodsPanel

```
public MethodsPanel()
```

Creates the panel using the localized strings readed from the `Messages` object.

# Methods

---

---

(continued from last page)

## newMethodButtonClicked

```
private void newMethodButtonClicked()
```

Action performed: User clicked the 'new method' button.

---

## deleteMethodButtonClicked

```
private void deleteMethodButtonClicked()
```

Action performed: User clicked the 'delete method' button.

---

## action

```
public void action(java.lang.String cmd)
```

This method is called when an action is performed and it calls the corresponding methods to handle the action.

---

## load

```
public void load(AnalyzeModel analyzeModel,  
                java.lang.String loadEntityName)
```

## save

```
public void save(AnalyzeModel analyzeModel,  
                java.lang.String saveEntityName)
```

---



## ucot.ui.gui.dialog.entitytab Class ParentsPanel

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── javax.swing.JComponent
│   │   │   ├── javax.swing.JPanel
│   │   │   │   ├── ucot.ui.gui.dialog.entitytab.JTableAndButtonsPanel
│   │   │   │   │   ├── ucot.ui.gui.dialog.entitytab.JTableEntityPropertiesTab
│   │   │   │   │   │   └-- ucot.ui.gui.dialog.entitytab.ParentsPanel
```

### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,  
java.io.Serializable, javax.accessibility.Accessible, [EntityPropertiesEditor](#)

```
public class ParentsPanel
extends JTableEntityPropertiesTab
```

This panel allows user to edit entitys parents.

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: 4325462850141268992

### NEW\_PARENTS\_LOG\_MESSAGE

```
protected static final java.lang.String NEW_PARENTS_LOG_MESSAGE
```

Log message for informing creation of new parents.

### DELETED\_PARENTS\_LOG\_MESSAGE

```
protected static final java.lang.String DELETED_PARENTS_LOG_MESSAGE
```

Log message for informing deletion of removed parents.

### NEW\_PARENT\_BUTTON

```
protected static java.lang.String NEW_PARENT_BUTTON
```

Text for new parent button.

(continued from last page)

---

## DELETE\_PARENT\_BUTTON

```
protected static java.lang.String DELETE_PARENT_BUTTON
```

Text for delete parent button.

---

## NEW\_PARENT\_BUTTON\_ACTION

```
protected static final java.lang.String NEW_PARENT_BUTTON_ACTION
```

Constant value: `NEW_PARENT`

---

## DELETE\_PARENT\_BUTTON\_ACTION

```
protected static final java.lang.String DELETE_PARENT_BUTTON_ACTION
```

Constant value: `DELETE_PARENT`

---

## PARENTS\_TABLE\_COLUMNS

```
protected static final java.lang.String PARENTS_TABLE_COLUMNS
```

Headers for the method table.

---

## PARENTS\_TAB\_HEADER

```
protected static java.lang.String PARENTS_TAB_HEADER
```

Header for the parents tab.

---

## logger

```
private static final java.util.logging.Logger logger
```

# Constructors

## ParentsPanel

```
public ParentsPanel()
```

Creates the panel using the localized strings readed from the `Messages` object.

# Methods

## newParentButtonClicked

```
private void newParentButtonClicked()
```

Action performed: User clicked the 'new parent' button.

---

---

(continued from last page)

## deleteParentButtonClicked

```
private void deleteParentButtonClicked()
```

Action performed: User clicked the 'delete parent' button.

---

## action

```
public void action(java.lang.String cmd)
```

This method is called when an action is performed and it calls the corresponding methods to handle the action.

---

## save

```
public void save(AnalyzeModel analyzeModel,  
                java.lang.String saveEntityName)
```

## load

```
public void load(AnalyzeModel analyzeModel,  
                java.lang.String loadEntityName)
```

---

Package  
**ucot.ui.gui.dot**

Classes for displaying graphs generated by Dot program.

## ucot.ui.gui.dot Class DotColorModel

```
java.lang.Object
  |
  +--ucot.ui.gui.dot.DotColorModel
```

```
public class DotColorModel
  extends java.lang.Object
```

Class that implements a color model used in dot graph drawing environment. This model can be used for both main colors and highlights.

**Author:**  
UCOT

### Fields

#### DEFAULT\_COLOR

```
private static final ucot.ui.gui.dot.DotColorModel.ColorModel DEFAULT_COLOR
```

#### edgeColor

```
private java.lang.String edgeColor
```

#### fillColor

```
private java.lang.String fillColor
```

#### fontColor

```
private java.lang.String fontColor
```

#### model

```
private ucot.ui.gui.dot.DotColorModel.ColorModel model
```

### Constructors

(continued from last page)

## DotColorModel

```
private DotColorModel(java.lang.String edgeColor,  
                      java.lang.String fillColor,  
                      java.lang.String fontColor)
```

Constructor which sets all the colors as specified.

### Parameters:

`edgeColor` - Color of edges in the graph.  
`fillColor` - Color for filling the elements on the graph. Can also be used for graph background.  
`fontColor` - Text color.

---

## DotColorModel

```
private DotColorModel(java.lang.String drawColor,  
                      java.lang.String fillColor)
```

Constructor for quick color model initialization.

### Parameters:

`drawColor` - Color for all edges and text in the graph.  
`fillColor` - Background color for the whole graph and all elements.

## Methods

### getEdgeColor

```
public java.lang.String getEdgeColor()
```

Method for acquiring the edge color.

### Returns:

Edge color.

---

### getFillColor

```
public java.lang.String getFillColor()
```

Method for acquiring the fill color.

### Returns:

Fill color.

---

### getFontColor

```
public java.lang.String getFontColor()
```

---

(continued from last page)

Method for acquiring the font color.

**Returns:**  
Font color.

---

## getModel

```
public java.lang.String getModel()
```

Method for acquiring the name of the current model.

**Returns:**  
Color model's name.

---

## blue

```
private static DotColorModel blue()
```

This static method creates a blue dot color model.

**Returns:**  
Blue dot color model.

---

## green

```
private static DotColorModel green()
```

This static method creates a green dot color model.

**Returns:**  
Green dot color model.

---

## blackOnWhite

```
private static DotColorModel blackOnWhite()
```

This static method creates a black text on white background dot color model.

**Returns:**  
Black text on white background dot color model.

---

## whiteOnBlack

```
private static DotColorModel whiteOnBlack()
```

This static method creates a white text on black background dot color model.

**Returns:**

---

(continued from last page)

White text on black background dot color model.

---

## red

```
private static DotColorModel red()
```

This static method creates a red dot color model.

**Returns:**

Red dot color model.

---

## color

```
public static DotColorModel color(DotColorModel.ColorModel colorModel)
```

Static method for creating a color model from available sets.

---

## color

```
public static DotColorModel color(java.lang.String colorModel)
```

Static method for creating a color model from available sets.

---



## ucot.ui.gui.dot Class DotColorModel.ColorModel

```
java.lang.Object
  |
  +- java.lang.Enum
      |
      +- ucot.ui.gui.dot.DotColorModel.ColorModel
```

All Implemented Interfaces:  
java.io.Serializable, java.lang.Comparable

---

```
public static final class DotColorModel.ColorModel
extends java.lang.Enum
```

ColorModel sets available for using with Dot

**Author:**  
tujupien

---

### Fields

#### BLACK\_ON\_WHITE

```
public static final ucot.ui.gui.dot.DotColorModel.ColorModel BLACK_ON_WHITE
```

---

#### WHITE\_ON\_BLACK

```
public static final ucot.ui.gui.dot.DotColorModel.ColorModel WHITE_ON_BLACK
```

---

#### GREEN

```
public static final ucot.ui.gui.dot.DotColorModel.ColorModel GREEN
```

---

#### BLUE

```
public static final ucot.ui.gui.dot.DotColorModel.ColorModel BLUE
```

---

#### RED

```
public static final ucot.ui.gui.dot.DotColorModel.ColorModel RED
```

---

### Constructors

---

(continued from last page)

## DotColorModel.ColorModel

```
private DotColorModel.ColorModel()
```

## Methods

### values

```
public final static DotColorModel.ColorModel\[\] values()
```

---

### valueOf

```
public static DotColorModel.ColorModel valueOf(java.lang.String name)
```

# ucot.ui.gui.dot Class DotColorTheme

```
java.lang.Object
├--ucot.ui.gui.dot.DotColorTheme
```

```
public class DotColorTheme
extends java.lang.Object
```

This class implements a color theme for dot markup language, which is useful for `DotPanel` when figuring out color strings. It is easy to change the color theme using the method 'changeToColorTheme' and giving it the identifier of the preferred color theme.

All themes available currently have to be hard coded here because of the way how Dot understands colors. TODO: Make color themes more dynamic? TODO: Add more color themes.

**Author:**  
tujupien

## Fields

### normal

```
private ucot.ui.gui.dot.DotColorModel normal
```

### highlight

```
private ucot.ui.gui.dot.DotColorModel highlight
```

### DEFAULT\_HIGHLIGHT

```
private static final ucot.ui.gui.dot.DotColorModel.ColorModel DEFAULT_HIGHLIGHT
```

### DEFAULT\_COLOR

```
private static final ucot.ui.gui.dot.DotColorModel.ColorModel DEFAULT_COLOR
```

## Constructors

### DotColorTheme

```
public DotColorTheme(DotColorModel.ColorModel color,  
DotColorModel.ColorModel highlight)
```

---

(continued from last page)

Constructor for DotColorTheme class.

**Parameters:**

`color` - Normal color of the graph.  
`highlight` - Color of the highlighted elements.

---

## DotColorTheme

```
public DotColorTheme(DotColorModel.ColorModel color)
```

Constructor for DotColorTheme class.

**Parameters:**

`color` - Normal color of the graph.

---

## DotColorTheme

```
public DotColorTheme()
```

Default constructor for DotColorTheme class which initially uses the default color theme.

## Methods

### changeColor

```
public void changeColor(java.lang.String color)
```

Normal color changer.

**Parameters:**

`color` - New normal color.

---

### changeColor

```
public void changeColor(DotColorModel.ColorModel color)
```

Normal color changer.

**Parameters:**

`color` - New normal color.

---

### changeHighlight

```
public void changeHighlight(java.lang.String highlight)
```

Highlight color changer.

---

---

(continued from last page)

**Parameters:**

highlight - New highlight color.

---

## changeHighlight

```
public void changeHighlight(DotColorModel.ColorModel highlight)
```

Highlight color changer.

**Parameters:**

highlight - New highlight color.

---

## getHighlightedColorString

```
public java.lang.String getHighlightedColorString()
```

Method which formats highlighted item's color attributes into dot's syntax.

**Returns:**

Highlight nodes' or edges' string in dot's syntax.

---

## getBackgroundColorString

```
public java.lang.String getBackgroundColorString()
```

Method for getting the background color of the whole graph in dot's syntax.

**Returns:**

Background color string in dot's syntax.

---

## getNormalColorString

```
public java.lang.String getNormalColorString()
```

Method which formats normal item's color attributes into dot's syntax.

**Returns:**

Normal nodes' or edges' string in dot's syntax.

---

## getColorString

```
public java.lang.String getColorString(boolean isHighlighted)
```

Method for getting the appropriate color string for an entity based on its highlight status.

**Parameters:**

isHighlighted - Defines whether or not the returned color string is supposed to be for an highlighted entity or a normal entity.

**Returns:**

(continued from last page)

Returns appropriate color string in dot's syntax.

---

## getColor

```
public java.lang.String getColor()
```

Method for acquiring the name of the current color model.

**Returns:**

Name of the color model.

---

## getHighlight

```
public java.lang.String getHighlight()
```

Method for acquiring the name of the current highlight model.

**Returns:**

Name of the highlight model.

---

## getBackgroundColorAsJavaObject

```
public java.awt.Color getBackgroundColorAsJavaObject()
```

Method for getting the background color of the graph as a java object. This helps to figure out the background color of the DotPanel.

**Returns:**

Graph background color as a Java object.

---

## ucot.ui.gui.dot Class DotPanel

```
java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- javax.swing.JComponent
        |-- javax.swing.JPanel
          |-- ucot.ui.gui.dot.DotPanel
```

### All Implemented Interfaces:

```
java.util.Observer, java.io.Serializable, java.awt.MenuContainer,
java.awt.image.ImageObserver, java.io.Serializable, javax.accessibility.Accessible
```

---

```
public class DotPanel
extends javax.swing.JPanel
implements javax.accessibility.Accessible, java.io.Serializable,
java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable,
java.util.Observer
```

A dot panel class inherited from `JPanel` class which is used for drawing dot graphs from the given analyze model.

This class implements the `Observer` interface which allows this panel to keep track of the current status of analyze model. Panel automatically updates the graph when the model changes

`DotPanel` contains also a method `highlight` for highlighting any submodels from the given `AnalyzeModel`.

### Author:

ilanliuk, tujupien, vevijopi.

### See Also:

[AnalyzeModel](#)

---

## Fields

### serialVersionUID

```
public static final long serialVersionUID
```

Constant value: 3899637467435823526

---

### THREAD\_RUNNING

```
private static boolean THREAD_RUNNING
```

---

### DOT\_JOB\_STACK

```
private static java.util.Stack DOT_JOB_STACK
```

(continued from last page)

---

## EXECUTING\_DOT\_THREAD

private static java.lang.Thread **EXECUTING\_DOT\_THREAD**

---

## EXPORT\_JOB\_STACK

private static java.util.Stack **EXPORT\_JOB\_STACK**

---

## EXECUTING\_EXPORT\_THREAD

private static java.lang.Thread **EXECUTING\_EXPORT\_THREAD**

---

## logger

private java.util.logging.Logger **logger**

---

## DEFAULT\_EXPORT\_IMAGE\_TYPE

public static final ucot.ui.gui.dot.DotPanel.ExportImageType **DEFAULT\_EXPORT\_IMAGE\_TYPE**

---

## timeElapsed

protected long **timeElapsed**

---

## timerComponent

protected javax.swing.JLabel **timerComponent**

---

## fontSize

protected int **fontSize**

---

## colorTheme

public ucot.ui.gui.dot.DotColorTheme **colorTheme**

---



(continued from last page)

## SCROLL\_SPEED

```
public static final int SCROLL_SPEED
```

Constant value: 20

## modellImage

```
private java.awt.image.BufferedImage modellImage
```

## owner

```
protected ucot.ui.gui.GraphicalUI owner
```

## horizontalLayout

```
private boolean horizontalLayout
```

## isUpdating

```
private boolean isUpdating
```

## Constructors

### DotPanel

```
public DotPanel(GraphicalUI owner)
```

Constructor for `DotPanel`. This constructor adds an observer to the analyze model and sets its own status to updating. TODO fix this param, it was analyzeModel before

#### Parameters:

owner - AnalyzeModel which this DotPanel should draw.

## Methods

### setHorizontalLayout

```
public void setHorizontalLayout(boolean horizontalLayout)
```

Sets whether or not the dot should use the horizontal layout for the entities and their relationships.

#### Parameters:

horizontalLayout - New value for horizontal layout, true means yay for horizontal layouting.

(continued from last page)

---

## getHorizontalLayout

```
public boolean getHorizontalLayout()
```

Returns the current value of horizontal layouting.

**Returns:**

Boolean true if horizontal layout is in use, else false.

---

## update

```
public void update(java.util.Observable observableObject,  
    java.lang.Object updationArg)
```

---

## saveImage

```
private void saveImage(java.awt.image.BufferedImage graph,  
    java.io.File target,  
    DotPanel.ExportImageType imageType)  
    throws java.io.IOException
```

This method writes the graph given as a buffered image to the given file in the format specified by imageType.

**Parameters:**

graph - Graph as `BufferedImage` to be written.  
target - File where the graph should be saved.  
imageType - File format to use when saving as `ExportImageType`.

**Throws:**

`IOException` - If something goes wrong with the writing.

---

## saveExport

```
private void saveExport(java.io.File target,  
    DotPanel.ExportImageType imageType)  
    throws java.io.IOException
```

This method generates a new graph from the analyze model and exports it to the given target file in a format specified by imageType.

**Parameters:**

target - File where the graph should be saved.  
imageType - File format to use when saving as `ExportImageType`.

**Throws:**

`IOException` - If something goes wrong with the writing.

---

## executeExport

```
private void executeExport()
```

---

(continued from last page)

This method should be used inside a new thread. Once started, this method will keep on running until the `DotPanel` gets finalized and while running, this method will perform all graph exporting scheduled for `DotPanel`.

---

## exportImage

```
public void exportImage(java.io.File target,  
    DotPanel.ExportImageType imageType)
```

This method starts a new thread for export actions if one has not been started yet. In each case a new export job is pushed to the top of the export job stack and the thread is notified about this action, which wakes the thread and it will start doing the topmost job from the stack when it wakes up.

### Parameters:

`target` - File where the image should be saved.  
`imageType` - Format for the image to be saved as `ExportImageType`.

---

## exportImage

```
public void exportImage(java.io.File target)
```

Saves current image to given file in format that is tried to guess from filename.

### Parameters:

`target` - File pointing the saving destination.

---

## convertEPSToPDF

```
private void convertEPSToPDF(java.io.File epsImage,  
    java.io.File target)  
    throws java.io.IOException
```

Converts eps file to pdf using `epstopdf` program.

### Parameters:

`epsImage` - File pointing eps file to convert.  
`target` - File where the converted pdf file should be saved.

### Throws:

`IOException` - if something went wrong when accessing the files.

---

## runDot

```
private java.io.File runDot(java.io.File dotInputFile,  
    java.io.File outputFile,  
    java.lang.String args)
```

This method runs the dot executable with the given dot input file and returns the location of the image file.

---

(continued from last page)

**Parameters:**

`dotInputFile` - File which should be executed with Dot.  
`outputFile` - Path to the output file.  
`args` - Command line arguments for dot.

**Returns:**

File where the image is located. `Null` is returned if something went wrog.

---

## runDot

```
private java.io.File runDot(java.io.File dotInputFile,  
    java.lang.String args)
```

Overloaded `runDot` method which uses the default temporary output file as a target for the file.

**Parameters:**

`dotInputFile` - File which should be executed with Dot.  
`args` - Command line arguments for dot.

**Returns:**

File where the image is located. `Null` is returned if something went wrog.

**See Also:**

[runDot\(File, File, String\)](#)

---

## runDot

```
private java.io.File runDot(java.io.File dotInputFile)
```

Overloaded `runDot` method. This will create the dot graph with default settings (PNG image with the paths defined in settings XML).

**Parameters:**

`dotInputFile` - File which should be executed with Dot.

**Returns:**

File where the image is located. `Null` is returned if something went wrog.

**See Also:**

[runDot\(File, String\)](#)

---

## writeEntityMethods

```
private void writeEntityMethods(DotPanel.DotJob job,  
    java.io.BufferedWriter writer,  
    java.lang.String entity)  
throws java.io.IOException
```

Method for writing the methods of one entity to the dot file.

**Parameters:**

`job` - `DotJob` that contains the `AnalyzeModel` where the entity we are accessing is located.

---

---

(continued from last page)

writer - `BufferedWriter` to use for writing.  
entity - Name of the entity which methods are being written.

**Throws:**

`IOException` - If something goes wrong when accessing the file.

---

## writeEntityAttributes

```
private void writeEntityAttributes(DotPanel.DotJob job,
    java.io.BufferedWriter writer,
    java.lang.String entity)
throws java.io.IOException
```

Method for writing the attributes of one entity to the dot file. Method also highlights the attribute relation if it's needed.

**Parameters:**

job - `DotJob` that contains the `AnalyzeModel` where the entity which attributes we are accessing is located.  
writer - `BufferedWriter` to use for writing.  
entity - Name of the entity whose attributes are being written.

**Throws:**

`IOException` - If something goes wrong when accessing the file.

---

## writeEntityParents

```
private void writeEntityParents(DotPanel.DotJob job,
    java.io.BufferedWriter writer,
    java.lang.String entity)
throws java.io.IOException
```

Method for writing the parents of one entity to the dot file. Method also highlights the parent-child relation if it's needed.

**Parameters:**

job - `DotJob` that contains the `AnalyzeModel` where the entity which parents we are accessing is located.  
writer - `BufferedWriter` to use for writing.  
entity - Name of the entity whose parents are being written.

**Throws:**

`IOException` - If something goes wrong when accessing the file.

---

## writeEntities

```
private void writeEntities(DotPanel.DotJob job,
    java.io.BufferedWriter writer)
throws java.io.IOException
```

Method for writing all entities to the dot file with all their attribute, method and parent relationships.

**Parameters:**

job - `DotJob` that contains the `AnalyzeModel` where are the entities we need to write.  
writer - `BufferedWriter` to use for writing.

---

---

(continued from last page)

**Throws:**

`IOException` - thrown if something goes wrong when accessing the file.

---

## createDotFile

```
private java.io.File createDotFile(DotPanel.DotJob job)
```

Writes the analyze model to an external file in dot syntax.

**Parameters:**

`job` - `DotJob` that contains the `AnalyzeModel` we need to write.

**Returns:**

`File` containing the analyze model in dot language. `Null` is returned if something went wrong.

---

## mapCurrentModel

```
private void mapCurrentModel(DotPanel.DotJob job)
```

Method for mapping the current analyze model. This is required to figure out differences with the submodel that needs to be highlighted.

**Parameters:**

`job` - `DotJob` where mapping will be done.

---

## mapHighlightRequest

```
private void mapHighlightRequest(DotPanel.DotJob job,  
    boolean drawNewElements)
```

Method for mapping the submodel for highlight request.

**Parameters:**

`job` - `DotJob` to be handled.

`drawNewElements` - Indicates whether or not the new elements are supposed to be drawn in the highlighted model. New elements are those that exist in the highlight request but do not exist in the current analyze model.

---

## highlight

```
public void highlight(AnalyzeModel highlight,  
    boolean drawNewElements)
```

Method for highlighting submodels from the analyze model.

**Parameters:**

`highlight` - The submodel to be highlighted. If this argument is `null`, then all applied highlights are removed.

`drawNewElements` - Indicates whether or not those elements which do not exist in the current analyze model should be also drawn and highlighted.

---

(continued from last page)

---

## highlight

```
public void highlight(AnalyzeModel highlight)
```

Method for highlighting submodels from the analyze model. As default we assume that new entities don't need to be drawn.

**Parameters:**

highlight - Submodel to be highlighted.

---

## updateModel

```
private void updateModel(DotPanel.DotJob job)
```

Method for updating the model. This method pushes the given dot job to the top of the dot job stack and notifies the running thread about it. If no updation thread is running yet, one is created.

**Parameters:**

job - DotJob to be run next.

---

## updateModel

```
public void updateModel(AnalyzeModel analyzeModel)
```

Method for updating the analyze model.

**Parameters:**

analyzeModel - New AnalyzeModel.

---

## finalize

```
protected void finalize()  
    throws java.lang.Throwable
```

This finalize method makes sure the thread running for panel update shuts down.

---

## paintComponent

```
public void paintComponent(java.awt.Graphics g)
```

This method draws the graph generated by dot to the panel's canvas.

---

## executeDot

```
private void executeDot()
```

(continued from last page)

This method should be executed in its own thread. This thread keeps running until `threadRunning` class variable is set to false.

It takes the latest job from the dot job stack and disposes all the other jobs in the stack at the same time. The newest job is then modeled and drawn to the canvas. After that the thread sleeps until waken again by notification [`executing.notify()`].

---

## setTimerComponent

```
public void setTimerComponent(javax.swing.JLabel timerComponent)
```

`JLabel` where the updation time of this `DotPanel` is drawn.

### Parameters:

`timerComponent` - `JLabel` on which you need to get the updation time to.



## ucot.ui.gui.dot Class DotPanel.DotJob

```
java.lang.Object
├─ucot.ui.gui.dot.DotPanel.DotJob
```

```
private class DotPanel.DotJob
extends java.lang.Object
```

This class is a container for a dot job which includes all required information for rendering both highlighted and regular dot graphs. A container like this is required when dot execution is done in threads.

### Fields

#### analyzeModel

```
private ucot.model.AnalyzeModel analyzeModel
```

#### highlightModel

```
private ucot.model.AnalyzeModel highlightModel
```

#### entitiesToBeHighlighted

```
private java.util.Set entitiesToBeHighlighted
```

#### entitiesInCurrentModel

```
private java.util.Set entitiesInCurrentModel
```

#### entitiesRequestedForHighlighting

```
private java.util.Set entitiesRequestedForHighlighting
```

#### parentsToBeHighlighted

```
private java.util.Set parentsToBeHighlighted
```

(continued from last page)

---

## parentsInCurrentModel

```
private java.util.Set parentsInCurrentModel
```

---

## parentsRequestedForHighlighting

```
private java.util.Set parentsRequestedForHighlighting
```

---

## methodsToBeHighlighted

```
private java.util.Set methodsToBeHighlighted
```

---

## methodsInCurrentModel

```
private java.util.Set methodsInCurrentModel
```

---

## methodsRequestedForHighlighting

```
private java.util.Set methodsRequestedForHighlighting
```

---

## attributesToBeHighlighted

```
private java.util.Set attributesToBeHighlighted
```

---

## attributesInCurrentModel

```
private java.util.Set attributesInCurrentModel
```

---

## attributesRequestedForHighlighting

```
private java.util.Set attributesRequestedForHighlighting
```

---

## Constructors

### DotPanel.DotJob

```
private DotPanel.DotJob()
```

---

## ucot.ui.gui.dot Class DotPanel.ExportJob

```
java.lang.Object
  |
  +--ucot.ui.gui.dot.DotPanel.ExportJob
```

```
private class DotPanel.ExportJob
extends java.lang.Object
```

Class for giving needed info for `executeExport()` method.

Needs to stored in own class cause `ExportJobs` are stored in stack before `executeExport()` accesses them.

**Author:**  
tujupien

### Fields

#### graph

```
private java.awt.image.BufferedImage graph
```

#### imageType

```
private ucot.ui.gui.dot.DotPanel.ExportImageType imageType
```

#### targetFile

```
private java.io.File targetFile
```

### Constructors

#### DotPanel.ExportJob

```
private DotPanel.ExportJob()
```

# ucot.ui.gui.dot Class DotPanel.ExportImageType

```
java.lang.Object
  |
  +- java.lang.Enum
        +- ucot.ui.gui.dot.DotPanel.ExportImageType
```

## All Implemented Interfaces:

java.io.Serializable, java.lang.Comparable

---

```
public static final class DotPanel.ExportImageType
extends java.lang.Enum
```

Imageformats that are usable when exporting graph as image.

## Author:

ilanliuk

## Fields

### PNG

```
public static final ucot.ui.gui.dot.DotPanel.ExportImageType PNG
```

### JPG

```
public static final ucot.ui.gui.dot.DotPanel.ExportImageType JPG
```

### EPS

```
public static final ucot.ui.gui.dot.DotPanel.ExportImageType EPS
```

### PDF

```
public static final ucot.ui.gui.dot.DotPanel.ExportImageType PDF
```

## Constructors

### DotPanel.ExportImageType

```
private DotPanel.ExportImageType()
```

## Methods

(continued from last page)

## values

```
public final static DotPanel.ExportImageType\[\] values()
```

---

## valueOf

```
public static DotPanel.ExportImageType valueOf(java.lang.String name)
```

---

Package

# ucot.ui.gui.tree.analyzemodeltree

Classes related to a tree that displays analyzemodel in a tree.

# ucot.ui.gui.tree.analyzemodeltree Class AbstractEntityTreeItem

java.lang.Object

```

├─ucot.ui.gui.tree.analyzemodeltree.TreeItem
│   └─ucot.ui.gui.tree.analyzemodeltree.AbstractEntityTreeItem

```

All Implemented Interfaces:  
java.lang.Comparable

Direct Known Subclasses:  
[AttributeTreeItem](#), [ChildTreeItem](#), [EntityTreeItem](#)

public abstract class **AbstractEntityTreeItem**  
extends [TreeItem](#)

This class represents all TreeItems in the AnalyzeModelTree. It gathers common functionality shared among TreeItems that represents entities in different levels in the tree.

**Author:**  
UCOT

## Fields

### expand

protected boolean **expand**

Should this tree node be expandable (should it show its childs).

## Constructors

### AbstractEntityTreeItem

```
public AbstractEntityTreeItem(java.lang.String name,
                             AnalyzeTreeModel model,
                             TreeItem parent)
```

Constructor for the class.

**Parameters:**

name - The name of the entity.  
model - The model where the entity resides.  
parent - The parent node of this TreeItem.

## Methods

### getChildren

```
public java.util.List getChildren()
```

Returns the child items of this item.

## getMethodTreeItems

```
protected java.util.List getMethodTreeItems()
```

Returns the `TreeItem`s for the entity's methods.

**Returns:**

List of `MethodTreeItem`s representing entity's method.

---

## getAttributeTreeItems

```
protected java.util.List getAttributeTreeItems()
```

Returns the `TreeItem`s for the entity's attributes.

**Returns:**

List of `AttributeTreeItem`s representing entity's attributes.

---

## getChildTreeItems

```
protected java.util.List getChildTreeItems()
```

Returns the `TreeItem`s for the entity's childs.

**Returns:**

List of `ChildTreeItem`s representing entity's childs.

---

## getIcon

```
public abstract javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

---



## ucot.ui.gui.tree.analyzemodeltree Class AnalyzeModelTree

```
java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- javax.swing.JComponent
        |-- javax.swing.JTree
          |-- ucot.ui.gui.tree.analyzemodeltree.AnalyzeModelTree
```

### All Implemented Interfaces:

```
java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,
java.io.Serializable, javax.accessibility.Accessible, javax.swing.Scrollable
```

---

```
public class AnalyzeModelTree
extends javax.swing.JTree
```

Customized `JTree` for showing `AnalyzeModels` entity structure.

The data model of this tree is kept in `AnalyzeTreeModel`.

#### Author:

UCOT

#### See Also:

`javax.swing.JTree`

---

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `262462830033456547`

---

### panel

```
private ucot.ui.gui.dot.DotPanel panel
```

---

### atm

```
private ucot.ui.gui.tree.analyzemodeltree.AnalyzeTreeModel atm
```

---

### entitiesIcon

```
protected static javax.swing.Icon entitiesIcon
```

(continued from last page)

---

## entityIcon

protected static javax.swing.Icon **entityIcon**

---

## methodIcon

protected static javax.swing.Icon **methodIcon**

---

## attributelcon

protected static javax.swing.Icon **attributeIcon**

---

## childIcon

protected static javax.swing.Icon **childIcon**

---

# Constructors

## AnalyzeModelTree

```
public AnalyzeModelTree(GraphicalUI owner)
```

Default constructor for `AnalyzeModelTree`.

**Parameters:**

owner - `GraphicalUI` where this `AnalyzeModelTree` is located.

# Methods

## createMouseListener

```
public void createMouseListener(ControlInterface core,  
    EntityPropertiesDialog entityPropertiesDialog)
```

Creates `MouseListener` for `AnalyzeModelTree` to handle mouse clicking events over the tree.

**Parameters:**

core - `ControlInterface`

entityPropertiesDialog - `EntityPropertiesDialog` for editing entity properties.

---

## getTreeSelectionListener

```
private javax.swing.event.TreeSelectionListener getTreeSelectionListener()
```

---

(continued from last page)

Creates and returns new `TreeSelectionListener` for `AnalyzeModelTree`.

This `TreeSelectionListener` tells `DotPanel` to highlight selected entities.

**Returns:**`TreeSelectionListener`

---

## setStructurePanel

```
public void setStructurePanel(DotPanel dotPanel)
```

Sets dotpanel

**Parameters:**

`dotPanel` - dotpanel to use

# ucot.ui.gui.tree.analyzemodeltree

## Class AnalyzeModelTree.AnalyzemodelTreeCellRenderer

```

java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- javax.swing.JComponent
        |-- javax.swing.JLabel
          |-- javax.swing.tree.DefaultTreeCellRenderer
            |--
              ucot.ui.gui.tree.analyzemodeltree.AnalyzeModelTree.AnalyzemodelTreeCellRenderer
  
```

### All Implemented Interfaces:

```

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,
java.io.Serializable, javax.accessibility.Accessible, javax.swing.SwingConstants,
javax.swing.tree.TreeCellRenderer
  
```

```

private class AnalyzeModelTree.AnalyzemodelTreeCellRenderer
extends javax.swing.tree.DefaultTreeCellRenderer
  
```

Custom `TreeCellRenderer` for rendering icons for treeitems.

**Author:**  
ilanliuk

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: -1904905029126681422

## Constructors

### AnalyzeModelTree.AnalyzemodelTreeCellRenderer

```
private AnalyzeModelTree.AnalyzemodelTreeCellRenderer()
```

## Methods

(continued from last page)

## getTreeCellRendererComponent

```
public java.awt.Component getTreeCellRendererComponent(javax.swing.JTree tree,  
    java.lang.Object value,  
    boolean sel,  
    boolean expanded,  
    boolean leaf,  
    int row,  
    boolean hasFocus)
```

# ucot.ui.gui.tree.analyzemodeltree

## Class AnalyzeTreeModel

java.lang.Object

└─ucot.ui.gui.tree.analyzemodeltree.AnalyzeTreeModel

### All Implemented Interfaces:

java.util.Observer, javax.swing.tree.TreeModel

---

```
public class AnalyzeTreeModel
```

```
extends java.lang.Object
```

```
implements javax.swing.tree.TreeModel, java.util.Observer
```

This is the `TreeModel` for `JTree` representing the `AnalyzeModel`. It is able to listen the `Udation` messages coming from the `AnalyzeModel` and its ask the tree to update itself when the model is updated.

This tree and the `TreeItem` classes it uses are actually a adapter for the analyze model because the `TreeItems` are created dynamically based on the status of the actual model.

## Known problems

Because of the dynamic nature of this tree there are problems informing the actual tree about the modifications and currently the tree is invalidated completely after every minor change. Modify `Update(Observer, Object)`-method to to fix this.

### See Also:

[AnalyzeModel](#), `javax.swing.JTree`, `javax.swing.tree.TreeModel`, [TreeItem](#)

### Author:

pajumasu

---

## Fields

### owner

```
private ucot.ui.gui.GraphicalUI owner
```

---

### model

```
ucot.model.AnalyzeModel model
```

---

### listeners

```
java.util.Set listeners
```

---

(continued from last page)

## root

```
ucot.ui.gui.tree.analyzeModeltree.TreeItem root
```

## Constructors

### AnalyzeTreeModel

```
public AnalyzeTreeModel(GraphicalUI owner)
```

Creates the object.

**Parameters:**

owner - The owner of this component.

## Methods

### update

```
public void update(java.util.Observable o,  
    java.lang.Object arg)
```

### getAnalyzeModel

```
public AnalyzeModel getAnalyzeModel()
```

Returns the analyze model which this item models.

**Returns:**

the analyze model which this item models.

### updateAnalyzeModel

```
public void updateAnalyzeModel()
```

Updates the `AnalyzeModel` from the `Core` component. This should be called if the `AnalyzeModel` in the `Core` is changed to other object.

### getRoot

```
public java.lang.Object getRoot()
```

### getChild

```
public java.lang.Object getChild(java.lang.Object parent,  
    int index)
```

## getChildCount

```
public int getChildCount(java.lang.Object parent)
```

---

## isLeaf

```
public boolean isLeaf(java.lang.Object node)
```

---

## valueForPathChanged

```
public void valueForPathChanged(javax.swing.tree.TreePath path,  
    java.lang.Object newValue)
```

---

## getIndexOfChild

```
public int getIndexOfChild(java.lang.Object parent,  
    java.lang.Object child)
```

---

## addTreeModelListener

```
public void addTreeModelListener(javax.swing.event.TreeModelListener l)
```

---

## removeTreeModelListener

```
public void removeTreeModelListener(javax.swing.event.TreeModelListener l)
```

---

## sendTreeNodesChanged

```
protected void sendTreeNodesChanged(javax.swing.event.TreeModelEvent event)
```

Sends `treeNodesChanged` event to all `TreeModelListeners` listening this object.

### Parameters:

`event` - The actual event to be sended.

### See Also:

`TreeModelListener.treeNodesChanged(javax.swing.event.TreeModelEvent)`

---

## sendTreeNodesInserted

```
protected void sendTreeNodesInserted(javax.swing.event.TreeModelEvent event)
```

---



---

(continued from last page)

Sends `treeNodesInserted` event to all `TreeModelListeners` listening this object.

**Parameters:**

`event` - The actual event to be sended.

**See Also:**

`TreeModelListener.treeNodesInserted(javax.swing.event.TreeModelEvent)`

---

## sendTreeNodesRemoved

protected void **sendTreeNodesRemoved**(`javax.swing.event.TreeModelEvent event`)

Sends `treeNodesRemoved` event to all `TreeModelListeners` listening this object.

**Parameters:**

`event` - The actual event to be sended.

**See Also:**

`TreeModelListener.treeNodesRemoved(javax.swing.event.TreeModelEvent)`

---

## sendTreeStructureChanged

protected void **sendTreeStructureChanged**(`javax.swing.event.TreeModelEvent event`)

Sends `treeStructureChanged` event to all `TreeModelListeners` listening this object.

**Parameters:**

`event` - The actual event to be sended.

**See Also:**

`TreeModelListener.treeStructureChanged(javax.swing.event.TreeModelEvent)`

---

# ucot.ui.gui.tree.analyzemodeltree

## Class AttributeTreeItem

```
java.lang.Object
├── ucot.ui.gui.tree.analyzemodeltree.TreeItem
│   ├── ucot.ui.gui.tree.analyzemodeltree.AbstractEntityTreeItem
│   └── ucot.ui.gui.tree.analyzemodeltree.AttributeTreeItem
```

All Implemented Interfaces:  
java.lang.Comparable

---

```
public class AttributeTreeItem
extends AbstractEntityTreeItem
```

This class represents entity object that resides as an attribute in the analyze model tree.

**Author:**  
pajumasu

## Constructors

### AttributeTreeItem

```
public AttributeTreeItem(java.lang.String name,
                          AnalyzeTreeModel model,
                          TreeItem parent)
```

Constructs the object.

**Parameters:**

name - The name of the attribute entity.  
model - The `TreeModel` this item belongs to.  
parent - The parent node.

## Methods

### getIcon

```
public javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

# ucot.ui.gui.tree.analyzemodeltree Class ChildTreeItem

```
java.lang.Object
├── ucot.ui.gui.tree.analyzemodeltree.TreeItem
│   ├── ucot.ui.gui.tree.analyzemodeltree.AbstractEntityTreeItem
│   └── ucot.ui.gui.tree.analyzemodeltree.ChildTreeItem
```

All Implemented Interfaces:  
java.lang.Comparable

```
public class ChildTreeItem
extends AbstractEntityTreeItem
```

Represents child entity in analyze model tree.

Author:  
pajumasu

## Constructors

### ChildTreeItem

```
public ChildTreeItem(java.lang.String name,
                     AnalyzeTreeModel model,
                     TreeItem parent)
```

Constucts the object.

**Parameters:**

name - The name of the child entity.  
model - The `TreeModel` this item belongs to.  
parent - The parent node.

## Methods

### getIcon

```
public javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

# ucot.ui.gui.tree.analyzemodeltree

## Class EntitiesTreeItem

java.lang.Object

└- [ucot.ui.gui.tree.analyzemodeltree.TreeItem](#)

└- **ucot.ui.gui.tree.analyzemodeltree.EntitiesTreeItem**

All Implemented Interfaces:

java.lang.Comparable

---

```
public class EntitiesTreeItem
extends TreeItem
```

This represents the entities `TreeItem` that contains all the entities of the analyze model.

**Author:**

pajumasu

## Constructors

### EntitiesTreeItem

```
public EntitiesTreeItem(AnalyzeTreeModel model,
                        TreeItem parent)
```

Constructs the object.

**Parameters:**

model - The `TreeModel` this item belongs to.

parent - The parent node.

## Methods

### getIcon

```
public javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

### getChildren

```
public java.util.List getChildren()
```

Returns the child items of this item.

### isEntityInfluencingEntity

```
private boolean isEntityInfluencingEntity(java.lang.String sourceEntity,
                                           java.lang.String targetEntity)
```

Returns true if `targetEntity` is referenced by `sourceEntity`. `targetEntity` is referenced if it is `sourceEntity`'s attribute, child or is target of `sourceEntity`'s methods.

(continued from last page)

**Parameters:**

`sourceEntity` - name of the entity that is influencing.

`targetEntity` - name of the entity that is influenced.

**Returns:**

true if `sourceEntity` is influencing `targetEntity`.

# ucot.ui.gui.tree.analyzemodeltree

## Class EntityTreeItem

```

java.lang.Object
  |
  +-ucot.ui.gui.tree.analyzemodeltree.TreeItem
      |
      +-ucot.ui.gui.tree.analyzemodeltree.AbstractEntityTreeItem
          |
          +-ucot.ui.gui.tree.analyzemodeltree.EntityTreeItem
  
```

All Implemented Interfaces:  
java.lang.Comparable

```

public class EntityTreeItem
extends AbstractEntityTreeItem
  
```

This class represents entity tree item.

**Author:**  
pajumasu

## Constructors

### EntityTreeItem

```

public EntityTreeItem(java.lang.String name,
    AnalyzeTreeModel model,
    TreeItem parent)
  
```

Constructs the object.

**Parameters:**

name - The name of the entity.  
model - The `TreeModel` this item belongs to.  
parent - The paren of this node.

### EntityTreeItem

```

public EntityTreeItem(java.lang.String name,
    AnalyzeTreeModel model,
    TreeItem parent,
    boolean expand)
  
```

Constructs the object.

**Parameters:**

name - The name of the entity.  
model - The `TreeModel` this item belongs to.  
parent - The paren of this node.  
expand - Should the node be expandable (Show childs or not).

## Methods

(continued from last page)

## getIcon

```
public javax.swing.Icon getIcon()
```

Returns Icon for this TreeItem.

# ucot.ui.gui.tree.analyzemodeltree Class MethodTreeItem

```
java.lang.Object
  |
  +--ucot.ui.gui.tree.analyzemodeltree.TreeItem
       |
       +--ucot.ui.gui.tree.analyzemodeltree.MethodTreeItem
```

All Implemented Interfaces:  
java.lang.Comparable

---

```
public class MethodTreeItem
extends TreeItem
```

This class represents method `TreeItem`.

## Fields

### entity

```
java.lang.String entity
```

The name of the entity that this method belongs to.

## Constructors

### MethodTreeItem

```
public MethodTreeItem(java.lang.String entity,
                      java.lang.String method,
                      AnalyzeTreeModel model,
                      TreeItem parent)
```

Costructs the object.

#### Parameters:

entity - The name of the entity that the method belongs to.  
method - The name of the menthod.  
model - The `TreeModel` this item belongs to.  
parent - The parent node.

## Methods

### getChildren

```
public java.util.List getChildren()
```

Returns the child items of this item.



(continued from last page)

## getIcon

```
public javax.swing.Icon getIcon()
```

Returns Icon for this TreeItem.

# ucot.ui.gui.tree.analyzemodeltree Class TreeItem

```
java.lang.Object
├--ucot.ui.gui.tree.analyzemodeltree.TreeItem
```

All Implemented Interfaces:  
java.lang.Comparable

Direct Known Subclasses:  
[AbstractEntityTreeItem](#), [EntitiesTreeItem](#), [MethodTreeItem](#)

---

```
public abstract class TreeItem
extends java.lang.Object
implements java.lang.Comparable
```

`TreeItem` is basic building block of `AnalyzeTreeModel`. Its subclasses are used to create dynamic internal model of the `analyzeModel` which can be used like a tree. By using these classes `AnalyzeTreeModel` can serve the actual tree representing the analyze model.

See Also:

javax.swing.JTree, [AnalyzeModel](#)

## Fields

### name

```
private java.lang.String name
```

The name of the item. This should be shown by the tree

### model

```
private ucot.ui.gui.tree.analyzemodeltree.AnalyzeTreeModel model
```

The model this `TreeItem` fetches its data (mostly childs).

### parent

```
private ucot.ui.gui.tree.analyzemodeltree.TreeItem parent
```

The parent `TreeItem` of this node.

## Constructors

### TreeItem

```
public TreeItem(java.lang.String name,
                AnalyzeTreeModel model,
                TreeItem parent)
```

Constructs the object.

---

(continued from last page)

**Parameters:**

- name - The name of the item.
- model - The `TreeModel` this item belongs to.
- parent - The parent node for this item.

## Methods

### getTreeModel

```
public AnalyzeTreeModel getTreeModel()
```

---

### getAnalyzeModel

```
public AnalyzeModel getAnalyzeModel()
```

Returns the analyze model used by this item.

**Returns:**

the analyze model used by this item.

**See Also:**

[AnalyzeModel](#)

---

### getName

```
public java.lang.String getName()
```

Returns the name of this item.

**Returns:**

the name of this item.

---

### toString

```
public java.lang.String toString()
```

Returns the name of this item.

**See Also:**

[getName\(\)](#)

---

### getChildren

```
public java.util.List getChildren()
```

Returns the child items of this item.

**Returns:**

The childs.

---

### getPath

```
public java.util.List getPath()
```

---

(continued from last page)

Returns the path to this item inside the tree. Path is list of tree items where the most highest parent is first and the node ask to return the path is last in the list.

**Returns:**

List of `TreeItem` which represents the path to this item.

---

## getParent

```
public TreeItem getParent()
```

Returns the parent item of this item.

**Returns:**

the parent item of this item.

---

## getIcon

```
public abstract javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

**Returns:**

`Icon` for this `TreeItem`.

---

## compareTo

```
public int compareTo(java.lang.Object other)
```

Compares this `treeitem` to another

**Parameters:**

`other` - `treeitem` to compare to

**Returns:**

0 if the `treeitems` are equal

---

---

Package

# ucot.ui.gui.tree.usecasetree

Classes related to tree that displays loaded usecases.

# ucot.ui.gui.tree.usecasetree

## Class FilesTreeItem

```
java.lang.Object
├── ucot.ui.gui.tree.usecasetree.TreeItem
│   └── ucot.ui.gui.tree.usecasetree.FilesTreeItem
```

```
public class FilesTreeItem
extends TreeItem
```

Root node for UseCaseTree.

**Author:**  
ilanliuk

## Fields

### directoryIcon

```
private static javax.swing.Icon directoryIcon
```

## Constructors

### FilesTreeItem

```
public FilesTreeItem(UseCaseTreeModel treemodel,
                     TreeItem parent)
```

Default constructor for FilesTreeItem.

**Parameters:**

treemodel - UseCaseTreeModel that uses this FilesTreeItem.  
parent - parent node of this node.

## Methods

### getIcon

```
public javax.swing.Icon getIcon()
```

Returns Icon for this TreeItem.

### getName

```
public java.lang.String getName()
```

---

(continued from last page)

Returns name of this item.

---

## getChildren

```
public java.util.List getChildren()
```

Return children of this `TreeItem` in a `List`.

---

## getDirectoryIcon

```
private static javax.swing.Icon getDirectoryIcon()
```

Returns file systems default directory icon.

Ask file systems default directory `Icon` from `FileSystemView`.

**Returns:**

File systems `Icon` for directory.

**See Also:**

`javax.swing.filechooser.FileSystemView`

# ucot.ui.gui.tree.usecasetree Class FileTreeItem

```
java.lang.Object
├── ucot.ui.gui.tree.usecasetree.TreeItem
│   └── ucot.ui.gui.tree.usecasetree.FileTreeItem
```

```
public class FileTreeItem
extends TreeItem
```

`TreeItem` to hold data of source containing usecases.

**Author:**  
ilanliuk

## Fields

### iconsForFileExtensions

```
private static java.util.Map iconsForFileExtensions
```

### url

```
private java.net.URL url
```

## Constructors

### FileTreeItem

```
public FileTreeItem(UseCaseTreeModel treemodel,
                    TreeItem parent,
                    java.net.URL url)
```

Default constructor for `FileTreeItem`.

#### Parameters:

`treemodel` - `UseCaseTreeModel` wich uses this `FileTreeItem`.  
`parent` - `FileTreeItem` wich is parent of this.  
`url` - URL to source this `FileTreeItem` contains.

## Methods

### getName

```
public java.lang.String getName()
```



---

(continued from last page)

Returns name of this item.

---

## getChildren

```
public java.util.List getChildren()
```

Return children of this `TreeItem` in a `List`.

---

## getIcon

```
public javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

---

## getFileSystemIcon

```
private static javax.swing.Icon getFileSystemIcon(java.lang.String s)
```

Returns file systems default icon for file described in string.

Ask file systems default `Icon` for given file from `FileSystemView`.

**Parameters:**

s - name of the file we want to get `Icon` for.

**Returns:**

`Icon` for given file.

**See Also:**

`javax.swing.filechooser.FileSystemView`

---

## getUrl

```
public java.net.URL getUrl()
```

Returns `URL` of this `FileTreeItem`.

**Returns:**

`URL` of this `FileTreeItem`.

---

# ucot.ui.gui.tree.usecasetree Class TreeItem

java.lang.Object

↳ ucot.ui.gui.tree.usecasetree.TreeItem

Direct Known Subclasses:

[FilesTreeItem](#), [FileTreeItem](#), [UseCaseTreeItem](#)

---

public abstract class **TreeItem**  
extends java.lang.Object

Abstract superclass for all UseCaseTrees tree nodes.

**Author:**  
ilanliuk

---

## Fields

### data

java.lang.Object **data**

---

### name

java.lang.String **name**

---

### treemodel

ucot.ui.gui.tree.usecasetree.UseCaseTreeModel **treemodel**

---

### parent

ucot.ui.gui.tree.usecasetree.TreeItem **parent**

---

## Constructors

### TreeItem

```
public TreeItem(UseCaseTreeModel treemodel,  
                TreeItem parent)
```

Constructor for TreeItem.

(continued from last page)

**Parameters:**

treemodel - UseCaseTreeModel

parent - TreeItem wich is parent of this TreeItem.

## Methods

### getTreeModel

```
public UseCaseTreeModel getTreeModel()
```

Returns treemodel.

**Returns:**

UseCaseTreeModel

### getUseCaseCollection

```
public UseCaseCollection getUseCaseCollection()
```

Returns UseCaseCollection of the UseCaseTreeModel.

**Returns:**

UseCaseCollection

### getName

```
public abstract java.lang.String getName()
```

Returns name of this item.

**Returns:**

String name.

### getData

```
public java.lang.Object getData()
```

Returns data contained by this TreeItem.

**Returns:**

Data of this TreeItem as Object.

### toString

```
public java.lang.String toString()
```

---

(continued from last page)

## getChildren

```
public java.util.List getChildren()
```

Return children of this `TreeItem` in a `List`.

**Returns:**

`List` of children.

---

## getPath

```
public java.util.List getPath()
```

Returns path to this item as a `List` of `TreeItemS`.

**Returns:**

`List` of items in the path.

---

## isLeaf

```
public boolean isLeaf()
```

Returns is this `TreeItem` leaf-node or not.

**Returns:**

is this `TreeItem` leaf-node or not

---

## getIcon

```
public abstract javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

**Returns:**

`Icon` for this `TreeItem`.

---

## ucot.ui.gui.tree.usecasetree Class UseCaseTree

```
java.lang.Object
  |-- java.awt.Component
      |-- java.awt.Container
          |-- javax.swing.JComponent
              |-- javax.swing.JTree
                  |-- ucot.ui.gui.tree.usecasetree.UseCaseTree
```

### All Implemented Interfaces:

```
java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,
java.io.Serializable, javax.accessibility.Accessible, javax.swing.Scrollable
```

```
public class UseCaseTree
extends javax.swing.JTree
```

JTree for displaying usecases that are loaded into program.

The data model of this tree is kept in UseCaseTreeModel.

Root node of this tree is FileTreeItem. Root has all UseCase sources loaded into program as children as FileTreeItemS. FileTreeItem holds UseCases from that source as it's child nodes as UseCaseTreeItemS.

### Author:

ilanliuk

### See Also:

javax.swing.JTree

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: -6655430305570481199

### popupMenuActionListener

```
private java.awt.event.ActionListener popupMenuActionListener
```

### useCaseTreeModel

```
private ucot.ui.gui.tree.usecasetree.UseCaseTreeModel useCaseTreeModel
```

(continued from last page)

---

## dotPanel

```
private ucot.ui.gui.dot.DotPanel dotPanel
```

---

## core

```
private ucot.core.ControlInterface core
```

---

## useCasePanel

```
private ucot.ui.UseCasePanelInterface useCasePanel
```

---

## usecaseIcon

```
protected static javax.swing.Icon usecaseIcon
```

---

## usecaseLeafIcon

```
protected static javax.swing.Icon usecaseLeafIcon
```

---

## usecaseIconNotInModel

```
protected static javax.swing.Icon usecaseIconNotInModel
```

---

## usecaseLeafIconNotInModel

```
protected static javax.swing.Icon usecaseLeafIconNotInModel
```

---

## ADD\_SINGLE\_POPUP\_ACTION

```
private static final java.lang.String ADD_SINGLE_POPUP_ACTION
```

Constant value: **ADD\_SINGLE**

---

## ADD\_SINGLE\_WITH\_POPUP\_ACTION

```
private static final java.lang.String ADD_SINGLE_WITH_POPUP_ACTION
```

Constant value: **ADD\_SINGLE\_WITH**

---

(continued from last page)

## ADD\_SUBTREE\_POPUP\_ACTION

```
private static final java.lang.String ADD_SUBTREE_POPUP_ACTION
```

Constant value: `ADD_SUBTREE`

---

## ADD\_SUBTREE\_WITH\_POPUP\_ACTION

```
private static final java.lang.String ADD_SUBTREE_WITH_POPUP_ACTION
```

Constant value: `ADD_SUBTREE_WITH`

## Constructors

### UseCaseTree

```
public UseCaseTree(ControlInterface core)
```

Default constructor for `UseCaseTree`.

**Parameters:**

`core` - `ControlInterface` which holds the `UseCaseCollection` which contains the `UseCases` we want to show.

## Methods

### getSubtreeInVector

```
private java.util.Vector getSubtreeInVector(UseCaseTreeItem item)
```

Method to add `UseCase` pointed at `UseCaseTreeItem` and it's sub use cases into `Vector`.

**Parameters:**

`item` - `UseCaseTreeItem` to add into `Vector`.

**Returns:**

`Vector` containing `UseCases`.

---

### getSubtreeInVector

```
private java.util.Vector getSubtreeInVector(FileTreeItem item)
```

Method to add all `UseCases` from file pointed out at `FileTreeItem` into `Vector`.

**Parameters:**

`item` - `FileTreeItem` which contains the source from which we want to get the use cases.

**Returns:**

`Vector` containing `UseCases` from given source.

---

(continued from last page)

## getSubtreeInVector

```
private java.util.Vector getSubtreeInVector(TreeItem item)
```

Method to add `UseCases` from subtree of this `TreeItem` into `Vector`.

**Parameters:**

`item` - `TreeItem` which sub use cases we want to get.

**Returns:**

`Vector` containing `UseCases`.

---

## getSubtreeInVector

```
private java.util.Vector getSubtreeInVector(FilesTreeItem item)
```

Method to add all use case sources that are loaded into program into `vector`.

**Parameters:**

`item` - `FilesTreeItem`

**Returns:**

`Vector` containing `UseCases`.

---

## addToAnalyzeModel

```
private void addToAnalyzeModel(UseCase usecase,  
    ParserInterface parser,  
    HeuristicInterface heuristic)
```

Adds single `UseCase` into `analyzemodel` with given `ParserInterface` and `HeuristicInterface`.

**Parameters:**

`usecase` - `UseCase` to add into model.

`parser` - `ParserInterface` to use for parsing `UseCase`.

`heuristic` - `HeuristicInterface` to use on the use case.

---

## addToAnalyzeModel

```
private void addToAnalyzeModel(UseCase usecase)
```

Adds single `UseCase` into `analyzemodel` with default `ParserInterface` and `HeuristicInterface`.

**Parameters:**

`usecase` - `UseCase` to add into model.

---



(continued from last page)

## addToAnalyzeModel

```
private void addToAnalyzeModel(java.util.Vector usecases,  
    ParserInterface parser,  
    HeuristicInterface heuristic)
```

Add Vector of use cases into analyzemodel with given `ParserInterface` and `HeuristicInterface`.

### Parameters:

usecases - Vector of UseCases to add.  
parser - `ParserInterface` to use.  
heuristic - `HeuristicInterface` to use.

---

## addToAnalyzeModel

```
private void addToAnalyzeModel(java.util.Vector usecases)
```

Add Vector of use cases into analyzemodel with default `ParserInterface` and `HeuristicInterface`.

### Parameters:

usecases - Vector of UseCases to add.

---

## addToAnalyzeModelWith

```
private void addToAnalyzeModelWith(UseCase usecase)
```

Method to ask from user which `ParserInterface` and `HeuristicInterface` should be used to add use case into model. Uses `AddToModelWithDialog` to ask which the wanted `ParserInterface` and `HeuristicInterface` are.

### Parameters:

usecase - `UseCase` to add into model.

---

## addToAnalyzeModelWith

```
private void addToAnalyzeModelWith(java.util.Vector usecases)
```

Method to ask from user which `ParserInterface` and `HeuristicInterface` should be used to add usecases into model. Uses `AddToModelWithDialog` to ask which the wanted `ParserInterface` and `HeuristicInterface` are.

### Parameters:

usecases - Vector of UseCases to add.

---

## getTreeSelectionListener

```
private javax.swing.event.TreeSelectionListener getTreeSelectionListener()
```

Creates and returns `TreeSelectionListener` for `UseCaseTree`.

---

(continued from last page)

**Returns:**

TreeSelectionListener

---

## getMouseListener

```
private java.awt.event.MouseListener getMouseListener()
```

Creates and returns MouseListener for UseCaseTree.

**Returns:**

MouseListener

---

## getPopupMenuFor

```
private javax.swing.JPopupMenu getPopupMenuFor(TreeItem treeitem)
```

Creates and returns JPopupMenu for given TreeItem.

Menuitems in popup menu are depending of the type of TreeItem we need the menu for.

**Parameters:**

treeitem - TreeItem we need a popup menu for.

**Returns:**

JPopupMenu

---

## getRefreshFileActionListener

```
private java.awt.event.ActionListener getRefreshFileActionListener()
```

Returns ActionListener for refreshing files action from UseCaseTree popup menu.

**Returns:**

ActionListener

---

## getActionListenerForPopupMenu

```
private java.awt.event.ActionListener getActionListenerForPopupMenu()
```

Return ActionListener for UseCaseTrees popup menu

**Returns:**

ActionListener for popup menu

---

## setDotPanel

```
public void setDotPanel(DotPanel panel)
```

Method to set the DotPanel which is used to display the model.

**Parameters:**

panel - DotPanel

---

## setUseCasePanel

```
public void setUseCasePanel(UseCasePanelInterface useCasePanel)
```

Method to set the `UseCasePanelInterface` which is used to display steps of the selected use case.

### Parameters:

`useCasePanel` - `UseCasePanelInterface`.

---

## clear

```
public void clear()
```

Clears content of this tree.

## ucot.ui.gui.tree.usecasetree Class UseCaseTree.UseCaseTreeCellRenderer

```
java.lang.Object
├-- java.awt.Component
│   ├── java.awt.Container
│   │   ├── javax.swing.JComponent
│   │   │   ├── javax.swing.JLabel
│   │   │   │   ├── javax.swing.tree.DefaultTreeCellRenderer
│   │   │   │   └-- ucot.ui.gui.tree.usecasetree.UseCaseTree.UseCaseTreeCellRenderer
```

### All Implemented Interfaces:

```
java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,  
java.io.Serializable, javax.accessibility.Accessible, javax.swing.SwingConstants,  
javax.swing.tree.TreeCellRenderer
```

```
private class UseCaseTree.UseCaseTreeCellRenderer  
extends javax.swing.tree.DefaultTreeCellRenderer
```

Custom `TreeCellRenderer` for highlighting tree nodes and adding custom icons for them.

## Fields

### serialVersionUID

```
private static final long serialVersionUID
```

Constant value: `-3044905713499088318`

### defaultFont

```
private java.awt.Font defaultFont
```

### highlightFont

```
private java.awt.Font highlightFont
```

## Constructors

### UseCaseTree.UseCaseTreeCellRenderer

```
private UseCaseTree.UseCaseTreeCellRenderer()
```

(continued from last page)

## Methods

### getTreeCellRendererComponent

```
public java.awt.Component getTreeCellRendererComponent(javax.swing.JTree tree,  
    java.lang.Object value,  
    boolean sel,  
    boolean expanded,  
    boolean leaf,  
    int row,  
    boolean hasFocus)
```

# ucot.ui.gui.tree.usecasetree Class UseCaseTreeItem

```
java.lang.Object
├── ucot.ui.gui.tree.usecasetree.TreeItem
│   └── ucot.ui.gui.tree.usecasetree.UseCaseTreeItem
```

```
public class UseCaseTreeItem
extends TreeItem
```

`TreeItem` to contain single `UseCase`.

**Author:**  
ilanliuk

## Fields

### usecase

```
private ucot.input.UseCase usecase
```

## Constructors

### UseCaseTreeItem

```
public UseCaseTreeItem(UseCaseTreeModel treemodel,
                       TreeItem parent,
                       UseCase usecase)
```

Default constructor for `UseCaseTreeItem`.

#### Parameters:

`treemodel` - `UseCaseTreeModel` that uses this `TreeItem`.  
`parent` - Parent `TreeItem` of this `TreeItem`.  
`usecase` - `UseCase` this `UseCaseTreeItem` should contain.

## Methods

### getName

```
public java.lang.String getName()
```

Returns name of this item.

### isUsecaseInAnalyzemodel

```
public boolean isUsecaseInAnalyzemodel()
```

---

(continued from last page)

Returns `is UseCase this UseCaseTreeItem contains in analyzemodel.`

**Returns:**

`is UseCase this UseCaseTreeItem contains in analyzemodel.`

---

## getUseCase

```
public UseCase getUseCase()
```

Return `UseCase this UseCaseTreeItem contains.`

**Returns:**

`UseCase this UseCaseTreeItem contains.`

---

## getChildren

```
public java.util.List getChildren()
```

Return children of this `TreeItem` in a `List`.

---

## getIcon

```
public javax.swing.Icon getIcon()
```

Returns `Icon` for this `TreeItem`.

# ucot.ui.gui.tree.usecasetree

## Class UseCaseTreeModel

```
java.lang.Object
  |
  +--ucot.ui.gui.tree.usecasetree.UseCaseTreeModel
```

### All Implemented Interfaces:

```
java.util.Observer, javax.swing.tree.TreeModel
```

```
public class UseCaseTreeModel
  extends java.lang.Object
  implements javax.swing.tree.TreeModel, java.util.Observer
```

Implementation of `TreeModel` for holding data model of `UseCaseTree`.

### Author:

ilanliuk

## Fields

### listeners

```
protected java.util.Set listeners
```

### collection

```
private ucot.input.UseCaseCollection collection
```

### root

```
private ucot.ui.gui.tree.usecasetree.TreeItem root
```

## Constructors

### UseCaseTreeModel

```
public UseCaseTreeModel(UseCaseCollection u)
```

Default constructor for `UseCaseTreeModel`.

Adds given `UseCaseCollection` observed to get notified when data of the `UseCaseCollection` changes.

### Parameters:

u - `UseCaseCollection` from which this `TreeModel` is constructed.



(continued from last page)

## Methods

### update

```
public void update(java.util.Observable o,  
                  java.lang.Object arg)
```

### getRoot

```
public java.lang.Object getRoot()
```

### getChild

```
public java.lang.Object getChild(java.lang.Object parent,  
                                  int index)
```

### getChildCount

```
public int getChildCount(java.lang.Object parent)
```

### isLeaf

```
public boolean isLeaf(java.lang.Object node)
```

### valueForPathChanged

```
public void valueForPathChanged(javax.swing.tree.TreePath path,  
                                 java.lang.Object newValue)
```

### getIndexOfChild

```
public int getIndexOfChild(java.lang.Object parent,  
                             java.lang.Object child)
```

### addTreeModelListener

```
public void addTreeModelListener(javax.swing.event.TreeModelListener l)
```

### removeTreeModelListener

```
public void removeTreeModelListener(javax.swing.event.TreeModelListener l)
```

---

(continued from last page)

---

## getUseCaseCollection

```
public UseCaseCollection getUseCaseCollection()
```

Returns `UseCaseCollection` from wich this `TreeModel` is constructed.

**Returns:**

`UseCaseCollection` from wich this `TreeModel` is constructed.

---

## clear

```
public void clear()
```

Method for clearing this `TreeModel`.

When called clears contest of this data model and also clears contest of `UseCaseCollection` from wich this `TreeModel` is constructed.

---

# Package **ucot.utils**

Miscellaneous tools used by other classes.

## ucot.utils Class CustomFileFilter

```
java.lang.Object
  |
  +- javax.swing.filechooser.FileFilter
    |
    +- ucot.utils.CustomFileFilter
```

```
public class CustomFileFilter
extends javax.swing.filechooser.FileFilter
```

CustomFileFilter for JFileChooser that accepts extensions that are given in constructor.

How to use:

```
JFileChooser f = new JFileChooser(".");
f.addChoosableFileFilter(
    new CustomFileFilter(".jpg", ".jpeg", new String[] {"jpg", "jpeg"}));
```

**Author:**  
ilanliuk

## Fields

### description

```
private java.lang.String description
```

### extensions

```
private java.util.Vector extensions
```

## Constructors

### CustomFileFilter

```
public CustomFileFilter(java.lang.String description,
                        java.lang.String[] acceptableExtensions)
```

Creates new CustomFileFilter for filtering files in JFileChooser.

#### Parameters:

`description` - short description of what filter accepts (for example "image files" etc.)  
`acceptableExtensions` - array of extensions that are accepted by filter

(continued from last page)

## Methods

### parseExtensions

```
private void parseExtensions(java.lang.String[] extensions)
```

Creates vector from given String-array

**Parameters:**

`extensions` - array of String

---

### accept

```
public boolean accept(java.io.File f)
```

---

### getDescription

```
public java.lang.String getDescription()
```

---

### getExtensions

```
public java.util.Vector getExtensions()
```

Returns extensions this FileFilter accepts in a vector.

**Returns:**

Vector of acceptable extensions

## ucot.utils Class FileTools

```
java.lang.Object
  |
  +-ucot.utils.FileTools
```

```
public class FileTools
extends java.lang.Object
```

This class contains some operations for file handling.

### Fields

#### FILE\_NOT\_FOUND

```
public static final java.lang.String FILE_NOT_FOUND
```

Message for file not found -situation.

#### FILE\_NOT\_READABLE

```
public static final java.lang.String FILE_NOT_READABLE
```

Message for file not readable -situation.

#### FILE\_NOT\_WRITABLE

```
public static final java.lang.String FILE_NOT_WRITABLE
```

Message for file not writable -situation.

#### OPERATION\_FORBIDDEN

```
public static final java.lang.String OPERATION_FORBIDDEN
```

Message for operation not permitted -situation.

### Constructors

#### FileTools

```
public FileTools()
```

### Methods

#### copyFile

```
public static void copyFile(java.io.File from,
                             java.io.File to)
    throws java.io.IOException
```

---

(continued from last page)

Method copies file. It copies from source to target file. If the target file exists its is overwritten. If the target file is directory then the source file is copied with its original name under the target directory.

**Parameters:**

`from` - The source file to copy from. It must exist.  
`to` - The target file or directory.

**Throws:**

`IOException`

---

## copyFile

```
public static void copyFile(java.net.URL from,  
                             java.net.URL to)  
throws java.io.IOException
```

Copies file represented by url to the the file represented by another url. Uses `copyFile(File,File)`-method to perform the actual copy.

**Parameters:**

`from` - The URL of source file.  
`to` - The URL of target file or directory.

**Throws:**

`IOException`

**See Also:**

[copyFile\(File, File\)](#)

---

## copyFile

```
public static void copyFile(java.lang.String from,  
                             java.lang.String to)  
throws java.io.IOException
```

Copies file represented by path to target path. Uses `copyFile(File,File)`-method to perform the actual copy.

**Parameters:**

`from` - The path of the source file.  
`to` - The path of the target file or directory.

**Throws:**

`IOException`

**See Also:**

[copyFile\(File, File\)](#)

---

## changeExtension

```
public static java.io.File changeExtension(java.io.File original,  
                                             java.lang.String extension)
```

Changes given file's extension

**Parameters:**

`original` - original file  
`extension` - new extension for the file

---

(continued from last page)

**Returns:**  
file with changed extension



# ucot.utils

## Class PropertiesTools

```
java.lang.Object
├--ucot.utils.PropertiesTools
```

```
public class PropertiesTools
extends java.lang.Object
```

Tools for properties management. Saving and loading from file and such.

**Author:**  
UCOT

## Fields

### propertiesFile

```
private static final java.io.File propertiesFile
```

### propertiesURL

```
public static final java.net.URL propertiesURL
```

## Constructors

### PropertiesTools

```
public PropertiesTools()
```

## Methods

### getPropertiesURL

```
private static java.net.URL getPropertiesURL()
```

Method for creating the URL from the properties file.

**Returns:**  
URL to the properties file.

### merge

```
public static java.util.Properties merge(java.util.Properties overriding,  
java.util.Properties virtual)
```

Method for merging two sets of properties in such a way where overriding properties' values will override any values in virtual properties set that have the same key as in overriding set.

---

(continued from last page)

**Parameters:**

overriding - Overriding properties set.  
virtual - Virtual properties set.

**Returns:**

Merged properties set.

---

## saveProperties

```
public static void saveProperties(java.util.Properties properties,  
    java.net.URL propertiesURL)  
    throws java.io.IOException
```

Method for saving current settings to the properties XML file. Notice that only the values for keys given in properties will be changed and all other possible keys and values in propertiesFile will remain untouched.

**Parameters:**

properties - Properties to be saved.  
propertiesURL - Target file.

---

## saveProperties

```
public static void saveProperties(java.util.Properties properties)  
    throws java.io.IOException
```

Method for (re)saving properties to the current properties XML file.

**Parameters:**

properties - Properties to be saved.

---

## loadProperties

```
public static java.util.Properties loadProperties(java.util.Enumeration  
propertiesKeys,  
    java.net.URL propertiesURL)  
    throws java.io.IOException
```

Method for loading settings from the properties XML file.

**Parameters:**

propertiesKeys - Properties' keys that are supposed to be loaded. If this is null, then all properties in the properties file are returned.  
propertiesURL - Target file.

**Returns:**

Loaded properties.

---

## loadProperties

```
public static java.util.Properties loadProperties(java.util.Enumeration  
propertiesKeys)  
    throws java.io.IOException
```

Method for (re)loading settings from the current properties XML file.

**Parameters:**

propertiesKeys - Properties' keys that are supposed to be loaded.

**Returns:**

Loaded properties.

---

# ucot.utils Class Sets

```
java.lang.Object
  |
  +--ucot.utils.Sets
```

```
public class Sets
extends java.lang.Object
```

Operations to use sets.

**Author:**  
pajumasu

## Constructors

### Sets

```
public Sets()
```

## Methods

### intersection

```
public static java.util.Set intersection(java.util.Set set1,
java.util.Set set2)
```

Item must be in both sets to be in the resulting set.

**Parameters:**

set1 - The first set.

set2 - The second set.

**Returns:**

The intersection of both sets.

### missing

```
public static java.util.Set missing(java.util.Set set1,
java.util.Set set2)
```

Returns set items that are missing in second set.

**Parameters:**

set1

set2

**Returns:**

The set of items that ar in set2 but not in set1.

# ucot.utils

## Class StringTools

```
java.lang.Object
├--ucot.utils.StringTools
```

```
public class StringTools
extends java.lang.Object
```

This class contains tools for string handling.

## Constructors

### StringTools

```
public StringTools()
```

## Methods

### capitalize

```
public static java.lang.String capitalize(java.lang.String str)
```

Returns string which starts with uppercase letter.

**Parameters:**

`str` - The string to be capitalized.

**Returns:**

The capitalized string.

### decapitalize

```
public static java.lang.String decapitalize(java.lang.String str)
```

Returns string which starts with lowercase letter.

**Parameters:**

`str` - The string to be decapitalized.

**Returns:**

@return The decapitalized string.

### exceptionStackTrace

```
public static java.lang.String exceptionStackTrace(java.lang.Throwable t)
```

Returns stack trace of throwable object as a string.

**Parameters:**

`t` - The throwable object.

---

(continued from last page)

**Returns:**

String representation of the stack trace.

---

**removeWhitespaces**

```
public static java.lang.String removeWhitespaces(java.lang.String str)
```

Removes all white space characters (spaces, tabs and line breaks).

**Parameters:**

`str` - The string to be shortened.

**Returns:**

string with the whitespaces removed

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